



Design and Analysis
of Algorithms I

Contraction Algorithm

The Analysis

The Minimum Cut Problem

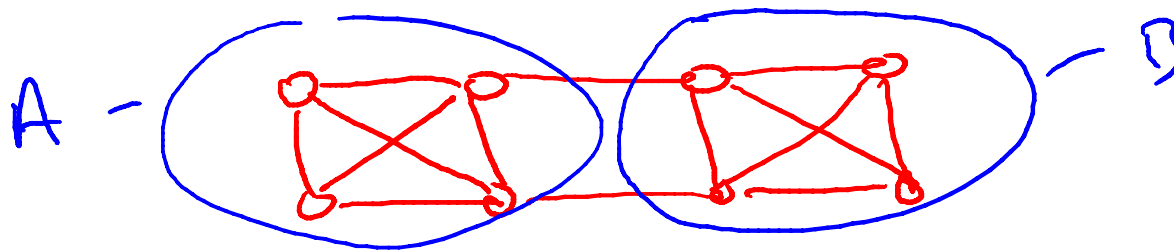
Input: An undirected graph $G = (V, E)$.

[parallel edges  allowed]

[See other video for representation of input]

Goal: Compute a cut with fewest number of crossing edges.

(a min cut)



Random Contraction Algorithm

[due to Karger, early 90s]

While there are more than 2 vertices:

- pick a remaining edge (u,v) uniformly at random
- merge (or “contract”) u and v into a single vertex
- remove self-loops

return cut represented by final 2 vertices.

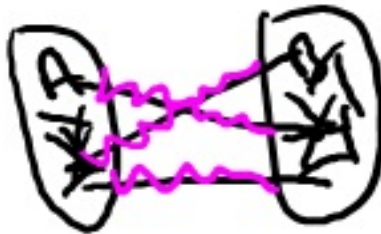
The Setup

Question: what is the probability of success?

Fix a graph $G = (V, E)$ with n vertices, m edges.

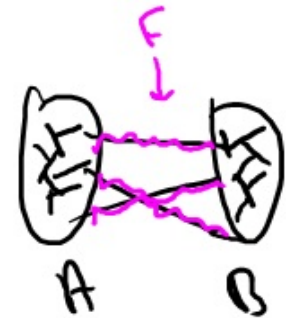
Fix a minimum cut (A, B) .

Let $k = \#$ of edges crossing (A, B) . (Call these edges F)



What Could Go Wrong?

1. Suppose an edge of F is contracted at some point
 \Rightarrow algorithm will not output (A, B) .
2. Suppose only edges inside A or inside B get contracted \Rightarrow algorithm will output (A, B) .



Thus: $\Pr [\text{output is } (A, B)] = \Pr [\text{never contracts an edge of } F]$

Let S_i = event that an edge of F contracted in iteration i .

Goal: Compute $\Pr[\neg S_1 \wedge \neg S_2 \wedge \neg S_3 \wedge \dots \wedge \neg S_{n-2}]$

What is the probability that an edge crossing the minimum cut (A, B) is chosen in the first iteration (as a function of the number of vertices n , the number of edges m , and the number k of crossing edges)?

☐ k/n

☒ k/m

☐ k/n^2

☐ n/m

$$\Pr[S_1] = \frac{\text{\# of crossing edges}}{\text{\# of edges}} = \frac{k}{m}$$

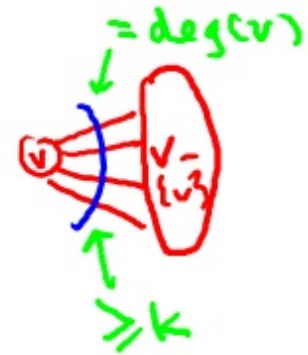
The First Iteration

Key Observation: degree of each vertex is at least k
of incident edges

Reason: each vertex v defines a cut $(\{v\}, V - \{v\})$.

Since $\sum_v \underbrace{\text{degree}(v)}_{\geq kn} = 2m$, we have $m \geq \frac{kn}{2}$

Since $\Pr[S_1] = \frac{k}{m}$, $\Pr[S_1] \leq \frac{2}{n}$



The Second Iteration

Recall: $\Pr[\neg S_1 \wedge \neg S_2] = \underbrace{\Pr[\neg S_2 | \neg S_1]}_{= 1 - \frac{k}{\text{\# of remaining edge}}} \cdot \underbrace{\Pr[\neg S_1]}_{\geq (1 - \frac{2}{n})}$

what is this?

Note: all nodes in contracted graph define cuts in G (with at least k crossing edges).

➤ all degrees in contracted graph are at least k

So: # of remaining edges $\geq \frac{1}{2}k(n-1)$

So $\Pr[\neg S_2 | \neg S_1] \geq 1 - \frac{2}{(n-1)}$

All Iterations

In general:

$$\begin{aligned}
 & \Pr[\neg S_1 \wedge \neg S_2 \wedge \neg S_3 \wedge \dots \wedge \neg S_{n-2}] \\
 &= \underline{\Pr[\neg S_1]} \underline{\Pr[\neg S_2 | \neg S_1]} \Pr[\neg S_3 | \neg S_2 \wedge \neg S_1] \dots \Pr[\neg S_{n-2} | \neg S_1 \wedge \dots \wedge \neg S_{n-3}] \\
 &\geq (1 - \frac{2}{n})(1 - \frac{2}{n-1})(1 - \frac{2}{n-2}) \dots (1 - \frac{2}{n-(n-4)})(1 - \frac{2}{n-(n-3)}) \\
 &= \frac{\cancel{n-2}}{n} \cdot \frac{\cancel{n-3}}{n-1} \cdot \frac{\cancel{n-4}}{n-2} \dots \frac{2}{\cancel{4}} \cdot \frac{1}{\cancel{3}} = \frac{2}{n(n-1)} \geq \frac{1}{n^2}
 \end{aligned}$$

Problem: low success probability! (But: non trivial)

recall $\simeq 2^n$ cuts !



Repeated Trials

Solution: run the basic algorithm a large number N times, remember the smallest cut found.

Question: how many trials needed? 

Let T_i = event that the cut (A, B) is found on the i^{th} try.

➤ by definition, different T_i 's are independent

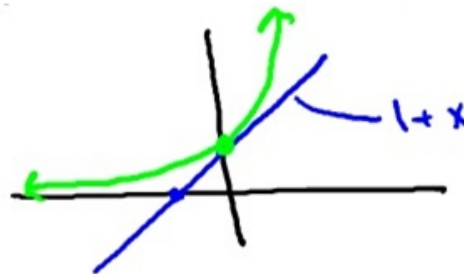
So: $\Pr[\text{all } N \text{ trials fail}] = \Pr[\neg T_1 \wedge \neg T_2 \wedge \dots \wedge \neg T_N]$

$$\stackrel{\text{By independence !}}{=} \prod_{i=1}^N \Pr[\neg T_i] \leq \left(1 - \frac{1}{n^2}\right)^N$$

Repeated Trials (con'd)

Calculus fact: \forall real numbers x , $1+x \leq e^x$

$$\Pr[\text{all trials fail}] \leq \left(1 - \frac{1}{n^2}\right)^N$$



So: if we take $N = n^2$, $\Pr[\text{all fail}] \leq \left(e^{-\frac{1}{n^2}}\right)^{n^2} = \frac{1}{e}$

If we take $N = n^2 \ln n$, $\Pr[\text{all fail}] \leq \left(\frac{1}{e}\right)^{\ln n} = \frac{1}{n}$

Running time: polynomial in n and m but slow ($\Omega(n^2 m)$)

But: can get big speed ups (to roughly $O(n^2)$) with more ideas.