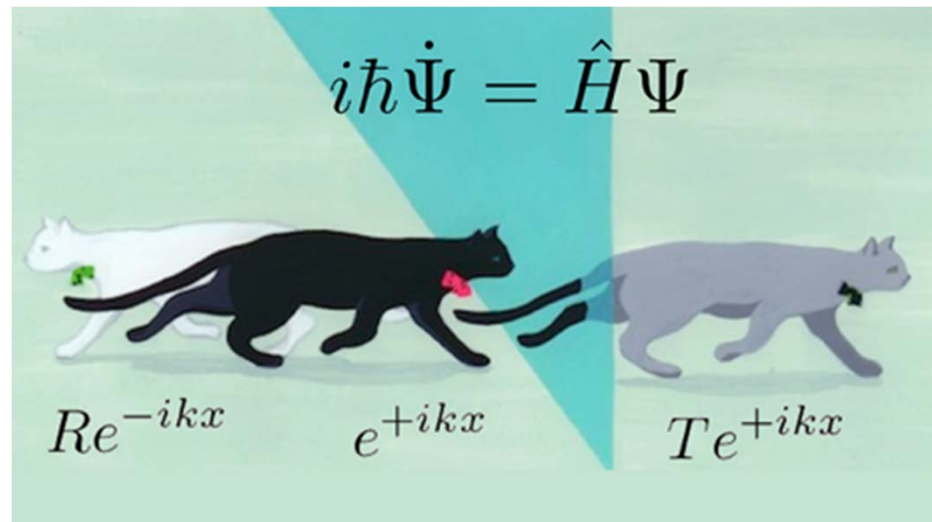


Feynman path integral

Part III: *Deriving the path integral*



Summary of what and how we want to calculate

- Transition amplitude from an initial point, x_i , to a final point, x_f , a.k.a. "propagator" a.k.a. "Green function:"

$$G(x_i, x_f; t) = \langle x_f | \underbrace{e^{-\frac{i}{\hbar} \hat{H} t}}_{\hat{u}(t)} | x_i \rangle$$

(we'll work in 1D for simplicity)

- Useful formulas

- Resolution of the identity operator

$$\hat{1} = \int |x\rangle \langle x| dx$$

$| \psi \rangle :$

$$\int |x\rangle \langle x| d x | \psi \rangle = \int \langle x | \psi \rangle |x\rangle d x \equiv | \psi \rangle$$

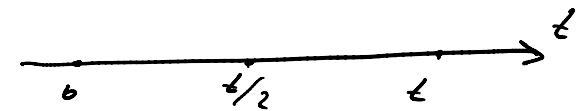
- Splitting the time interval

$$|\Psi(t)\rangle = \hat{U}(t) |\Psi(0)\rangle = \underbrace{\hat{U}(t-t_1)}_{\hat{u}(t_1)} \underbrace{|\Psi(t_1)\rangle}_{\hat{u}(t)} = \hat{U}(t-t_1) \hat{U}(t_1) |\Psi(0)\rangle$$

Splitting the time interval

- Let's re-write the evolution operator, $\hat{U}(t) = e^{-\frac{i}{\hbar}\hat{H}t}$, using $\frac{1}{2} + \frac{1}{2} = 1$:

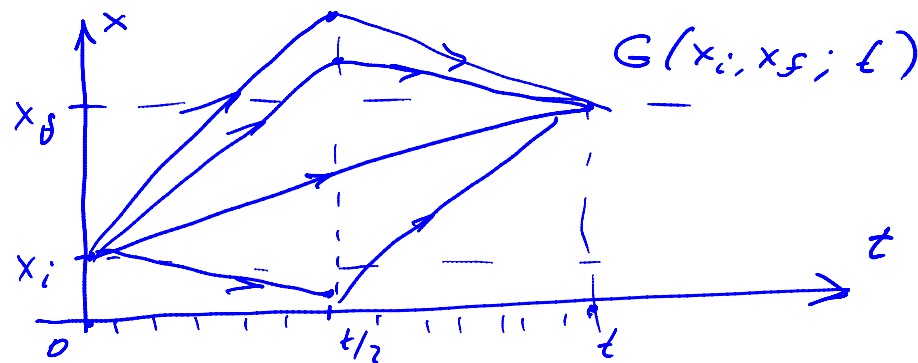
$$\hat{U}(t) = \hat{U}(t/2)\hat{U}(t/2)$$



- We can split the propagator in two using $\int dx |x\rangle \langle x| = 1$:

$$\langle x_f | \hat{U}(t) | x_i \rangle = \int dx \langle x_f | \hat{U}(t/2) | x \rangle \langle x | \hat{U}(t/2) | x_i \rangle$$

$\langle x_f | \hat{U}(t/2) \rangle \quad \langle \hat{U}(t/2) | x_i \rangle$
 $\int |x\rangle \langle x| dx$



Getting rid of the operators

- We can continue it further splitting time interval into tiny pieces:

$$\hat{U}(t) = \underbrace{\hat{U}(t/N) \times \hat{U}(t/N) \times \dots \times \hat{U}(t/N)}_{N \text{ times}} \quad N \rightarrow \infty$$

$\int dx \langle x | \dots \langle x |$

until $\Delta t = t/N$ becomes “really” small and $\underbrace{e^{-\frac{i}{\hbar N} \hat{H} t}} \approx \underbrace{1 - \frac{i}{\hbar} \hat{H} \Delta t}$

- So, our propagator becomes a product of matrix elements

$$\langle x_f | \hat{U}(t) | x_i \rangle = \int dx_1 \dots dx_{N-1} \prod_{k=0}^N \langle x_{k+1} | 1 - \frac{i}{\hbar N} \hat{H} t | x_k \rangle$$