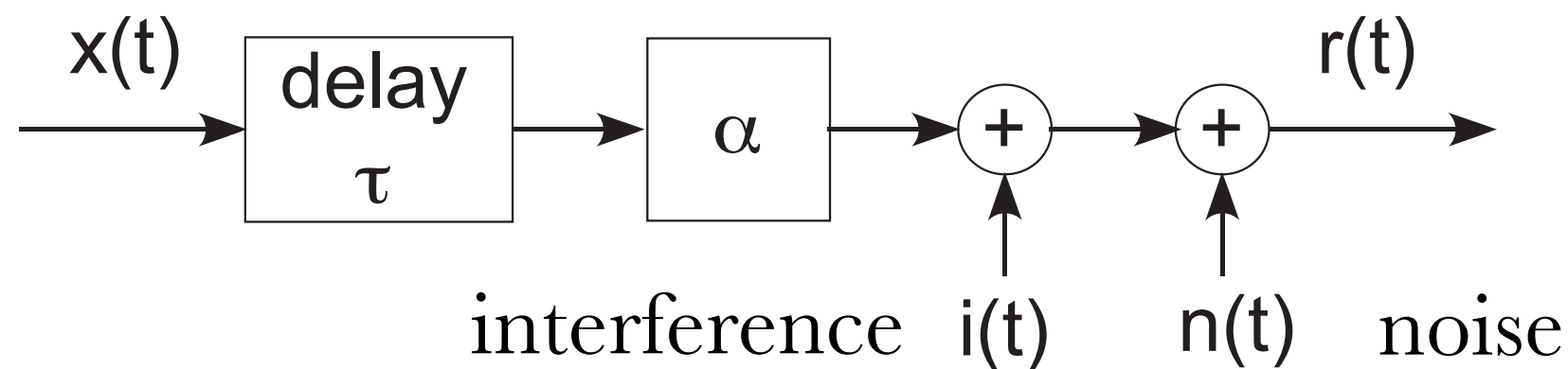
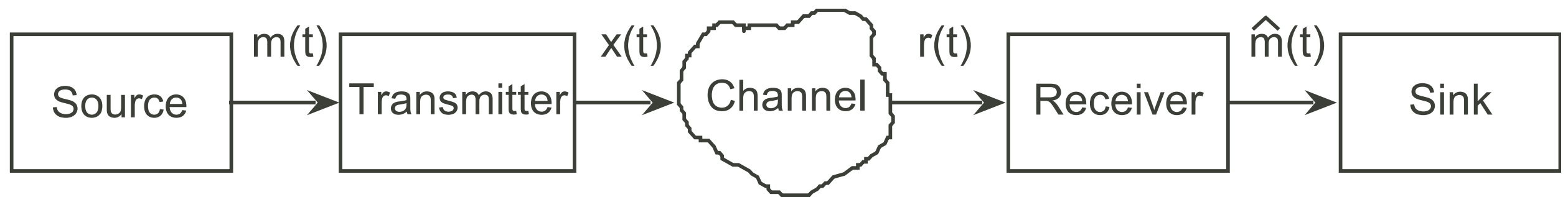


Fundamentals of Electrical Engineering

Interference and Noise in Channels

- Basic channel model
- Interference
- Noise
- Baseband communication

Basic Channel Model



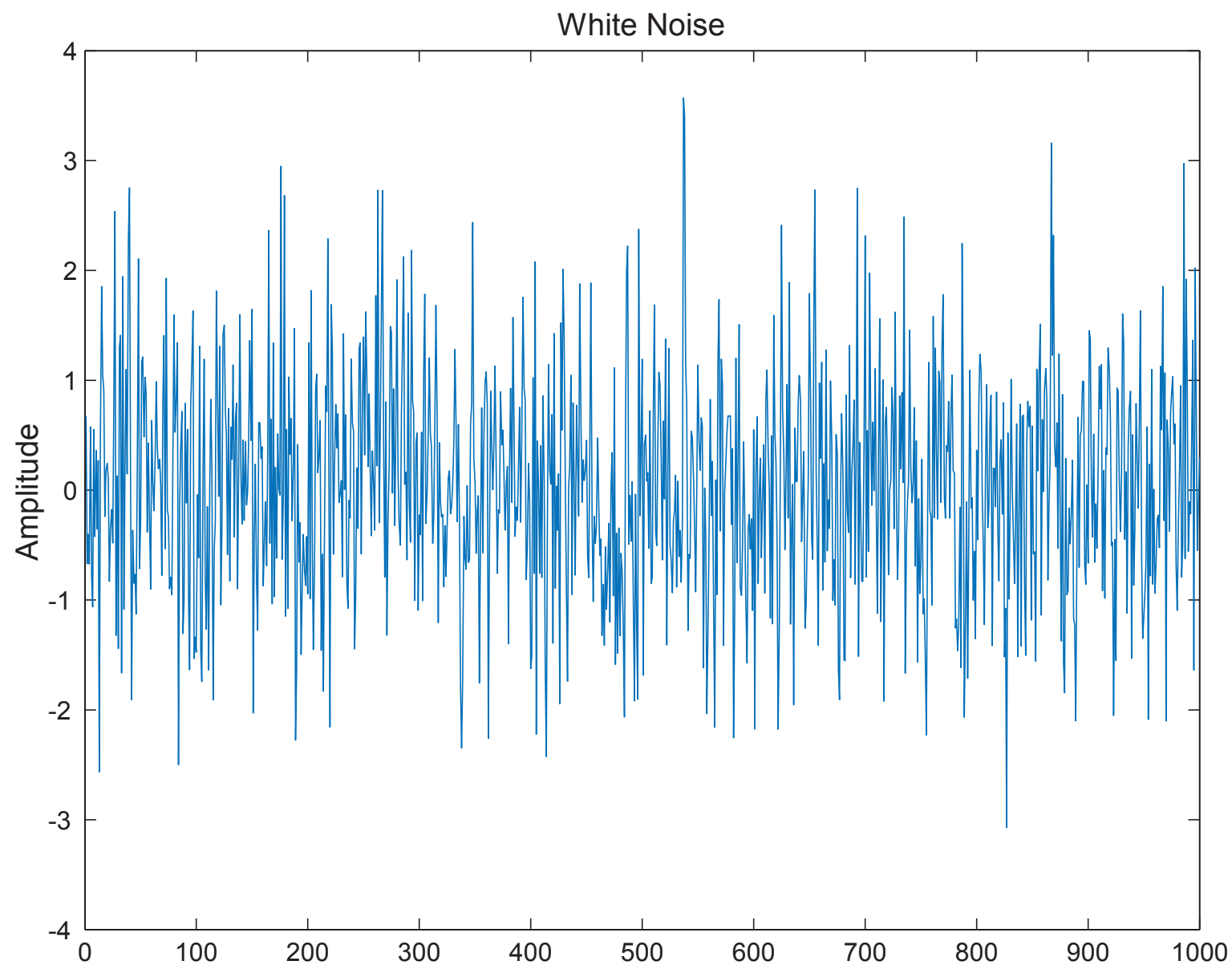
$$r(t) = \alpha x(t - \tau) + i(t) + n(t)$$

Wireline: $\tau = \frac{D}{c}$, $\alpha = 1$, $i(t) \approx 0$, $n(t) \approx 0$

Wireless: $\tau = \frac{D}{c}$, $\alpha = \frac{k}{D}$, $i(t) = ?$, $n(t) = ?$

White Noise

- Constant power at all frequencies
- Random phase and amplitude
- When adding noise signals, *powers* add, not amplitudes



Power Spectrum

Definition: A signal's *power spectrum* equals the magnitude-squared value of the signal's spectrum

$$P_s(f) \equiv |S(f)|^2$$

The power spectrum of a filter's output is

$$P_y(f) = |H(f)|^2 P_x(f)$$

Because of Parseval's Theorem,

$$\text{power}[s] = 2 \int_0^\infty P_s(f) df$$

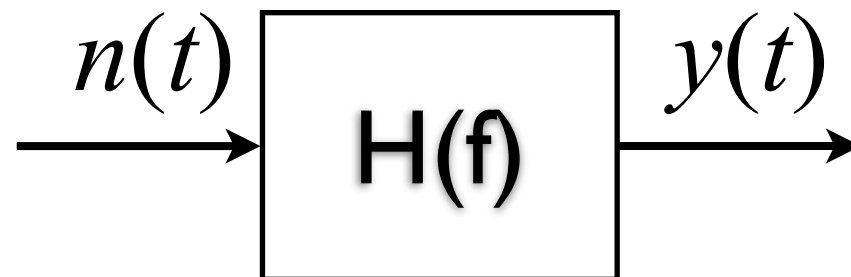
$$\text{power}[s] \text{ in } [f_1, f_2] = 2 \int_{f_1}^{f_2} P_s(f) df$$

White Noise

White noise signals have a constant power spectrum

$$P_n(f) = \frac{N_0}{2}$$

$$\text{power}[n] \text{ in } [f_1, f_2] = N_0(f_2 - f_1)$$

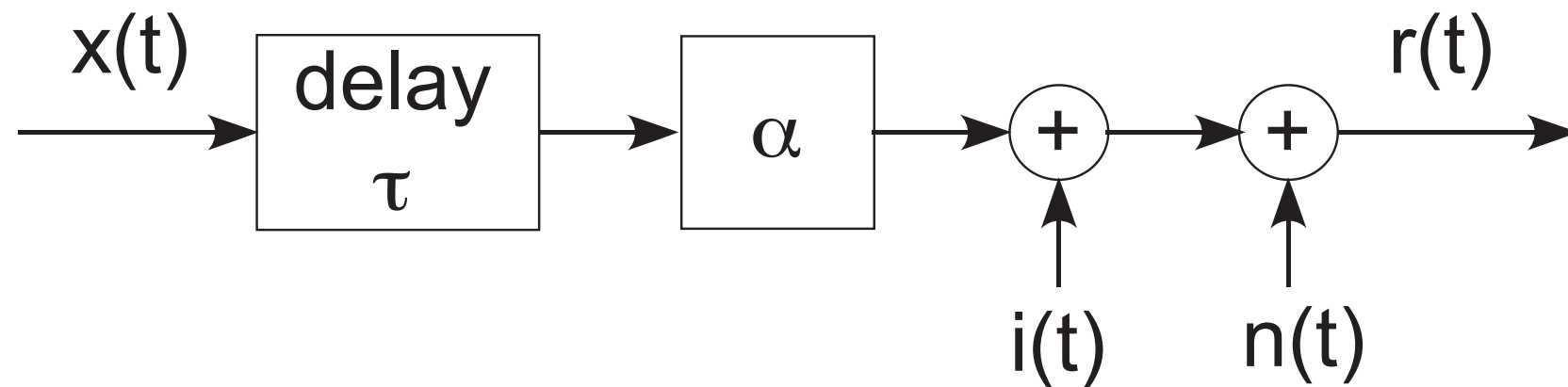


$$P_y(f) = \frac{N_0}{2} |H(f)|^2$$

Signal-to-Noise Ratio

$$\begin{aligned}\text{SNR} &= \frac{\text{power}[\text{signal}]}{\text{power}[\text{noise}]} \\ &= \frac{2 \int_0^\infty P_s(f) df}{2 \int_0^\infty P_n(f) df}\end{aligned}$$

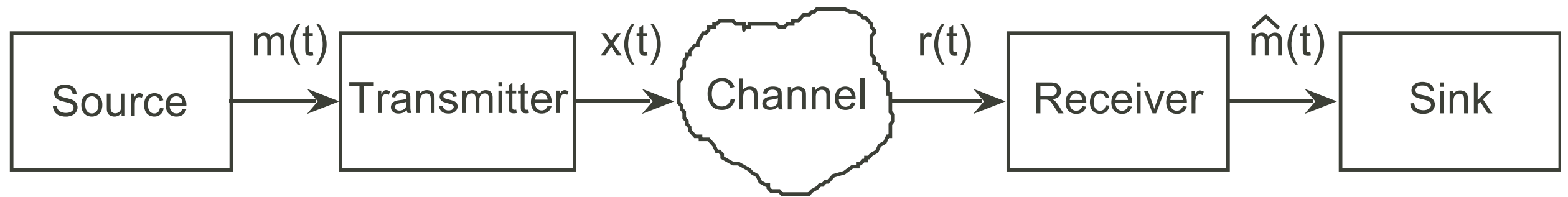
Power and the Channel Model



$$r(t) = \alpha x(t - \tau) + i(t) + n(t)$$

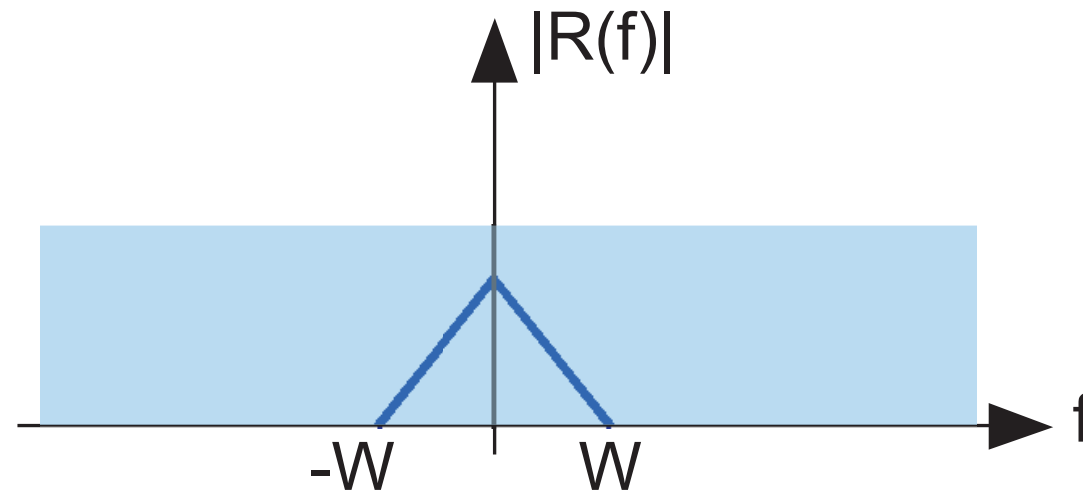
$$\text{SNR}_r = \frac{2\alpha^2 \int_0^\infty P_x(f) df}{N_0(f_u - f_l)}$$

Baseband Communication

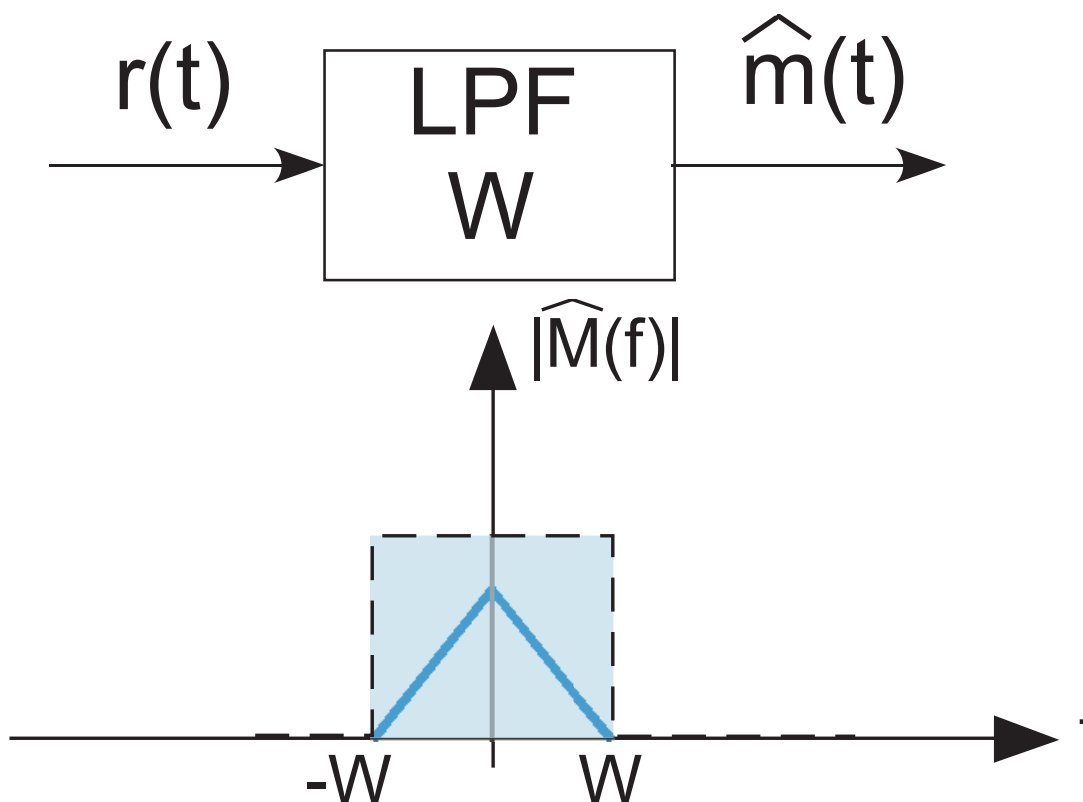


- Communication mode defined by the transmitter
- For baseband communication,
$$x(t) = G \cdot m(t)$$
- Most message signals have a lowpass spectrum
- Baseband does not work well for wireless channels

Baseband Receiver

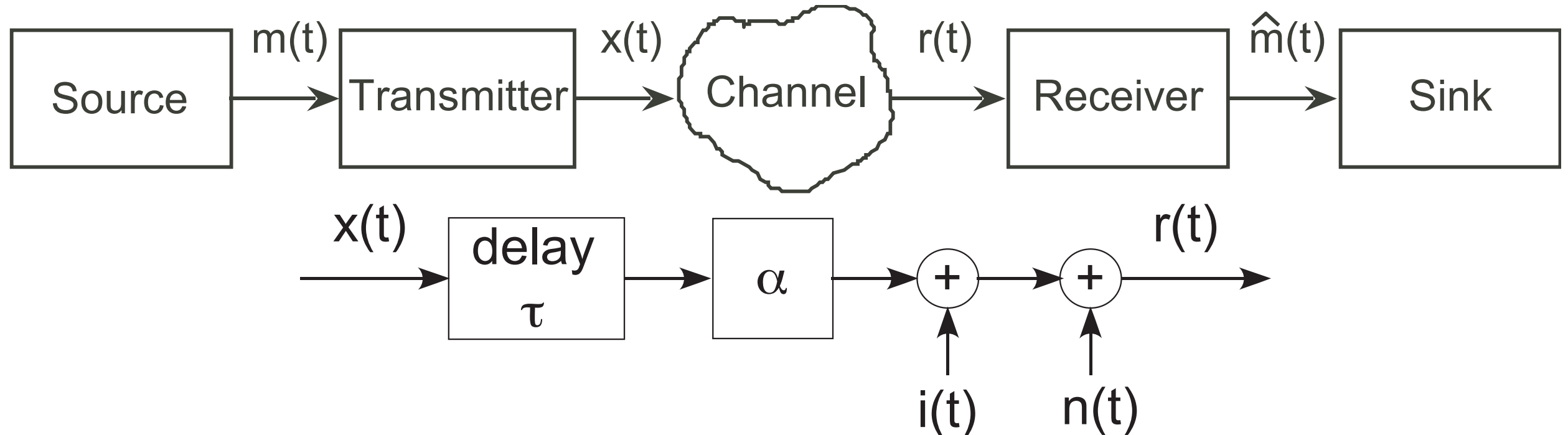


Need to remove “out-of-band” noise



$$\text{SNR}_{\text{baseband}} = \frac{\alpha^2 G^2 \text{power}[m]}{N_0 W}$$

Basic Communications



$$r(t) = \alpha x(t - \tau) + i(t) + n(t)$$

Wireline: $\tau = \frac{D}{c}$, $\alpha = 1$, $i(t) \approx 0$, $n(t) \approx 0$

Wireless: $\tau = \frac{D}{c}$, $\alpha = \frac{k}{D}$, $i(t) = ?$, $n(t) = ?$

Most wireless receivers consist of a front-end filter to remove out-of-band noise and out-of-band interference