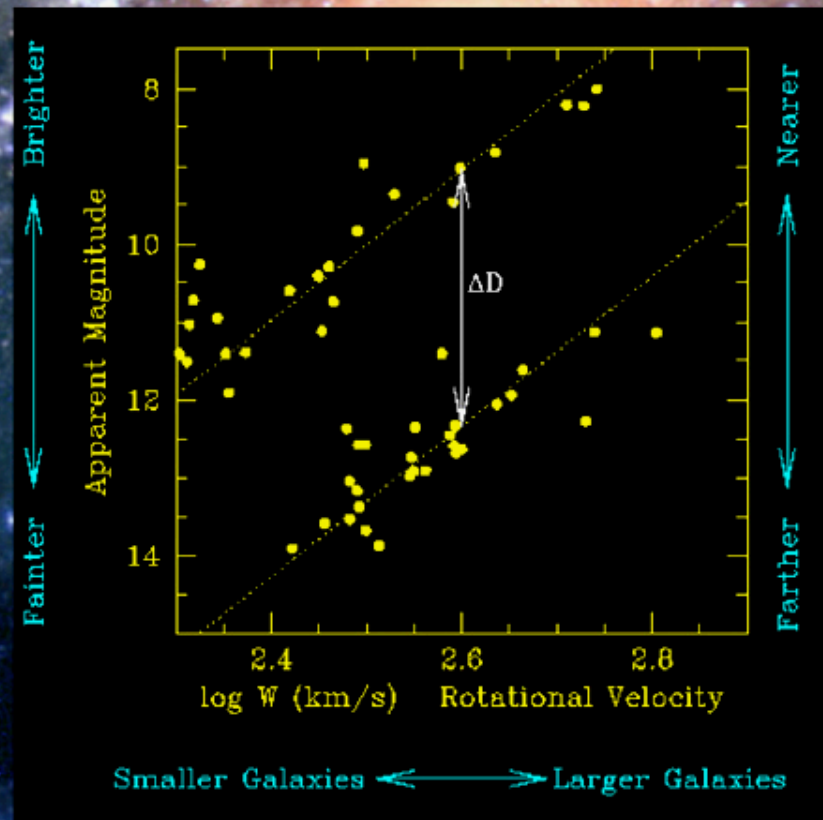
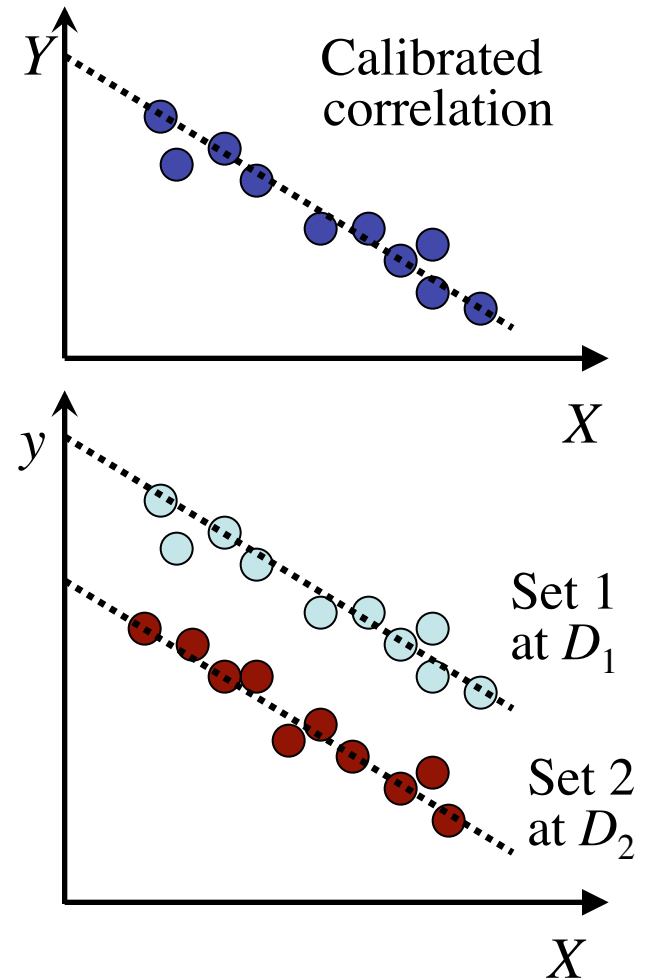


Distance Indicator Relations



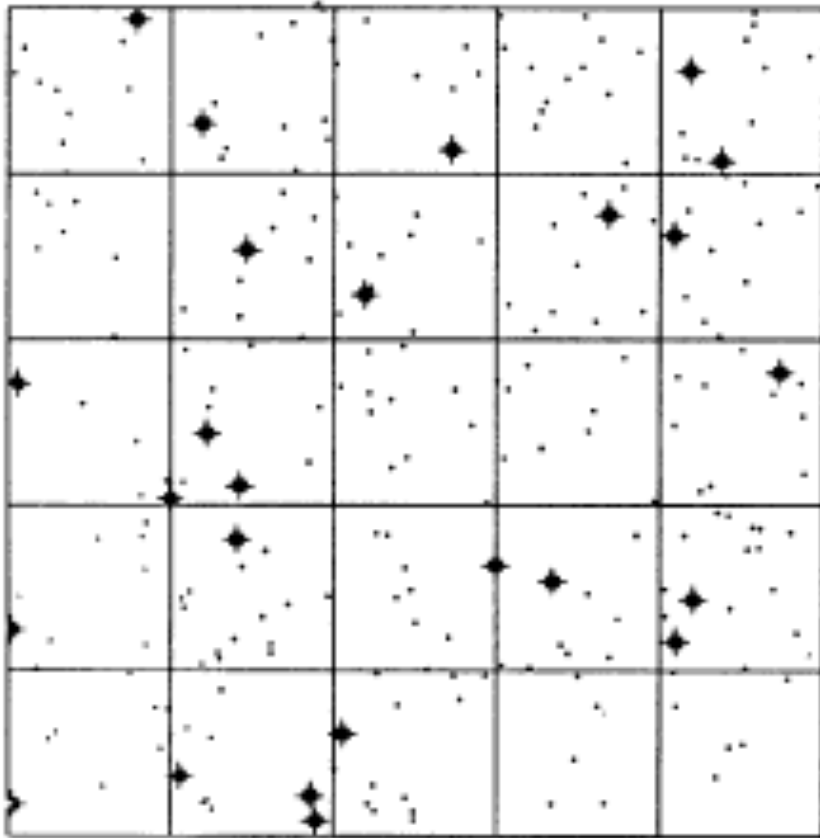
The Basic Idea:

- Need a correlation between a distance-independent quantity, “X”, (e.g., temperature or color for stars in the H-R diagram, or the period for Cepheids), and a distance-dependent one, “Y”, (e.g., stellar absolute magnitude, M)
- Two sets of objects at different distances will have a systematic shift in the *apparent* versions of “y” (e.g., stellar apparent magnitude, m), from which we can deduce their *relative distance*
- This obviously works for stars (main sequence fitting, period-luminosity relations), but can we find such relations for galaxies?

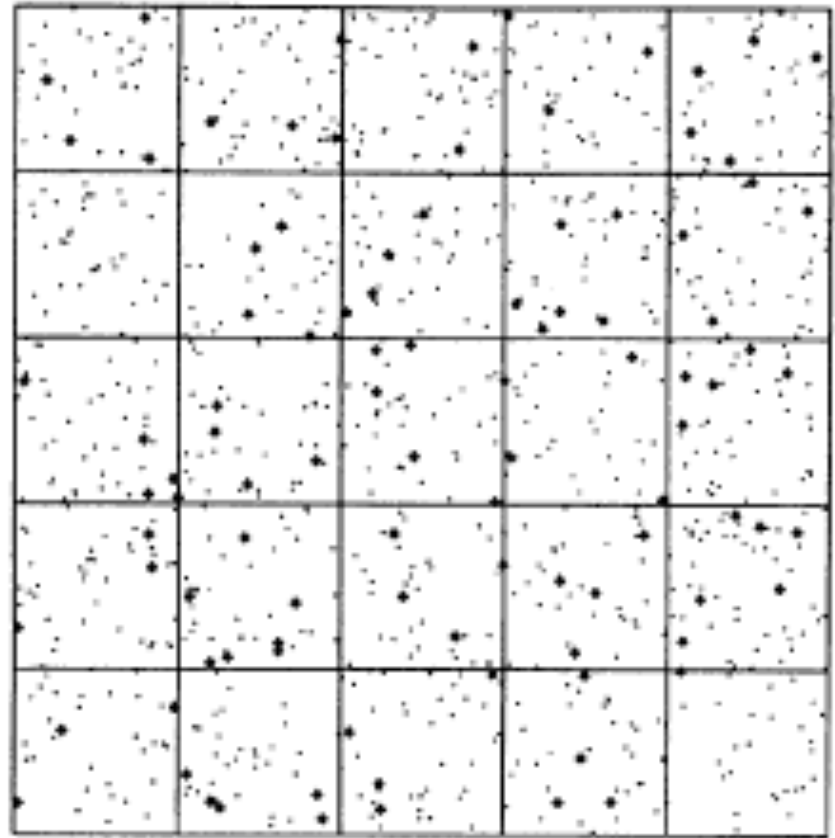


Surface Brightness Fluctuations

Consider stars projected onto a pixel grid of your detector:



Nearby Galaxy



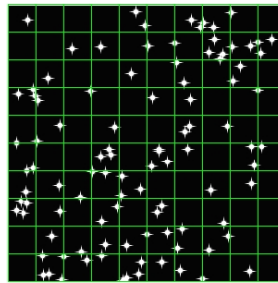
A galaxy twice farther away
is “smoother”

Surface Brightness Fluctuations

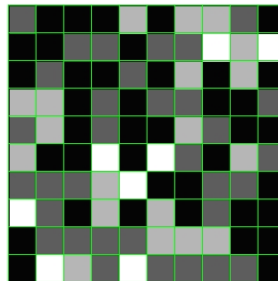
- Surface brightness fluctuations for old stellar populations (E' s, SO' s and bulges) are based primarily on their giant stars
- Assume typical average flux per star $\langle f \rangle$, the average flux per pixel is then $N\langle f \rangle$, and the variance per pixel is $N\langle f^2 \rangle$. But the number of stars per pixel N scales as D^{-2} and the flux per star decreases as D^{-2} . Thus the variance scales as D^{-2} and the RMS scales as D^{-1} . Thus a galaxy twice as far away appears twice as smooth. The average flux $\langle f \rangle$ can be measured as the ratio of the variance and the mean flux per pixel. If we know the average L (or M) we can measure D
- $\langle M \rangle$ is roughly the absolute magnitude of a giant star and can be calibrated empirically using the bulge of M31, although there is a color-luminosity relation, so $\langle M_I \rangle = -1.74 + 4.5 [(V-I)_0 - 1.15]$
- Have to model and remove contamination from foreground stars, background galaxies, and globular clusters
- Can be used out to ~ 100 Mpc in the IR, using the HST

Surface Brightness Fluctuations

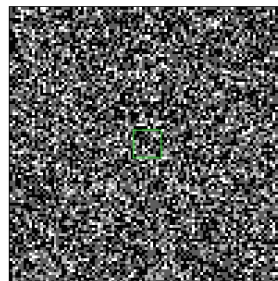
Nearby Galaxy



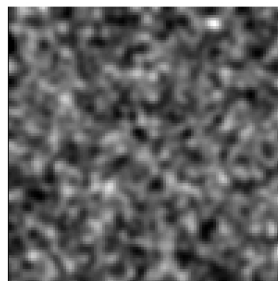
Galaxy star field



What the CCD sees

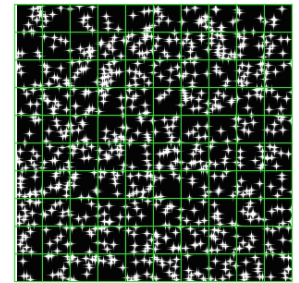


More CCD pixels

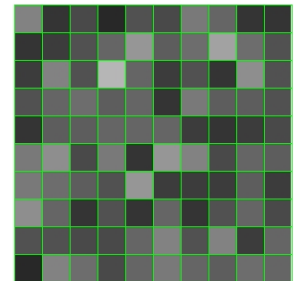


Blurred by atmosphere

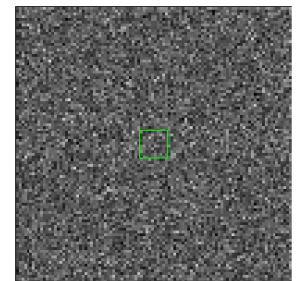
Same Galaxy
Three times the distance



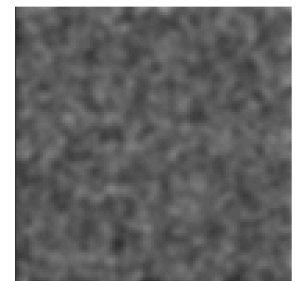
Galaxy star field



What the CCD sees



More CCD pixels



Blurred by atmosphere

\bar{f} Star flux $\bar{f}/9$

n Star density $9n$

Surface Brightness

$n\bar{f}$

$n\bar{f}$

Rms fluctuation
(inversely prop. to distance)

$\sqrt{n} \bar{f}$

$\sqrt{9n} \bar{f}/9$

$= \frac{1}{3} \sqrt{n} \bar{f}$

Variance divided by Mean
(Star flux)

$\bar{f} = \frac{(\text{rms})^2}{\text{mean}}$

$\bar{f}/9 = \frac{(\text{rms})^2}{\text{mean}}$

Pushing Into the Hubble Flow

- Hubble's law: $D = H_0 v$
- But the total observed velocity v is a combination of the cosmological expansion, and the *peculiar velocity* of any given galaxy, $v = v_{cosmo} + v_{pec}$
- Typically $v_{pec} \sim$ a few hundred km/s, and it is produced by gravitational infall into the local large scale structures (e.g., the local supercluster), with characteristic scales of tens of Mpc
- Thus, one wants to measure H_0 on scales greater than tens of Mpc, and where $v_{cosmo} \gg v_{pec}$. This is the Hubble flow regime
- This requires *luminous standard candles* - galaxies or Supernovae

Galaxy Scaling Relations

- Once a set of distances to galaxies of some type is obtained, one finds correlations between distance-dependent quantities (e.g., luminosity, radius) and distance-independent ones (e.g., rotational speeds for disks, or velocity dispersions for ellipticals and bulges, surface brightness, etc.). These are called *distance indicator relations*
- Examples:
 - Tully-Fisher relation for spirals (luminosity vs. rotation speed)
 - Fundamental Plane relations for ellipticals
- These relations must be calibrated locally using other distance indicators, e.g. Cepheids or surface brightness fluctuations; then they can be extended into the general Hubble flow regime
- Their origins - and thus their universality - are not yet well understood. Caveat emptor!

The Tully-Fisher Relation

- A well-defined luminosity vs. rotational speed (often measured as a H I 21 cm line width) relation for spirals:

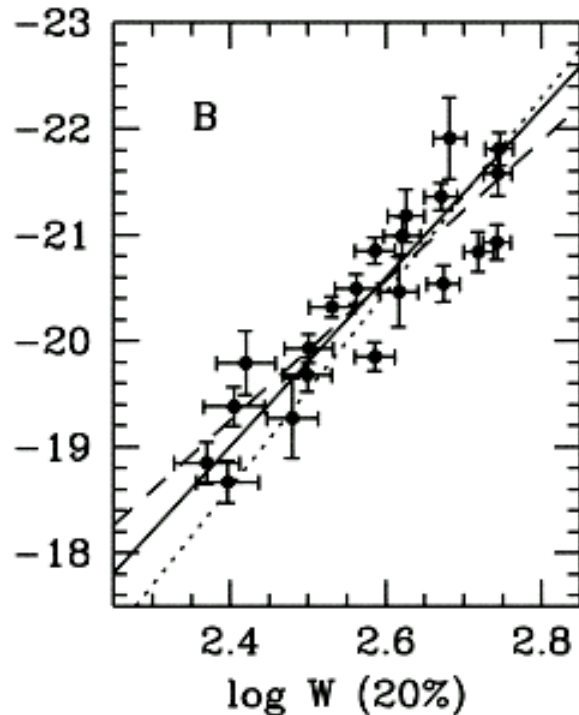
$$L \sim v_{\text{rot}}^{\gamma}, \gamma \approx 4, \text{ varies with wavelength}$$

Or: $M = b \log (W) + c$, where:

- M is the absolute magnitude
- W is the Doppler broadened line width, typically measured using the HI 21cm line, corrected for inclination $W_{\text{true}} = W_{\text{obs}} / \sin(i)$
- Both the slope b and the zero-point c can be measured from a set of nearby spiral galaxies with well-known distances
- The slope b can be also measured from any set of galaxies with roughly the same distance - e.g., galaxies in a cluster - even if that distance is not known
- Scatter is $\sim 10\text{-}20\%$ at best, which limits the accuracy
- Problems include dust extinction, so working in the redded bands is better

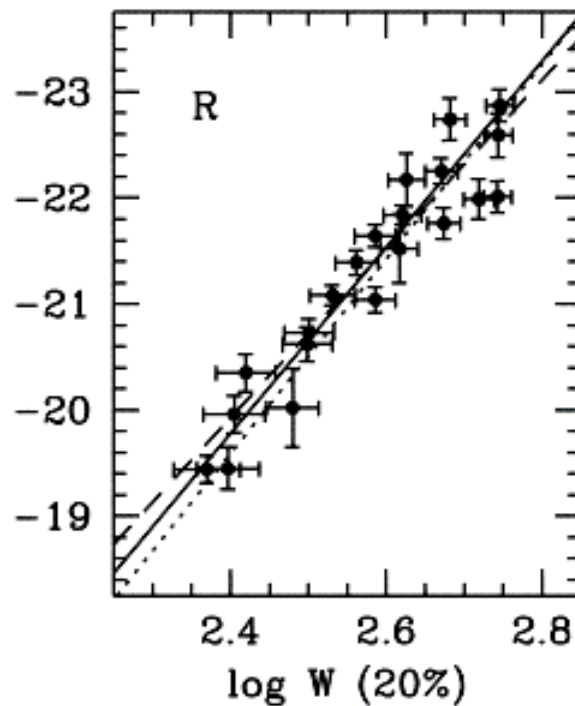
Tully-Fisher Relation at Various Wavelengths

Blue



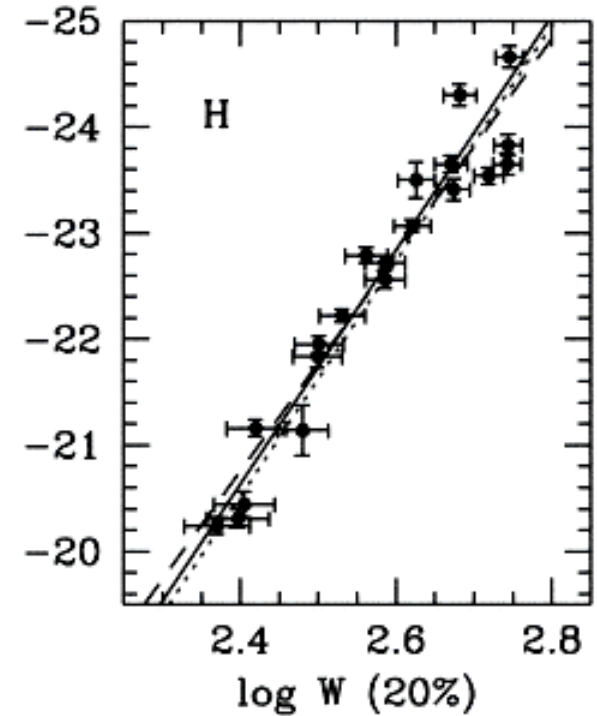
Slope= 3.2
Scatter=0.25 mag

Red



Slope= 3.5
Scatter=0.25 mag

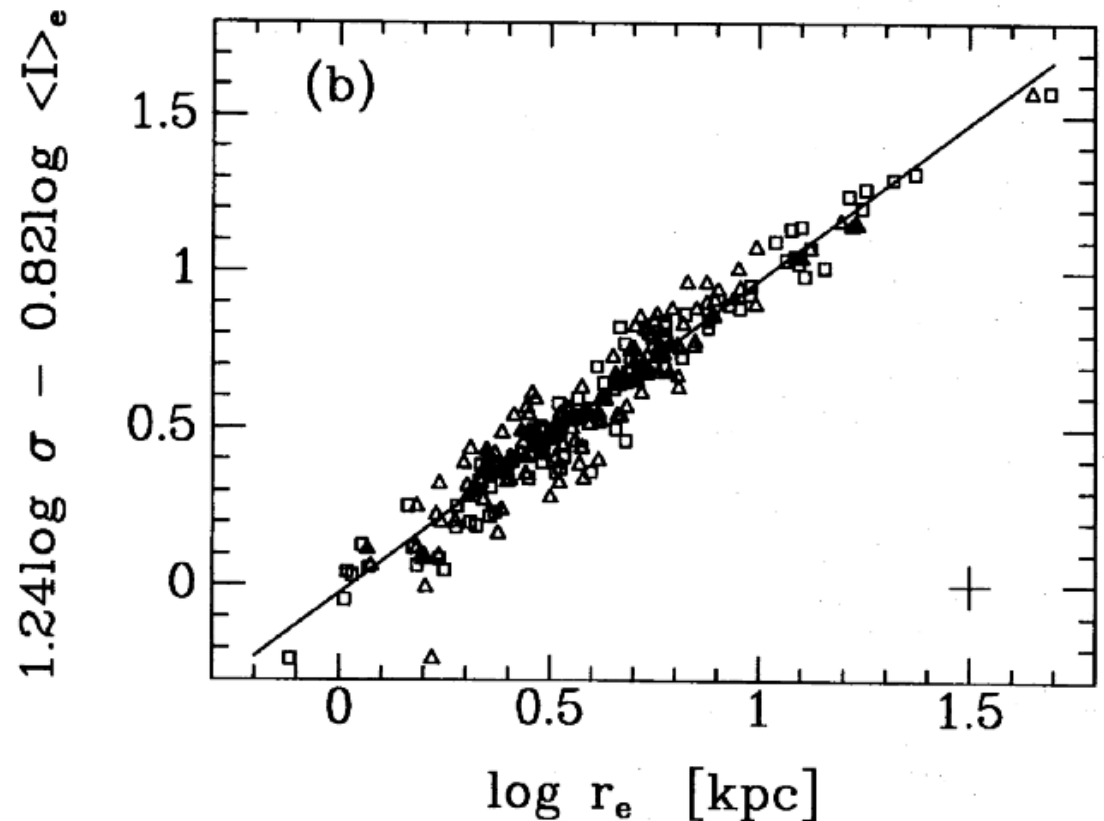
Infrared



Slope= 4.4
Scatter=0.19 mag

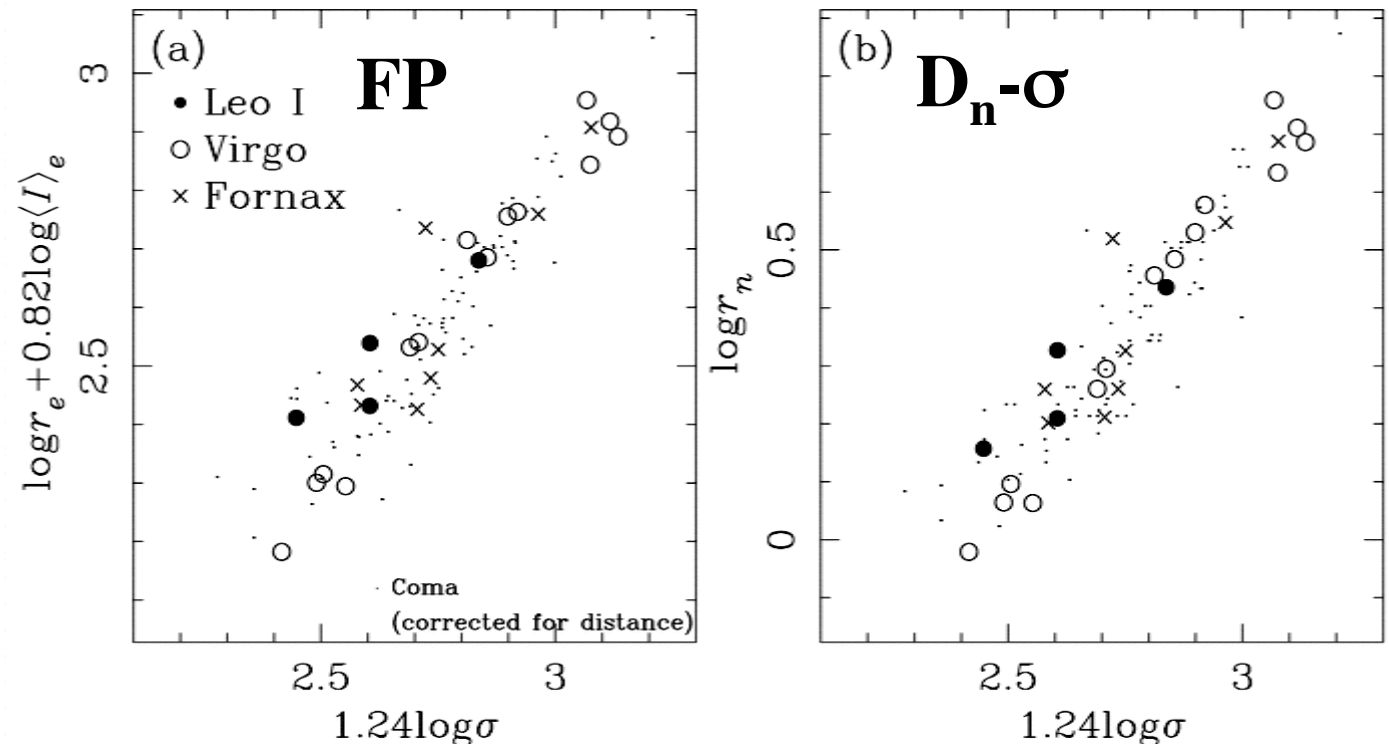
Fundamental Plane Relations

- A set of bivariate scaling relations for elliptical galaxies, including relations between distance dependent quantities such as radius or luminosity, and a combination of two distance-independent ones, such as velocity dispersion or surface brightness
- Scatter $\sim 10\%$, but it could be lower?
- Usually calibrated using surface brightness fluctuations distances



The D_n - σ Relation

- A projection of the Fundamental Plane, where a combination of radius and surface brightness is combined into a *modified isophotal diameter* called D_n which is the angular diameter that encloses a mean surface brightness in the B band of $\langle \mu_B \rangle = 20.75 \text{ mag/arcsec}^2$
- D_n is a *standard yardstick*, and can be used to measure relative distances to ellipticals
- Also calibrated using SBF





**Next:
Supernova
Standard
Candles**