

Design and Analysis  
of Algorithms I

# Graph Primitives

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## Structure of the Web

# The Web graph

- vertices = Web pages
- (directed) edges = hyperlinks

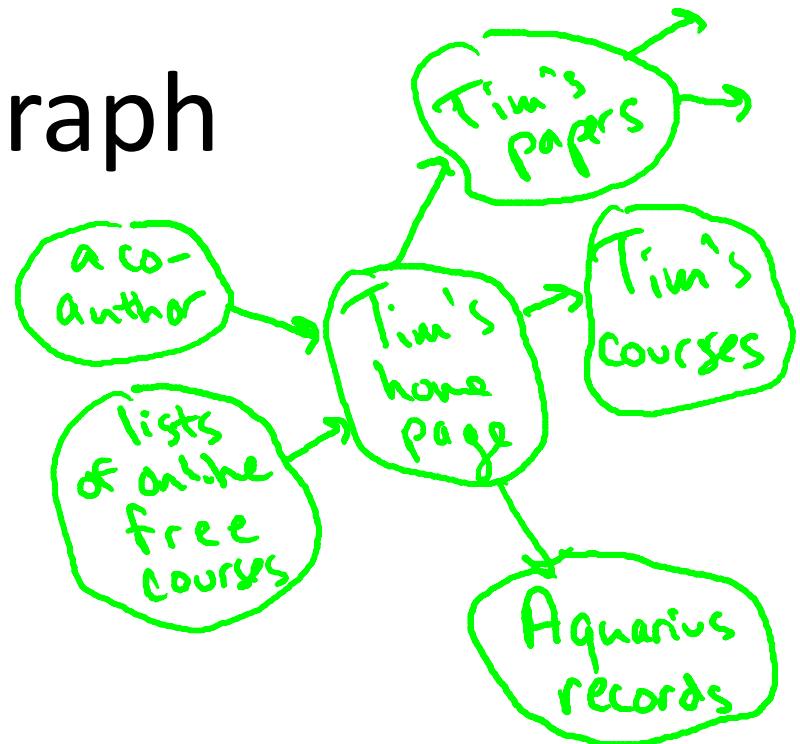
Question: What does the Web graph look like?

(assume you've already "crawled" it)

Size:  $\approx 200$  million nodes,  $\approx 1$  billion edges

Reference: [Broder et al WWW 2000]

computed the SCCs of the Web graph. (pre-Map-Reduce (Hadoop))

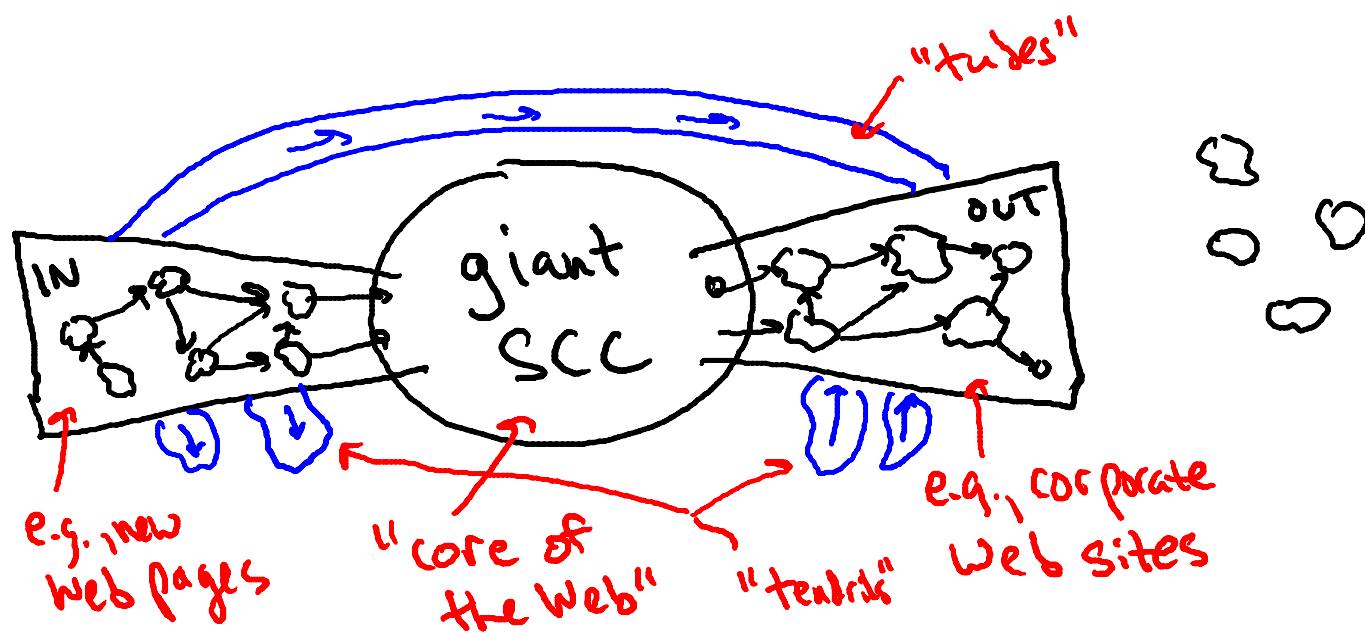


ETC.

ETC.

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# The Bow Tie



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# Main Findings

- ① all 4 parts (giant, IN, OUT, tubes+tendrils) have roughly the same size
- ② within CORE, very well connected (has the "small world" property) [Milgram]
- ③ outside, surprisingly poorly connected

# Modern Web Research

- ① temporal aspects – how is the Web graph evolving over time?
- ② informational aspects – how does new information propagate throughout the Web (or blogosphere, or Twitter, etc.)
- ③ finer-grained structure – how to define and compute “communities” in information and social networks?

Re commended reading: Easley + Kleinberg, “Networks, Crowds, + Markets”.

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