

Design and Analysis of Algorithms I

# Linear-Time Selection

Randomized Selection (Analysis)

# Running Time of RSelect

Reselect Theorem: for every input array of length n, the overage running time of Reselect is O(n).

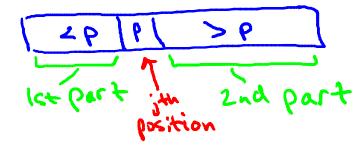
- holds for every input Ino assumptions on data)

- "average" is over random pivet choices made
by the algorithm

#### Randomized Selection

RSelect Carray A, length w, order statistic i)

- (1) if n=1 return ACI)
- O choose pivot p from A uniformly at random
- @ partition A around p let j= new index of p



- 3 15 jzi return p
- @ if j>: return 'LSelect (Ist part & A,j-1,i)
- (5) [if jui] return DSelect (2nd part of A, n-i, i-i)

#### Proof I: Tracking Progress via Phases

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## Proof II: Reduction to Coin Flipping

Note: if RSclect chooses a pivot giving a and (314) in 25-75 spit for better) then current phase end [-1 pl -1] (new subarray length at most 7500 of all length)

Recall: probability of 25-75 split or better is 50%.

So: E[Xi] L' expected number of times you need to flip a fair coin to get one "heads".

(heads & good pivot, tails & bad pivot)

## **Proof III: Coin Flipping Analysis**

Let N = number of coin flips until you get beads.

( a "geonetric random variable")

Note: E[N] = 1 + 2. E[N]

15+ coin poblishy needed in this case

Solution: E[N] = 2. (Recall E[x;] = E[N])

#### Putting It All Together

expected

Cunning time 
$$\angle E \left[ Cn \sum_{phoxis} (34)^{3} X_{3} \right]$$
 $= Cn \sum_{phoxis} (34)^{3} E L X_{3}$ 
 $= Cn \sum_{phoxis} (34)^{3} E L X_{3}$ 
 $= 2 Cn \sum_{phoxis$ 

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