

Design and Analysis of Algorithms I

# Probability Review

# Part I

#### **Topics Covered**

- Sample spaces
- Events
- Random variables
- Expectation
- Linearity of Expectation

#### See also:

- Lehman-Leighton notes (free PDF)
- Wikibook on Discrete Probability

# Concept #1 – Sample Spaces

Sample space SL = "all possible outcomes"Lin algorithms, SL is usually finite)

Also: each outcome iscle has a probability  $P(i) \ge 0$ .

Constraint: ESL P(i) = I.

Example #1: Rolling 2 dice.  $SL = \{(i,i),(2,i),(3,i),...,(5,6),(6,6)\}$ and P(i) = 136 For all iscle.

Example #2: Choosing a random pivot in outer Quius Sert com.  $SL = \{1,2,...,n\}$  (index of puot) and P(i) = 1 for all is SL.

#### Concept #2 – Events

An event is a subject SED.
The probability of an event S is Zpci).

Consider the event (i.e., the subset of outcomes for which) "the sum of the two dice is 7". What is the probability of this event?

$$S = \{(1,6), (2,5), (3,4), (4,3), (5,2), (6,1)\}$$

$$0 \frac{1}{36}$$

$$0 \frac{1}{12}$$

$$0 \frac{1}{6}$$

$$0 \frac{1}{6}$$

Consider the event (i.e., the subset of outcomes for which) "the chosen pivot gives a 25-75 split of better". What is the probability of this event?

$$S = \left\{ \begin{pmatrix} n + 1 \end{pmatrix}^{k} \text{ smallest elevant}, \dots, \begin{pmatrix} 3n \end{pmatrix}^{k} \text{ smallest} \right\}$$

$$0 \frac{1}{n}$$

$$0 \frac{1}{4}$$

$$0 \frac{1}{2}$$

$$0 \frac{1}{2}$$

# Concept #2 – Events

An event is a subject SED. The probability of an event S is Zp(i).

EXXXII SOM of dice = 7. S= { ((1), (2,1), (3,1),..., (5,6),6,6)?...

Extra: piust gives 25-75 apit of Setter.  $S=\{\{\frac{3}{4}\}^{n}\}^{n}$  smallest element,...,  $(\frac{3}{7})^{n}$  smallest element].  $P(25)=\frac{nn}{n}=\frac{1}{2}$ .

# Concept #3 - Random Variables

A random variable X is a real-valued function X: SZ -> IR.

Ex#1: Sum of the two dile.

ExHZ: site of subarray passed to 1st rewrsine call.

#### Concept #4 - Expectation

Let  $X: JZ \rightarrow IR$  be a random variable. The expectation E[X] of X = average value of X  $= \frac{Z}{i \in JZ} X(i) \cdot P(i)$  What is the expectation of the sum of two dice?

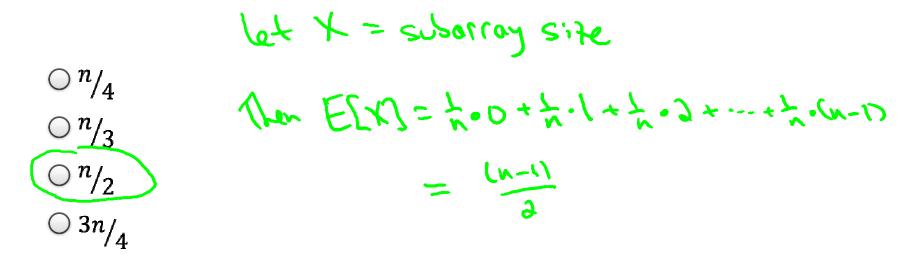
O 6.5

07

O 7.5

0 8

Which of the following is closest to the expectation of the size of the subarray passed to the first recursive call in QuickSort?



### Concept #4 - Expectation

let K: 52 -> IR be a random variable.

The expectation E[X] of X = average value of X

EXXI: if X= sun & a dile, E[X] = 7.

Extra: if X=1st suballoy size in Quick Sort,

E[X] = (n-1)/2.

#### Concept #5 – Linearity of Expectation

Clain [LIN EXP]: let X,,..., Xn de randon variables
Chicaret:

defiled on 52. Then:

E[学汉] - 学区况

LNDEPENDENT!

[MOULD FAIL IF

REPARCESING

WITH PRODUTS]

HOLDS EVEN WHEN

Ext.): if X, 1/2 = the two dice, her E(x) = 16 (1+2+2+9+5+6) = 3.5

Dy LIN EXP: ECX7+ECX27=ECX7+ECX27=3.5+3.5=7.

# Linearity of Expectation (Proof)

$$\frac{2}{3} E(X_j) = \frac{2}{3} \frac{2}{3} X_j(i)p(i)$$

$$= \frac{2}{3} \frac{2}{3} X_j(i)p(i)$$

$$= \frac{2}{3} P(i) \left(\frac{2}{3} X_j(i)\right)$$

$$= \frac{2}{3} P(i) \left(\frac{2}{3} X_j(i)\right)$$

$$= \frac{2}{3} P(i) \left(\frac{2}{3} X_j(i)\right)$$
Tim Roughgarden

# Example: Load Balancing

Problem: need to assign a processes to a servers.

Proposed Solution: assign each process to a random server.

Question: what is expected number of processes assigned to a server?

# **Load Balancing Solution**

Sample space JZ = all n° assignments of processes to servers, each equally likely.

Let Y = total number of processes assigned to the first server. "indicator variable"

Goal: compute ECYJ.

Let X:, = (1 7 jm process assigned to first server

O otherwise Nove: Y = 2/x;

# Load Balancing Solution (con'd)

We have
$$E[Y] = E[\frac{2}{3}X^{2}] \quad (Sina Y = \frac{2}{3}X^{2})$$

$$= \frac{2}{3}E[X^{2}] \quad (LIN EXP)$$

$$= \frac{2}{3}(P(X^{2})=07.0 + P(X^{2})=0.1)$$

$$= \frac{1}{3}(P(X^{2})=07.0 + P(X^{2})=0.1)$$