



Design and Analysis
of Algorithms I

Divide and Conquer

Counting Inversions I


The Problem

Input: array A containing the numbers $1, 2, 3, \dots, n$ in some arbitrary order.

Output: number of inversions = number of pairs (i, j) of array indices with $i < j$ and $A[i] > A[j]$.

Examples and Motivation

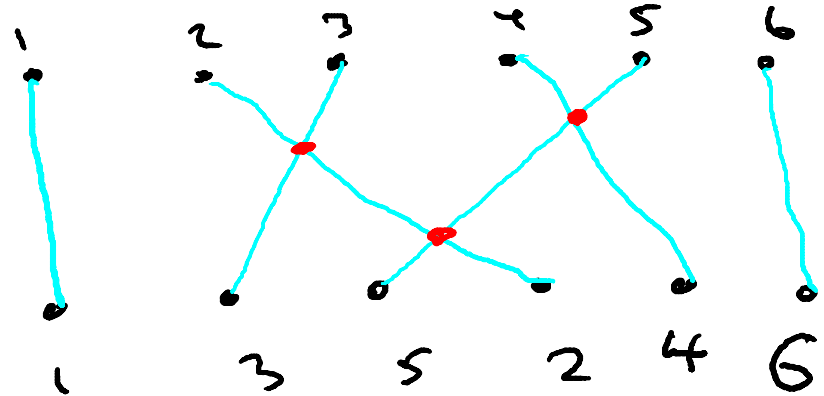
Example: (1, 3, 5, 2, 4, 6)



Inversions:

(3, 2), (5, 2), (5, 4)

Motivation: Numerical
similarity measure
between two ranked
lists. (e.g., for "collaborative filtering")



What is the largest-possible number of inversions that a 6-element array can have?

→ ☒ 15

☐ 21

☐ 36

☐ 64

(in general, $\binom{n}{2} = \frac{n(n-1)}{2}$)

High-Level Approach

Brute-force: $O(n^2)$ time.

Can we do better? YES!

KEY IDEA #1: Divide + Conquer.

Call an inversion (i, j) [with $i < j$]:

left if $i, j \leq n/2$

right if $i, j > n/2$

split if $i \leq \frac{n}{2} < j$

Note: can compute these recursively

need separate subroutines for these

High-Level Algorithm

Count(Array A, length n)

if $n=1$ return 0

else

$x = \text{Count}(\text{1st half of } A, n/2)$

$y = \text{Count}(\text{2nd half of } A, n/2)$

$z = \text{Count Split Inv}(A, n)$ → currently unimplemented

return $x + y + z$

Goal: implement CountSplitInv in linear ($O(n)$)

time \Rightarrow then Count will run in $O(n \log n)$

time [just like Merge Sort].