



UNCLE  
SHELBY'S  
SCOUT  
HANDBOOK

By SHEL SILVERSTEIN

# ★1 Good Deeds



REMEMBER—★  
"A GOOD DEED  
A DAY  
KEEPS THE  
JUVENILE  
OFFICER AWAY"

HERE ARE SOME POSSIBLE GOOD DEEDS.

- ① HELP A RICH OLD LADY CROSS THE STREET.
- ② HELP SOMEONE FIND HIS CONTACT LENS.
- ③ BEAT UP A MASOCHIST.
- ④ TELL YOUR MOTHER SHE WAS RIGHT!
- ⑤ SQUASH A RED ANT...OR A BLACK ANT...I FORGET WHICH.
- ⑥ WHISTLE AT AN UGLY WOMAN.
- ⑦ HELP TWO BIG NICE GUYS DEFEND THEMSELVES AGAINST A SMALL BULLY.
- ⑧ FIND A BAG CONTAINING \$50,000 AND DONATE IT TO CHARITY!
- ⑨ FIND A BAG CONTAINING \$50,000 AND DONATE MOST OF IT TO CHARITY!
- ⑩ CATCH PNEUMONIA AND GO INTO A COMA SO THAT A FOOTBALL TEAM CAN WIN ONE FOR YOU.
- ⑪ FORGIVE A MAN WHO HAS JUST KILLED YOUR FATHER IN A RIGGED DUEL.
- ⑫ STEP ON THE GLASSES OF A NEARSIGHTED JUDGE WHO IS JUST ABOUT TO SIGN THE PAPERS CONDEMNING AN INNOCENT MAN TO HIS DEATH!

# Merit Badges



MERIT BADGES ARE THE  
PRIZE POSSESSIONS OF THE  
UNCLE SHELBY SCOUT.

EACH MERIT BADGE IS THE  
RESULT OF EXTENSIVE RESEARCH,  
HOURS OF STUDY AND YEARS OF  
HARD WORK.

(OR ELSE SEND 75¢ FOR EACH MERIT  
BADGE TO U. SHELBY, 428 HUDSON ST., N.Y.)

# Scout Knife

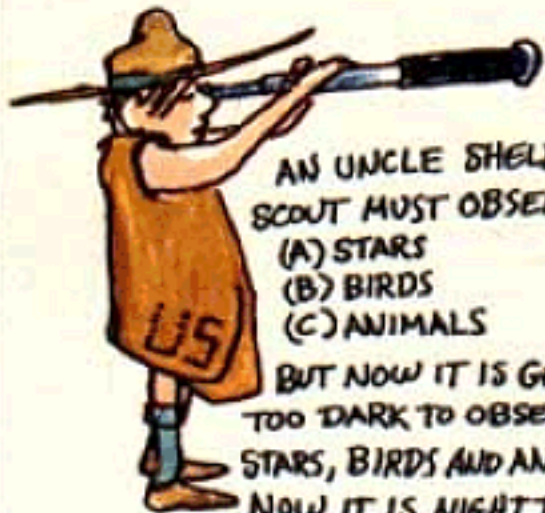


AND HERE WE HAVE OUR  
UNCLE SHELBY SCOUT KNIFE!

IT HAS NO SCREWDRIVER OR  
NAIL FILE OR CAN OPENER  
BUT IT DOES HAVE A BLADE THAT  
SHOOTS OUT OF THE HANDLE  
WHEN YOU PRESS THE LITTLE BUTTON.  
ISN'T THAT KEEN!



# Telescope



AN UNCLE SHELBY  
SCOUT MUST OBSERVE:

- (A) STARS
- (B) BIRDS
- (C) ANIMALS

BUT NOW IT IS GETTING  
TOO DARK TO OBSERVE  
STARS, BIRDS AND ANIMALS.

NOW IT IS NIGHTTIME  
AND EVERYBODY IS GETTING  
UNDRESSED FOR BED.

# Uniform



AND HERE IS YOUR <sup>OFFICIAL</sup> UNIFORM,  
DISGUISED TO LOOK LIKE AN OLD  
ARMY BLANKET. UNIFORMS MAY  
BE PURCHASED FOR ONLY \$23.95  
AT ALL UNCLE SHELBY SCOUT SUPPLY  
STORES. THE "U.S." STANDS FOR  
UNCLE SHELBY!

# First Aid

## HOW TO SET A BROKEN LEG

FIG I



FIG II

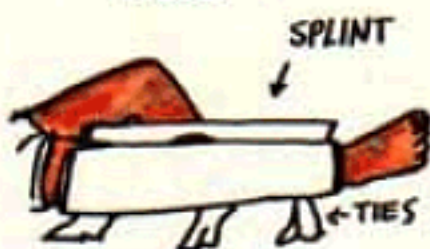
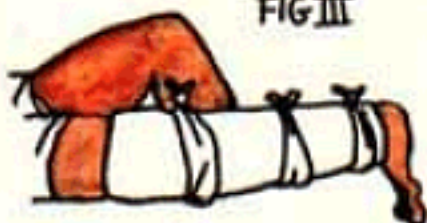


FIG III



(IF PAIN PERSISTS OR IS UNUSUALLY SEVERE, SEE YOUR DOCTOR.)

# Knapsack

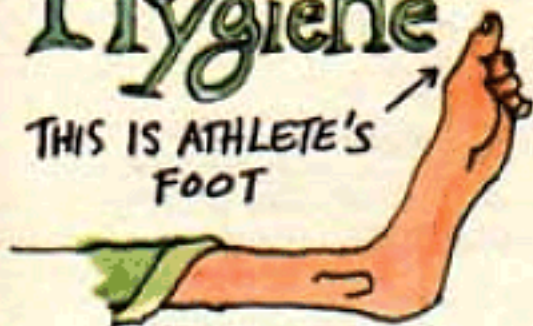
HERE IS YOUR KNAPSACK.  
YOU CAN USE IT AS  
A PILLOW WHEN  
YOU TAKE YOUR  
KNAP.. HA.. HA..  
YOUR KNAPSACK  
WILL HOLD TWO  
COMPLETE UNIFORMS OR NINE  
CANS OF FOOD OR FORTY-THREE  
COMIC BOOKS...





# Hygiene

THIS IS ATHLETE'S  
FOOT



YOU GET ATHLETE'S FOOT  
FROM NOT WASHING YOUR FEET  
OR CHANGING YOUR SOCKS.  
IF YOU HAVE ATHLETE'S FOOT  
EVERYONE WILL KNOW THAT  
YOU ARE A GOOD ATHLETE!

(UNCLE SHELBY SCOUTS ARE GOOD ATHLETES.)

# Snake Bite



SO, YOU HAVE  
ON THE LEG BY  
DO NOT CRY- AN  
SCOUT IS BRAVE  
TO SUCK OUT  
THAT BITTER  
POISON?

BEEN BITTEN  
A RATTLESNAKE!  
UNCLE SHELBY  
NOW DO YOU WANT  
ALL

YOU DONT? OK, PUT A BAND-AID ON  
AND GO TO THE MOVIES.

# Handshake

THIS IS THE SECRET HANDSHAKE.  
IT WILL IDENTIFY YOU TO OTHER  
UNCLE SHELBY SCOUTS. THEY



WILL BE  
GLAD TO  
HELP YOU.

# Knots

FIG I



FIG II



FIG III

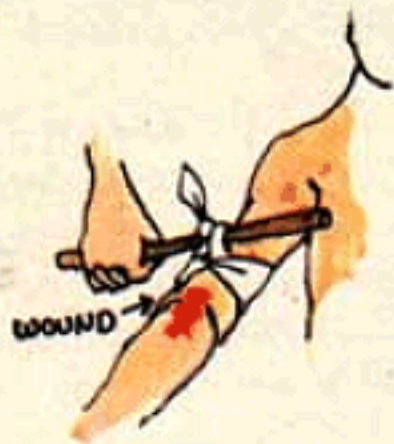


UNCLE SHELBY SCOUTS  
LEARN TO TIE KNOTS.  
WHAT SHALL WE DO WITH  
SOMEONE WHO DOES NOT  
WANT TO JOIN THE UNCLE

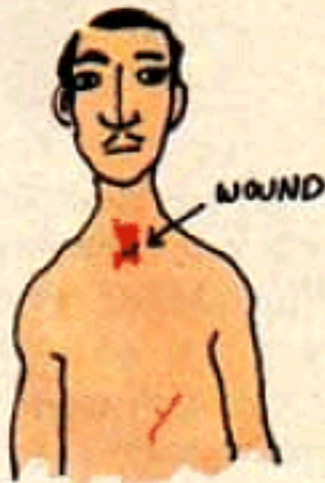
SHELBY  
SCOUTS...?



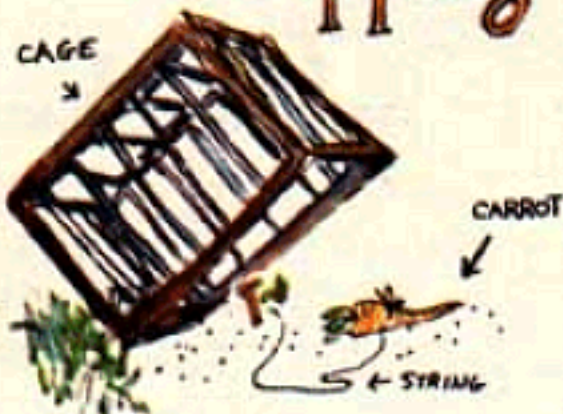
# Tourniquet



LET US AID THE MAN WITH THE WOUNDED ARM.  
THE TOURNIQUET IS ALWAYS APPLIED ABOVE  
THE WOUND, SO THAT THE BLEEDING WILL STOP.  
NOW LET US AID THE MAN WITH THE WOUNDED  
COLLAR BONE!



# Trapping



SEE THE TRAP. WHEN MR. RABBIT COMES AND NIBBLES ON THE CARROT, THE CAGE WILL FALL ON HIM AND HE WILL BE TRAPPED. BUT WHAT SHALL WE USE TO TRAP THE MAN-EATING LION? LIONS DO NOT LIKE CARROTS. .... MAYBE THE LITTLE BOY NEXT DOOR CAN HELP YOU.....

# Code



AN UNCLE SHELBY  
SCOUT CAN SEND  
MESSAGES WITH FLAGS!  
SEE THE BUILDING ON  
FIRE DOWN THE BLOCK?  
RUN DOWNSTAIRS WITH  
YOUR FLAGS AND SEND  
A MESSAGE FOR HELP  
AND YOU WILL BE A  
HERO!



# Forestry



DO YOU SEE THESE LEAVES?  
DO YOU KNOW WHAT KIND OF LEAVES  
THEY ARE? YOU DON'T? WELL, THESE  
ARE SPECIAL ANTISUNBURN LEAVES.  
JUST RUB THEM ON YOUR HANDS AND  
FACE AND BACK AND YOU WILL FORGET  
ALL ABOUT YOUR SUNBURN.



# Bird Life

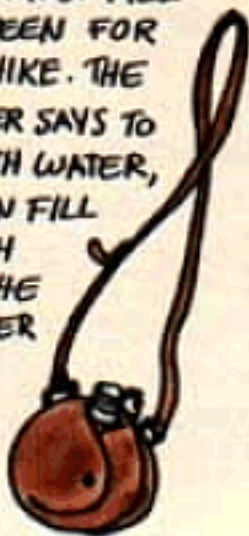


THESE ARE  
ROBINS' EGGS.  
THE MOTHER ROBIN  
WILL KEEP THEM  
WARM AND IN A FEW  
WEEKS THE LITTLE  
ROBINS WILL PEEP  
THEIR HEADS OUT.  
NOW WE MUST CLIMB  
DOWN AND EAT BREAKFAST.  
TOO BAD THERE IS NOTHING  
TO EAT BUT BACON...



# Canteen

NOW WE MUST FILL  
OUR CANTEEN FOR  
THE BIG HIKE. THE  
SCOUTMASTER SAYS TO  
FILL IT WITH WATER,  
BUT YOU CAN FILL  
YOURS WITH  
SAND AND HE  
WILL NEVER  
KNOW.'



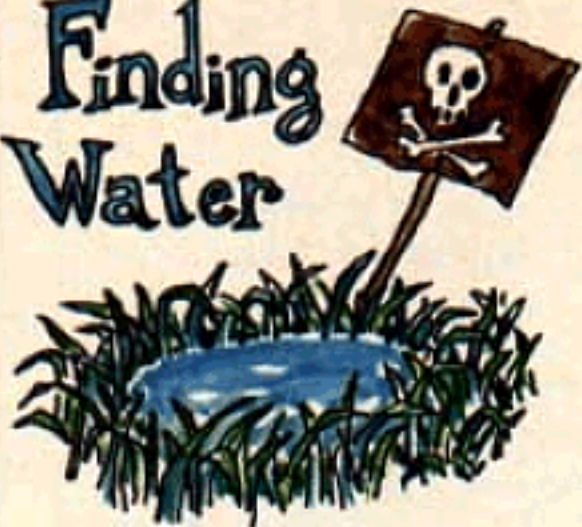


## Bird Identification

CAN YOU IDENTIFY THAT BIRD?  
YOU CAN'T? THAT IS BECAUSE  
HE IS UP TOO HIGH. I'LL BET  
IF HE WERE LYING ON THE  
GROUND RIGHT HERE, YOU  
COULD IDENTIFY HIM.

(AN UNCLE SHELBY SCOUT ALWAYS FINDS A way!)

# Finding Water



DO YOU SEE THE SIGN?

THE SIGN MEANS THAT THIS WATER  
IS CLEAN AND PURE AND REFRESHING.  
TAKE A NICE BIG DRINK-ISN'T THAT GOOD.  
NOW FILL UP YOUR CANTEEN  
FOR LATER!



# Canoeing



CANOEMAN.

CANOEIST

CANDER.

AN UNCLE SHELBY SCOUT IS AN EXPERT

HE CAN MAKE A CANOE BY HOLLOWING OUT A BIRCH TREE.  
IF THERE ARE NO BIRCH TREES HE CAN MAKE A CANOE BY  
HOLLOWING OUT THE PIANO IN THE LIVING ROOM.  
LET US PADDLE OUR OWN CANOE. NOW LET US STAND UP AND  
SEE IF WE CAN SEE THE SHORE.

# Hiking



A GOOD SCOUT STAYS  
FIT BY HIKING - HIKE  
DOWN TO THE STORE AND  
GET YOUR UNCLE SHELBY A  
SIX-PACK AND A POUND OF SALAMI.



# Trail Marking

LET US MARK THE TRAIL,  
SO THAT WE CAN FIND OUR WAY BACK  
WE WILL TURN LEFT AT THE OLD  
ELM TREE, SO LET US CUT A NOTCH IN  
THE OLD ELM TREE. NOW WE WILL  
GO NORTHEAST AT THE OAK STUMP,  
SO WE WILL CUT A NOTCH IN THE STUMP.  
NOW WE WILL TURN RIGHT AT THAT LITTLE  
OLD MAN, SO...

# Storms

SEE THE ELECTRICAL STORM?  
STORMS MEAN THAT THE RAIN  
GODS ARE ANGRY. WHAT IS THE  
FIRST THING TO DO IN A STORM?  
RUN TO UNCLE SHELBY'S HOUSE  
AND CLOSE ALL THE WINDOWS.  
THAT IS A GOOD SCOUT!  
NOW RUN AND TAKE SHELTER  
UNDER THE FRIENDLY OAK TREE.

# Swimming

AN UNCLE SHELBY SCOUT  
IS AN EXPERT SWIMMER.

HE CAN DO THE CRAWL, THE BACKSTROKE,  
THE BREASTSTROKE AND THE SIDESTROKE.  
NEVER MIND THE UNDERTOW- LET US JUMP  
INTO THE WATER AND SWIM, SWIM, SWIM!

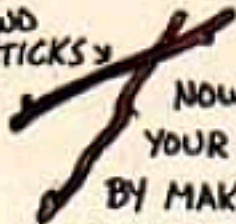
BUT FIRST LET US EAT A.. NICE..BIG..LUNCH!





# Fire

TWO  
STICKS >



NOW YOU CAN WIN  
YOUR MERIT BADGE

BY MAKING A FIRE WITH

TWO STICKS BUT DO NOT CHEAT-  
DO NOT USE A CIGARETTE LIGHTER.

THAT IS NOT WHAT A CIGARETTE LIGHTER IS FOR!

# Cooking



AND NOW UNCLE SHELBY  
WILL TEACH YOU HOW TO  
COOK ON AN OPEN CAMP-  
FIRE. FIRST, YOU CLEAR  
A PLACE ON THE LIVING-  
ROOM FLOOR. NOW...

# Artificial Respiration



THIS GIRL HAS JUST BEEN PULLED FROM THE RAGING RIVER. SHE HAS SWALLOWED MUCH WATER. SHE NEEDS ARTIFICIAL RESPIRATION IMMEDIATELY - YOU MUST APPLY PRESSURE TO THE SMALL OF HER BACK - TOO BAD YOU HAVE NEVER BEEN INTRODUCED TO HER. AN UNCLE SHELBY SCOUT NEVER TOUCHES THE BACK OF A WOMAN HE HAS NEVER BEEN PROPERLY INTRODUCED TO. SO YOU MUST SUMMON THE ONLY MAN WHO IS QUALIFIED TO FACE THIS EMERGENCY - YOU MUST CALL UNCLE SHELBY HIMSELF!!

Life

Saving



SEE THE DROWNING MAN?

UNCLE SHELBY SCOUTS TO THE RESCUE!

BUT FIRST-WE MUST TAKE OFF OUR SHIRT AND FOLD IT PROPERLY-  
AN UNCLE SHELBY SCOUT IS ALWAYS NEAT. NOW WE MUST TAKE OFF OUR  
TROUSERS AND HANG THEM FROM OUR UNCLE SHELBY OUTDOOR PANTS HANGER  
TO MAKE THE OUTDOOR PANTS HANGER, MERELY CUT TWO (2) FOUR FOOT ELM  
BRANCHES AND STRIP OFF THE BARK. PLACE THESE IN THE GROUND  
THREE (3) FEET APART - NOW HURRY - PLACE A THREE (3) FOOT PINE BRANCH  
ACROSS THE TWO ELM BRANCHES AND FASTEN THEM TOGETHER WITH VINES -NOW..





*By Shel Silverstein*

1930 - 1999



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**06/2000**