

Trudy Harris

ILLUSTRATIONS BY

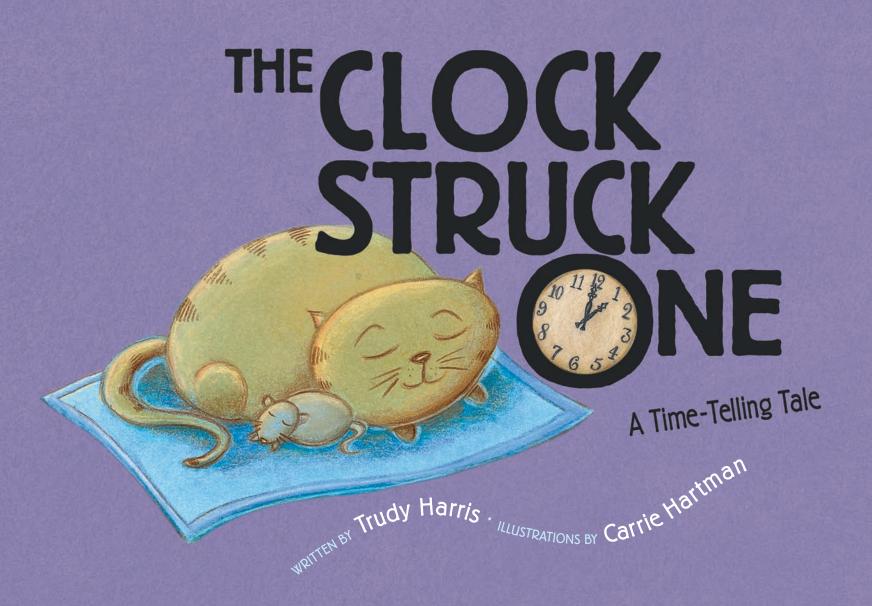
Carrie Hartman

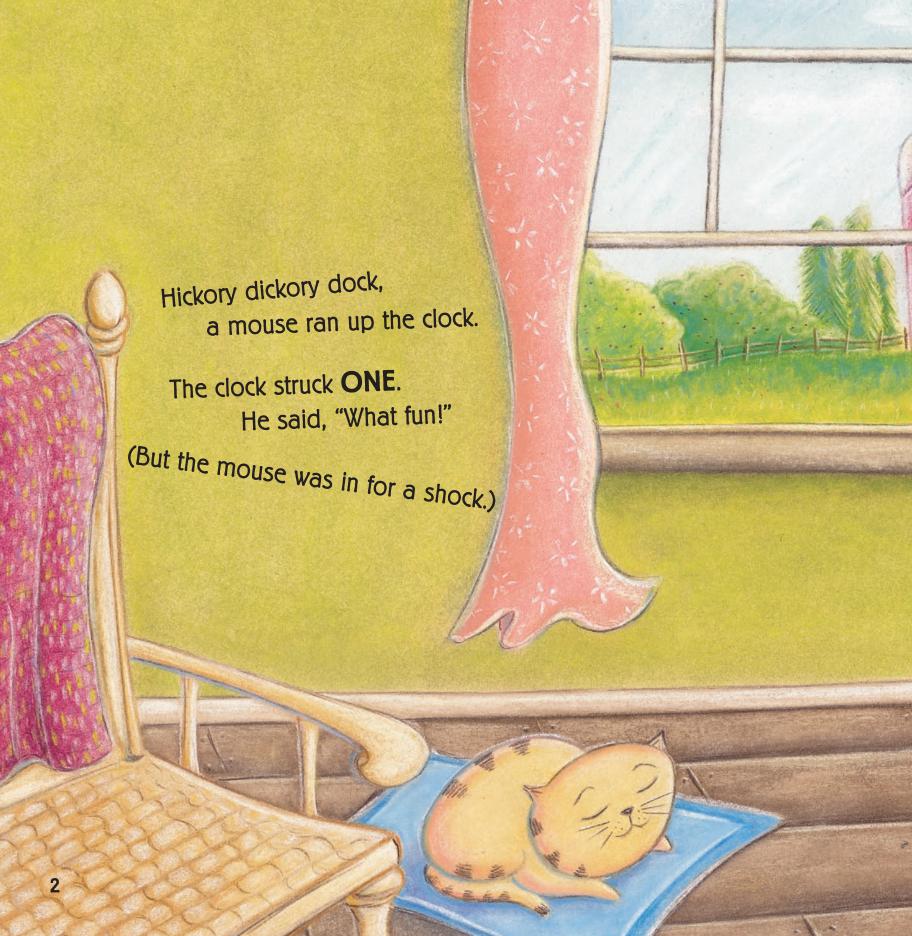
CLOCK STRUCK STRUCK NE

When the clock strikes one, a funloving mouse runs up the clock. But what happens when the clock strikes two? A cat gets hungry for mouse-tail stew . . . and the chase is on!

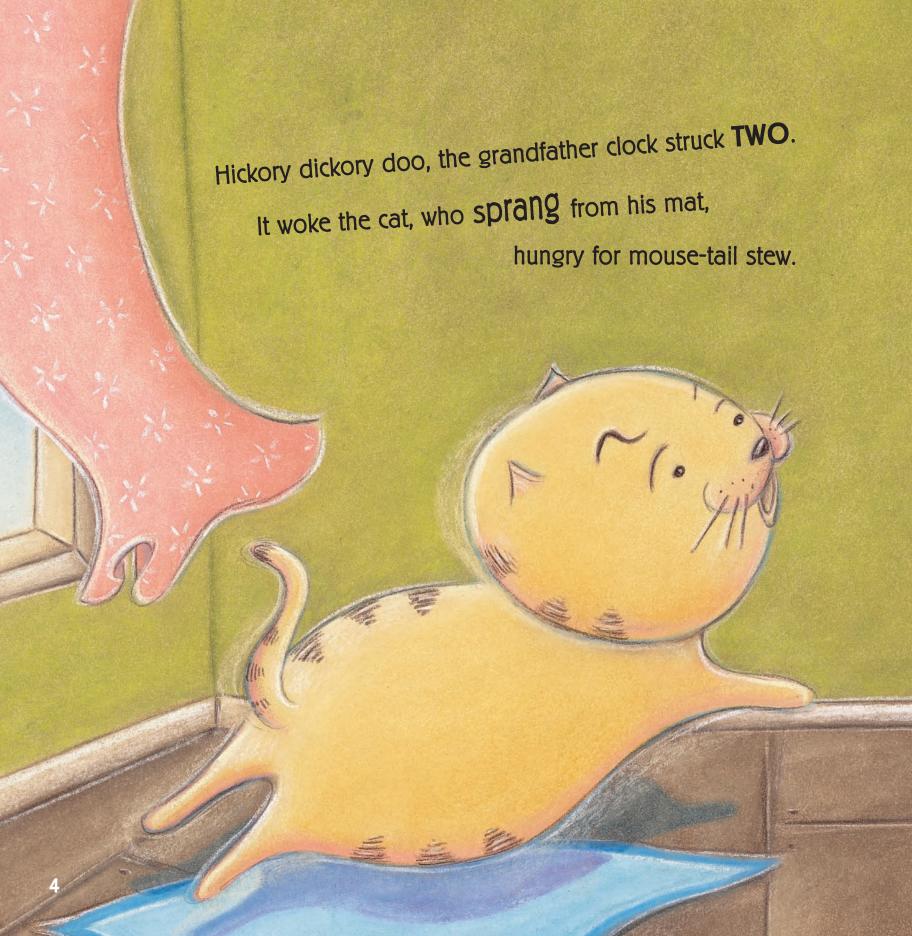
Hour by hour, more animals—and even a few people—join in. The crowd charges into the barnyard, dashes through the kitchen, and eventually heads right into the middle of town.

Keep your eye on the many clocks in this book and follow along until this twelve-hour race comes to a surprising end!

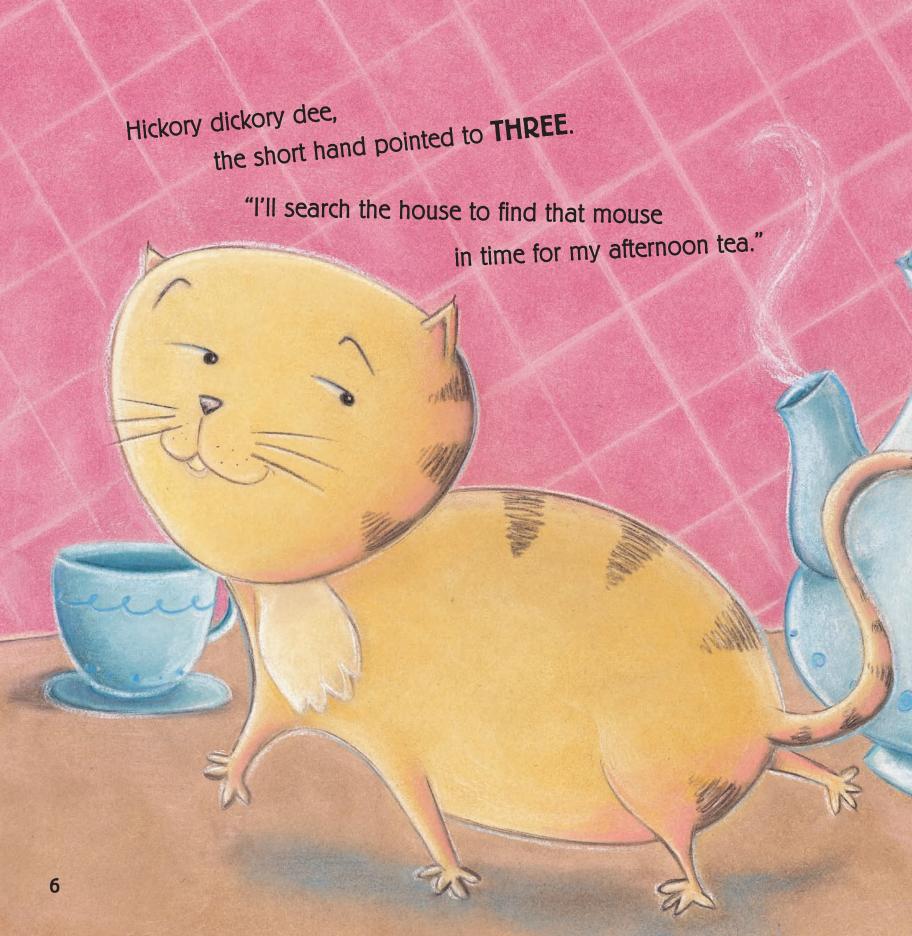




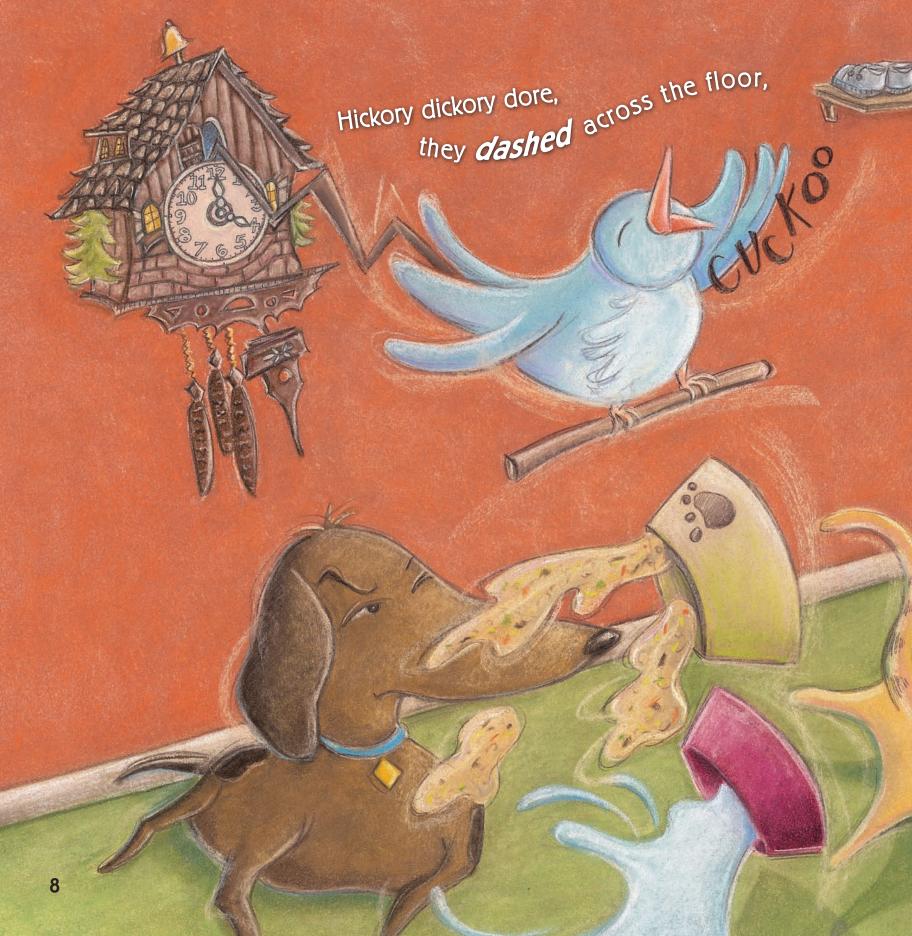




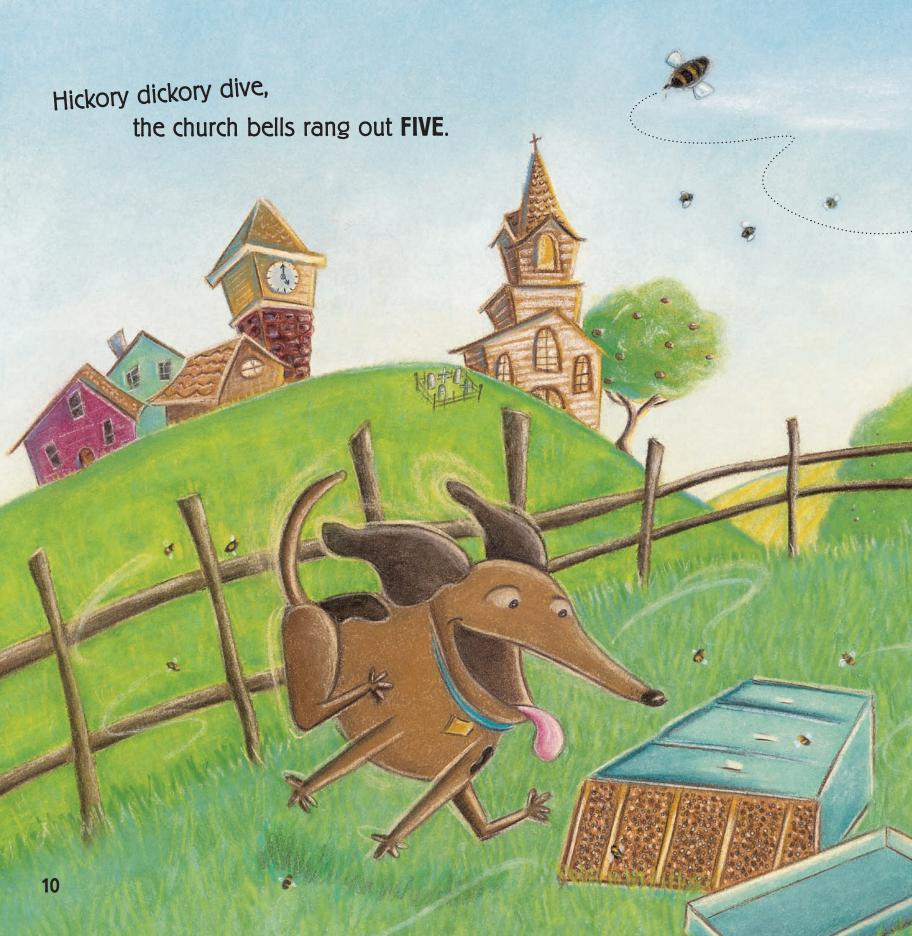






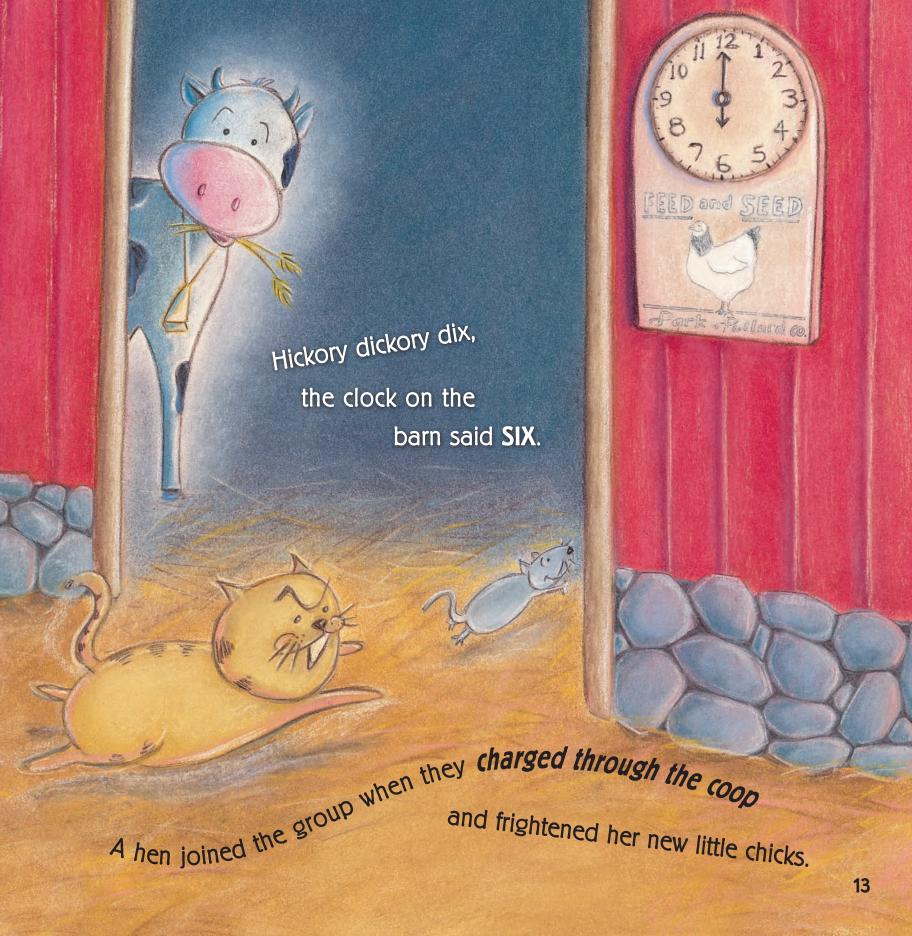




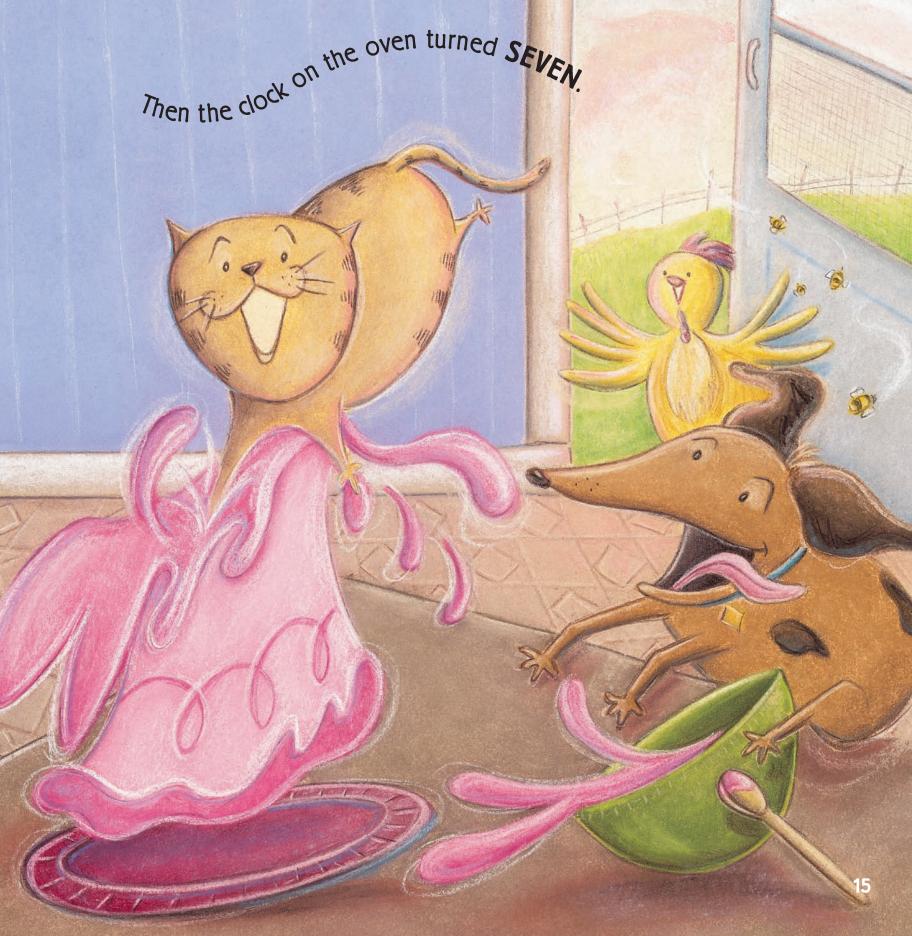


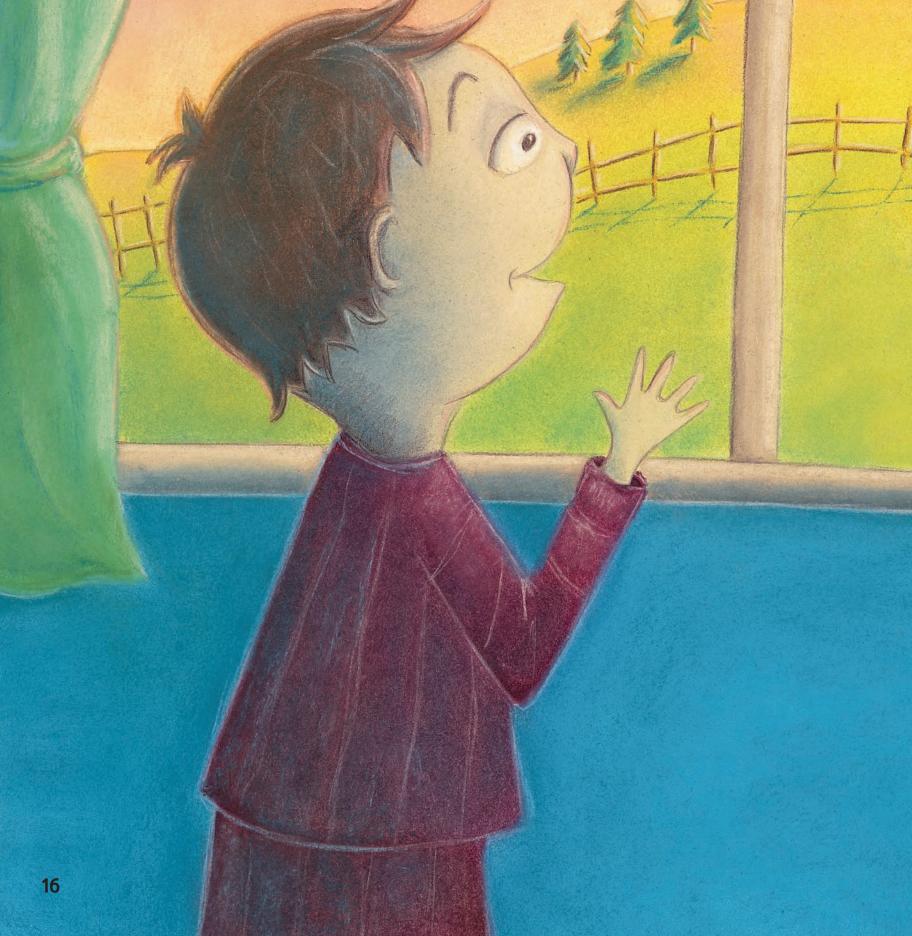




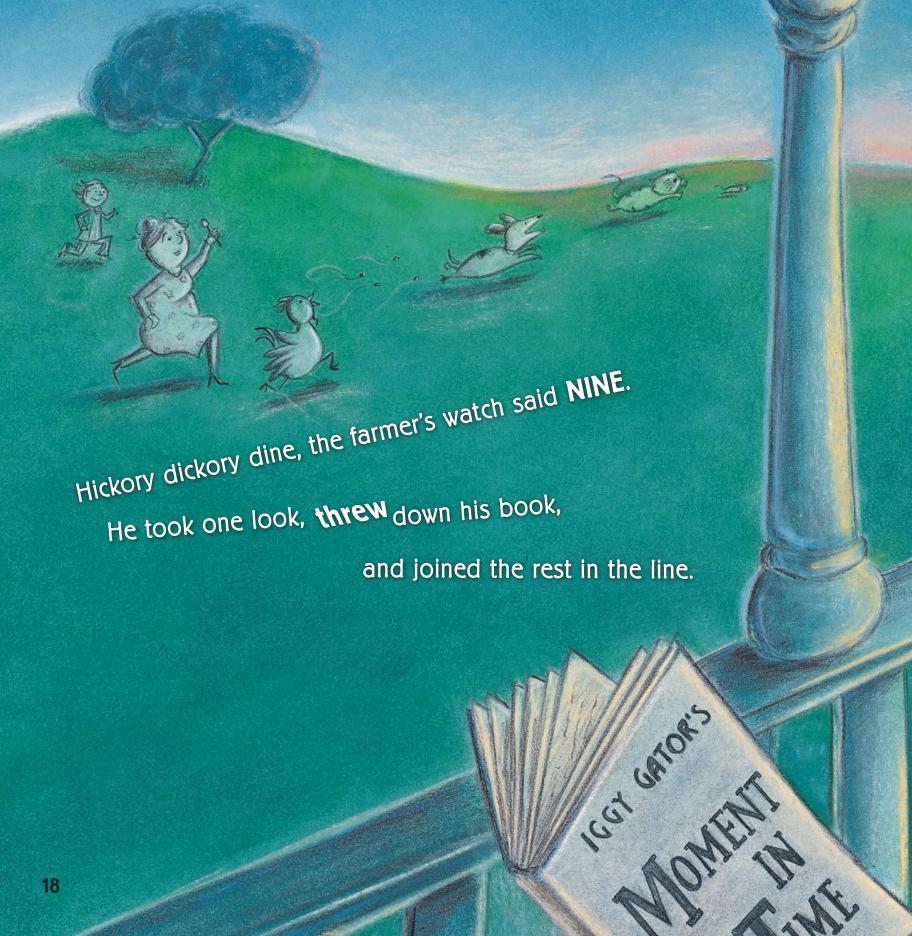




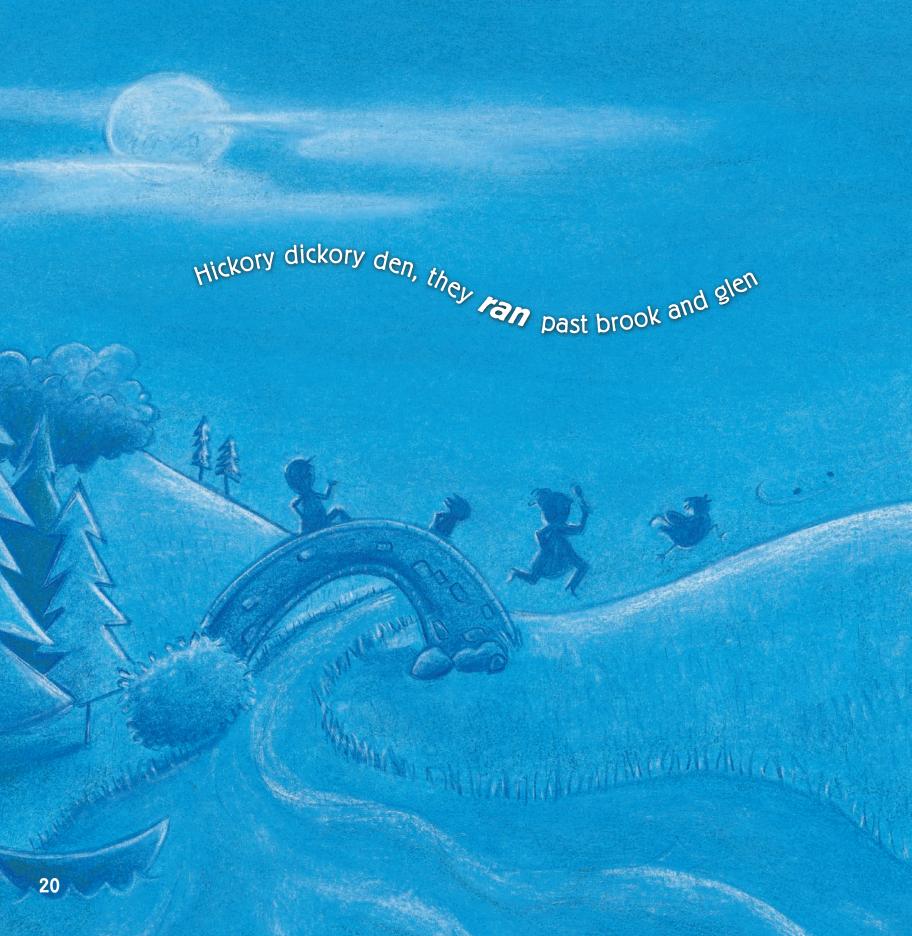


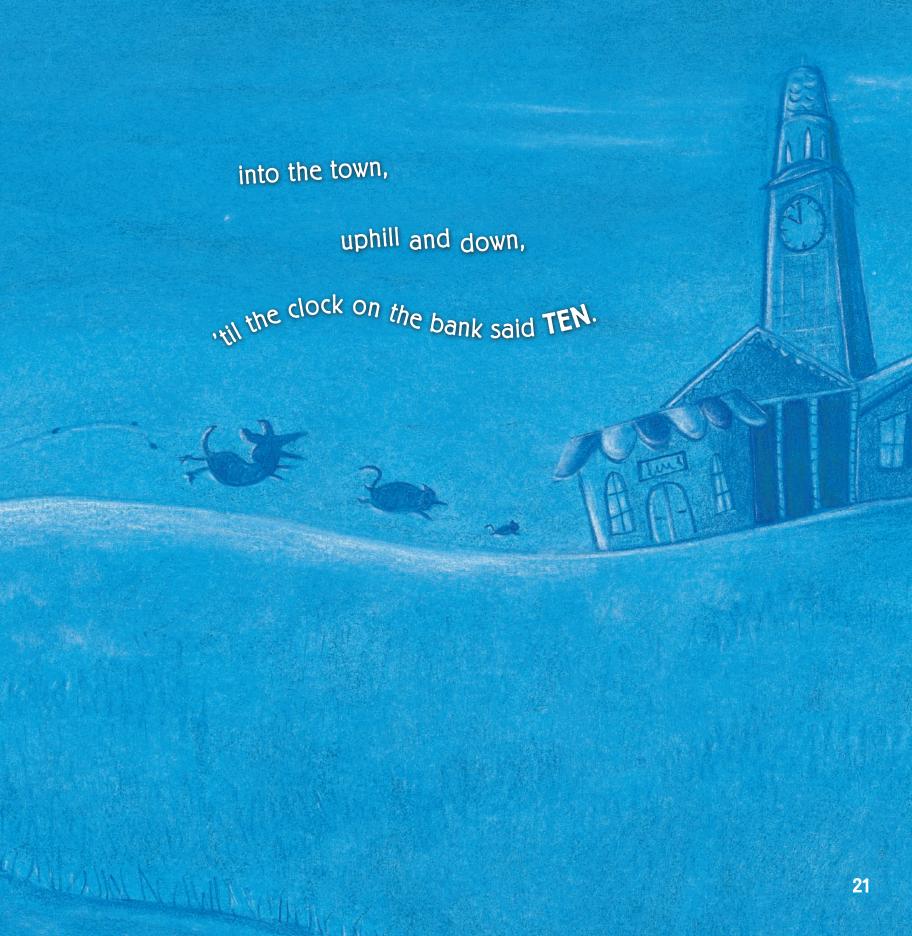








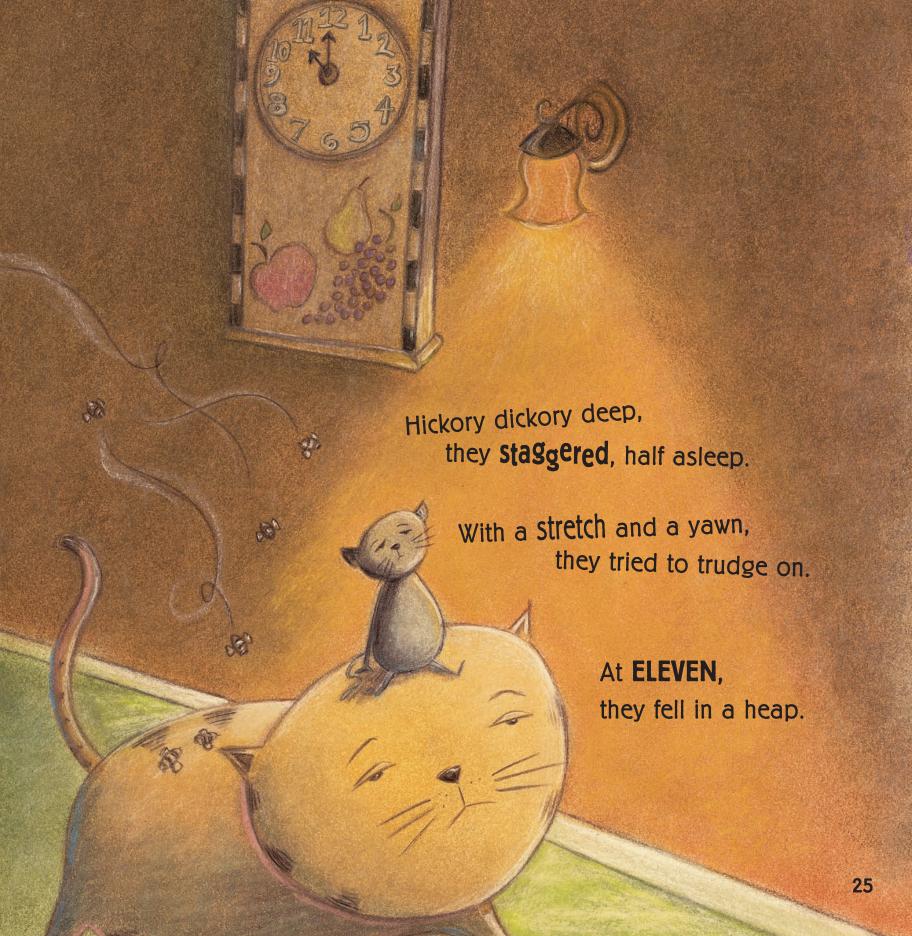


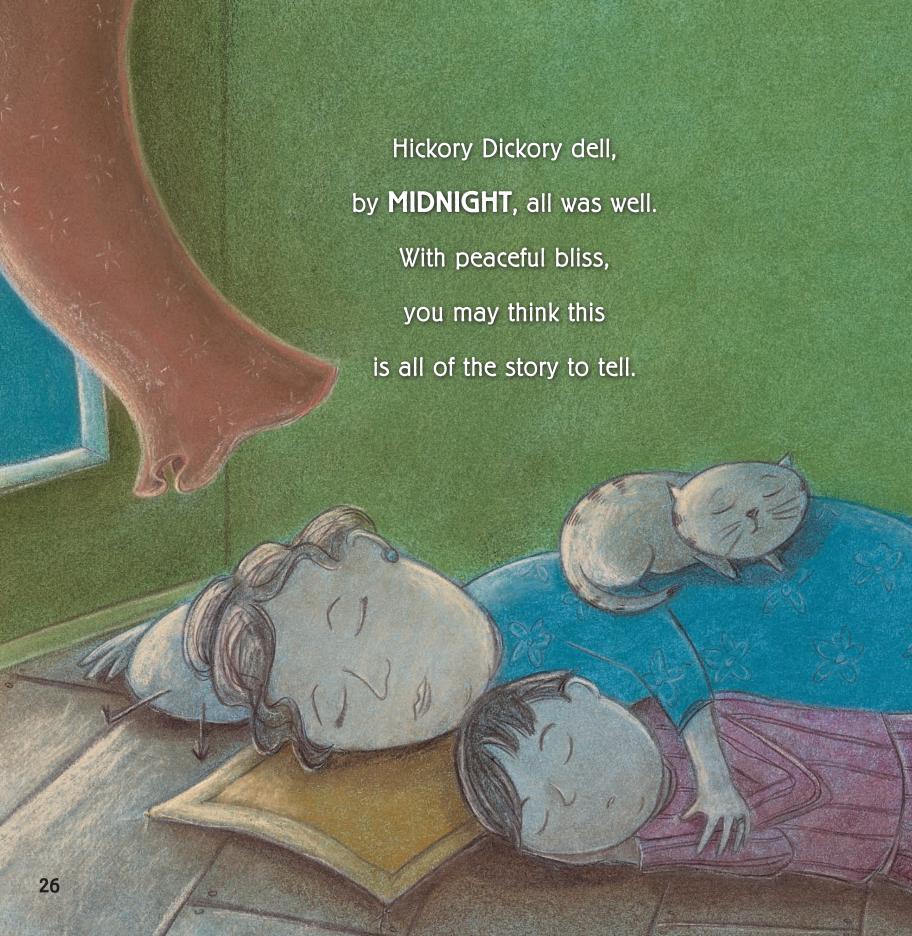




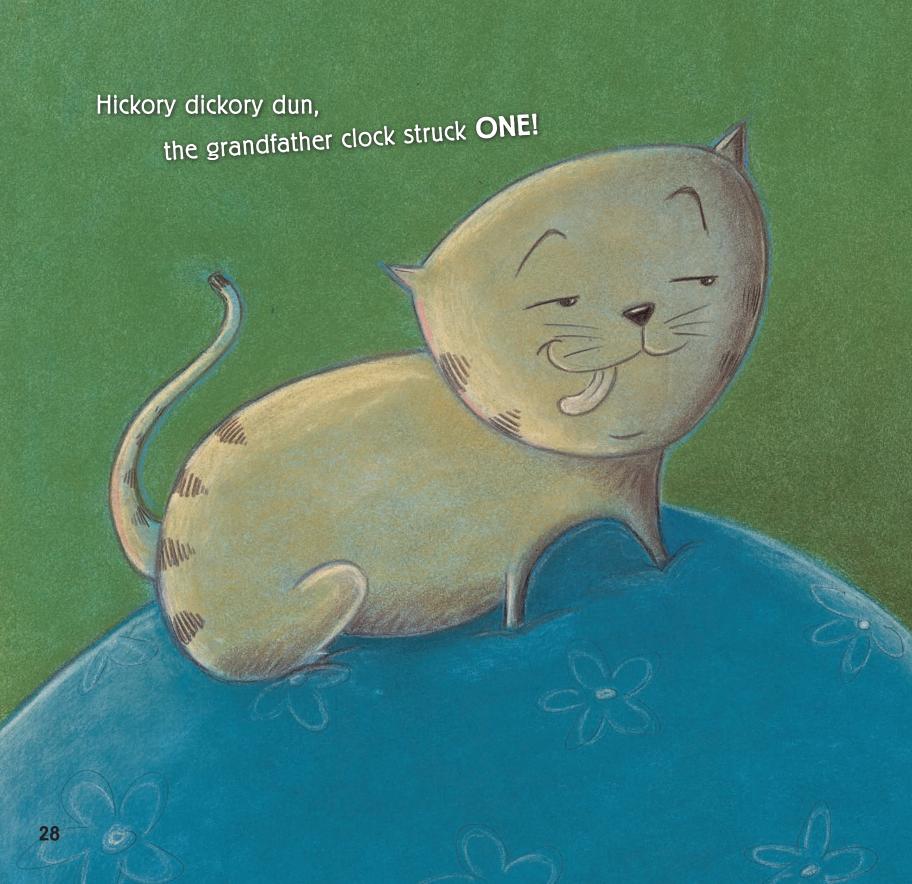
















Clocks tell us what time to get up in the morning, when to go to school, and even when to eat lunch. No wonder there are so many clocks in the world! Some clocks are digital.

A digital clock has a time box that looks like this:



The left side of the time box tells what hour it is. The right side shows the minutes. The clock to the right shows that the hour is 1 and the minutes are 00. One hour plus zero minutes is called one o'clock.



It may seem strange, but time for each day actually starts in the middle of the night at midnight. Midnight is twelve o'clock A.M. One A.M. is one hour after midnight. Two hours after midnight is called two A.M. Three A.M. is three hours after midnight. Here are some pictures of how these times look on a digital clock. Can you guess what four o'clock would look like?





Some clocks are called analog (AN-uh-log) clocks. They have numbers from one to twelve printed on their "faces." These clocks also have "hands," or pointers, that move around the face. If the short hand is pointing to the number one and the long hand is pointing to twelve, the clock tells us that one hour has passed since it was twelve o'clock. The clock at the top right shows one hour and zero minutes, or one o'clock.

At two o'clock, the long hand points to the twelve and the short hand points to the two.

For three o'clock, the long hand points to the twelve and the short hand points to the three. What number do you think the short hand would point to for four o'clock?

Every hour, the long hand goes all the way around the clock and the short hand moves forward one number. The clock changes from one o'clock to two o'clock. An hour later is three o'clock, then four o'clock, five o'clock, six o'clock, seven o'clock, eight o'clock, nine o'clock, ten o'clock, eleven o'clock, and twelve o'clock. Twelve o'clock in the middle of the day is called noon, or 12 P.M. After 12 P.M., clocks start all over with one o'clock, two o'clock, and keep on going until twelve o'clock midnight comes around again.



one o'clock



two o'clock



three o'clock

This book is filled with lots of clocks, both digital and analog. How many can you find? Can you tell what time they say? Have a fun time looking!

To Christian Jones, Blake Worthington, and Thomas Liljenquist. Have a great time! Also, special thanks to my friend, Debbie Edgett. -TH

To Mrs. Rolfson, my 3rd grade teacher, thank you for encouraging me to keep drawing and creating. —CH

Text copyright © 2009 by Trudy Harris Illustrations copyright © 2009 by Carrie Hartman

All rights reserved. International copyright secured. No part of this book may be reproduced, stored in a retrieval system, or transmitted in any form or by any means—electronic, mechanical, photocopying, recording, or otherwise—without the prior written permission of Lerner Publishing Group, Inc., except for the inclusion of brief quotations in an acknowledged review.

Millbrook Press A division of Lerner Publishing Group, Inc. 241 First Avenue North Minneapolis, MN 55401 U.S.A.

Website address: www.lernerbooks.com

Library of Congress Cataloging-in-Publication Data

Harris, Trudy.

The clock struck one: a time-telling tale / by Trudy Harris; illustrated by Carrie Hartman.

p. cm.

Summary: Rhyming text expands on the nursery rhyme, "Hickory Dickory Dock," as a cat chases the mouse up the clock, followed by other animals, until midnight arrives and the tired creatures fall asleep. Includes facts about clocks and basic information about telling time.

ISBN: 978-0-8225-9067-5 (lib. bdg.: alk. paper)

[1. Clocks and watches—Fiction. 2. Time—Fiction. 3. Animals—Fiction.

4. Stories in rhyme.] I. Hartman, Carrie, ill. II. Title.

PZ8.3.H24318Clo 2009

[E]—dc22

2008041583

Manufactured in the United States of America 1 2 3 4 5 6 - JR - 14 13 12 11 10 09

eISBN: 978-0-7613-5738-4



TRUDY HARRIS is the author of several successful math concept books, among them *Pattern Fish*, *Pattern Bugs, 20 Hungry Piggies, Jenny Found a Penny, Splitting the Herd,* and *100 Days of School*, which was an American Bookseller Association (ABA) American Bookseller Kids' Pick of the Lists.

Trudy has a B.S. in elementary education with a minor in art from Brigham Young University. She and her husband, Jay, live in Idaho, where Trudy teaches kindergarten.

CARRIE HARTMAN has a degree in illustration from the Minneapolis College of Art & Design. Her illustration work includes children's books, advertising, posters, greeting cards, comic books, stationery, animation projects, and murals. She lives in Minnesota with 1 amazing husband, 2 pretentious pets, and 3 incredible children.

M MILLBROOK PRESS

A division of Lerner Publishing Group 241 First Avenue North · Minneapolis, MN 55401 www.lernerbooks.com

