

Denial of Service

Module 10

Engineered by **Hackers**. Presented by Professionals.



SECURITY NEWS

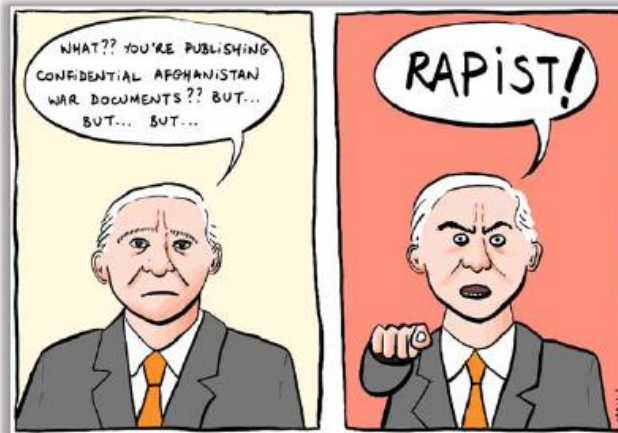
November 30, 2010

Cyberattack Against WikiLeaks Was Weak

WikiLeaks' main web address and its "cablegate" site were unreachable as the organization's media partners published their first analyses from a massive trove of a quarter-million U.S. diplomatic cables Sunday afternoon. Hours earlier, WikiLeaks wrote on Twitter: "We are currently under a mass distributed denial-of-service attack."

"The traffic that we're looking at going to the network where WikiLeaks was hosted at the time the attack started is 12 to 15 gigs per second, so 2 to 4 gigs on top of that is not much"

-Jose Nazario, Senior Security Researcher, Arbor.



But Arbor Networks, which analyzes malicious network traffic crossing the internet's backbones, reports that the DDoS generated between 2 and 4 Gbps of disruptive traffic, slightly above the average for all DDoS attacks, but well below the peak 60 to 100 Gbps consumed by truly massive attacks against other websites over the last year.

<http://bbertotech.com>



Copyright © by EC-Council
All Rights Reserved. Reproduction is Strictly Prohibited.

Module Objectives

- What is a DoS and DDoS Attack?
- How DDoS Attacks Work?
- Symptoms of a DoS Attack
- Internet Relay Chat (IRC)
- DoS Attack Techniques
- Botnet
- Botnet Ecosystem



- DDoS Case Study
- DoS Attack Tools
- Detection Techniques
- DoS/DDoS Attack Countermeasure
- Techniques to Defend against Botnets
- DoS/DDoS Protection Tools
- DoS Attack Penetration Testing

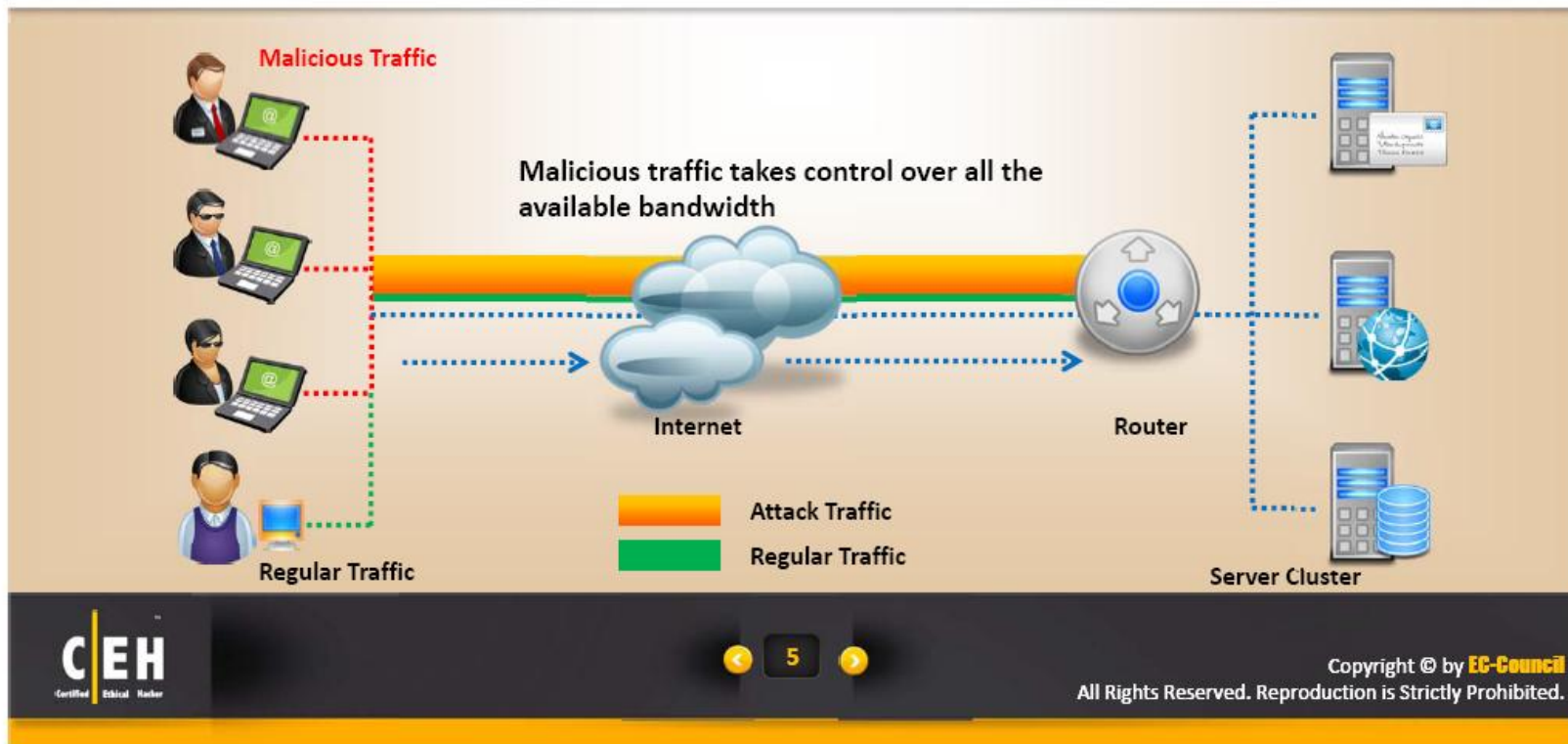


Module Flow



What is a Denial of Service Attack?

- Denial of Service (DoS) is an attack on a computer or network that **prevents legitimate use** of its resources
- In a DoS attack, attackers flood a victim system with **non-legitimate service requests or traffic** to overload its resources, which prevents it from performing intended tasks



What are **Distributed** Denial of Service Attacks?

DoS Impact

Loss of Goodwill



Disabled Network



Financial Loss



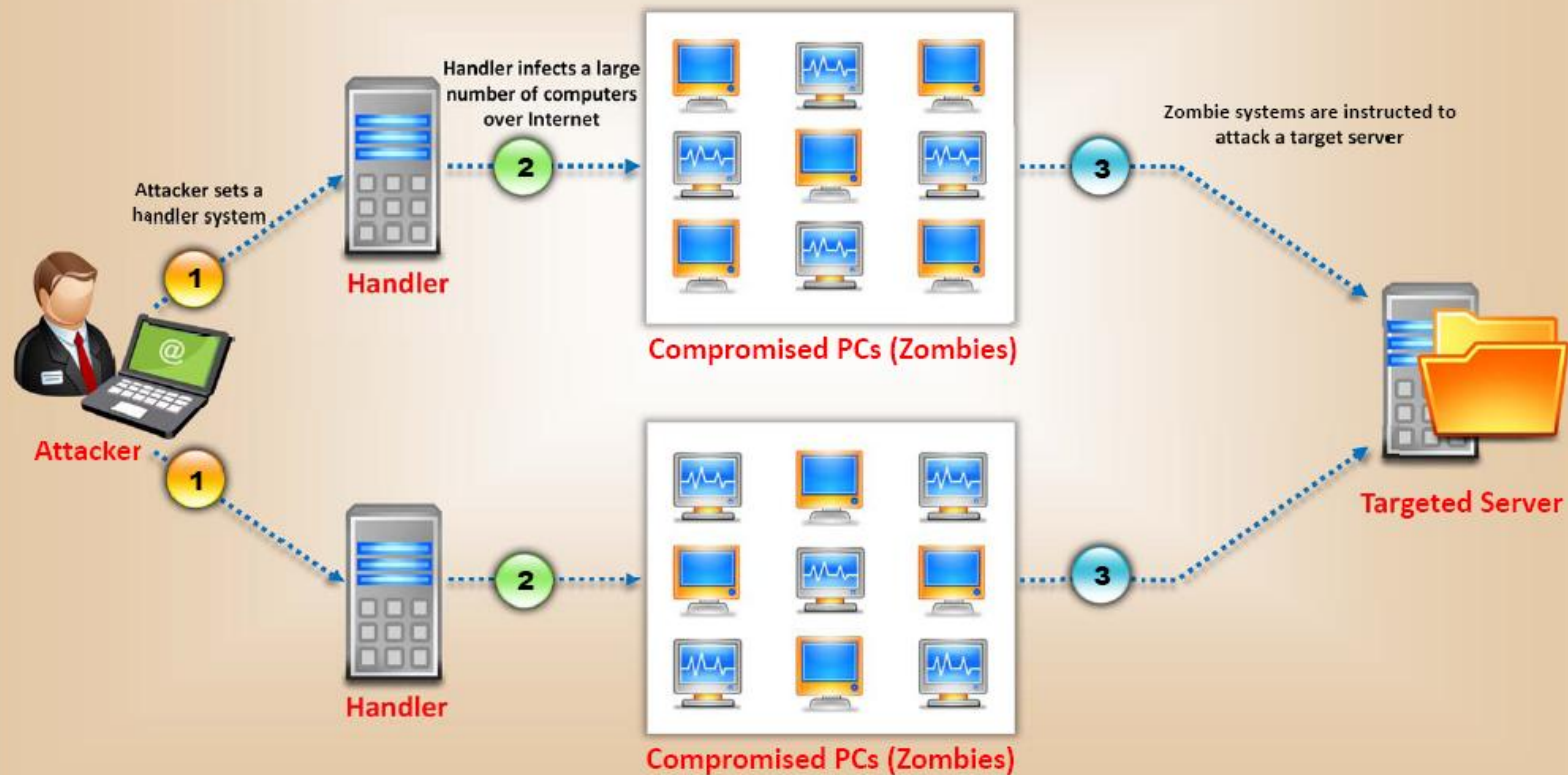
Disabled Organization



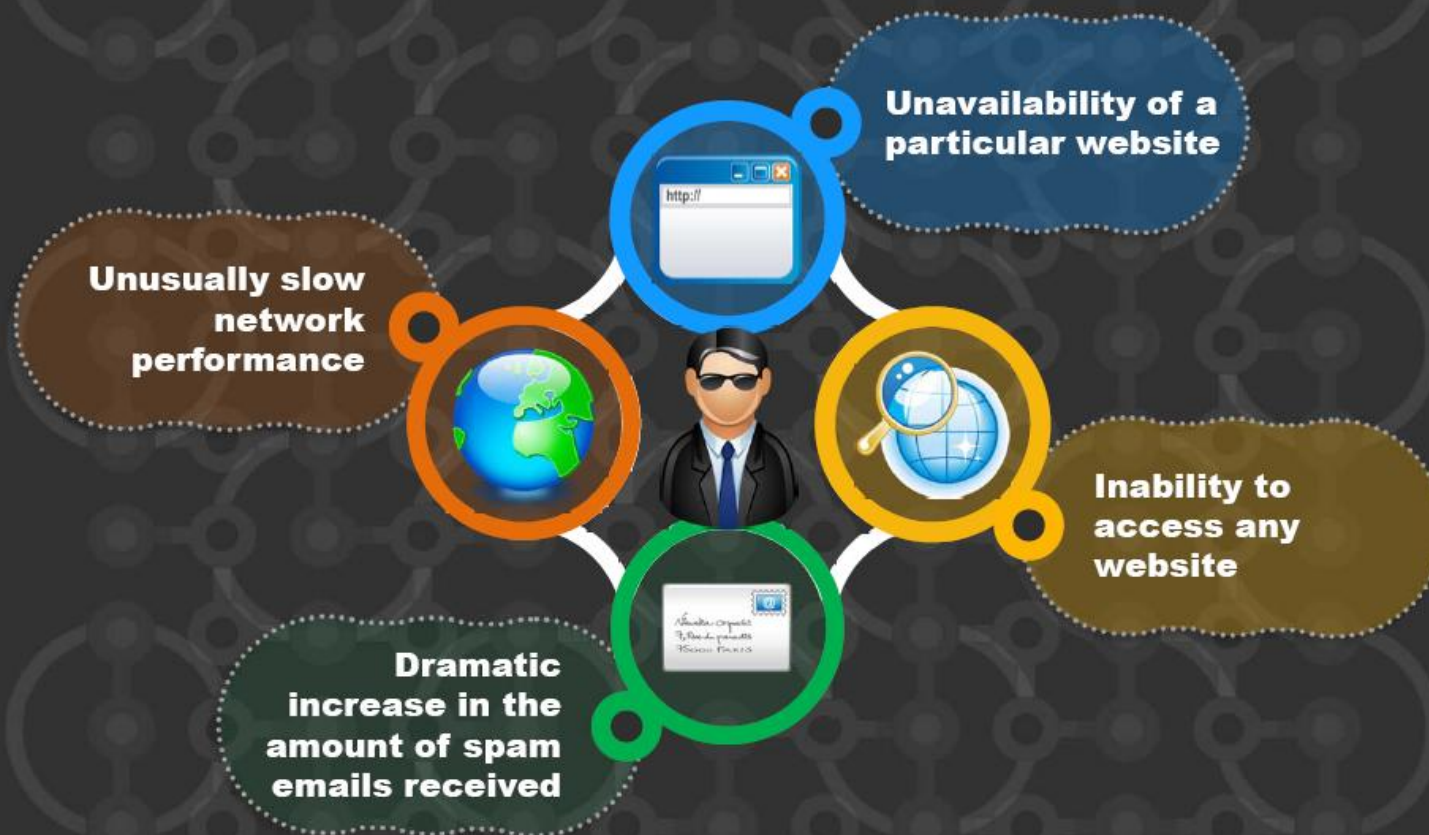
A distributed denial-of-service (DDoS) attack involves a **multitude** of compromised systems attacking a single target, thereby causing denial of service for users of the targeted system

To launch a DDoS attack, an attacker uses **botnets** and **attacks a single system**

How **Distributed Denial of Service** Attacks Work?



Symptoms of a DoS Attack



Cyber Criminals



Cyber criminals are increasingly being associated with **organized crime** syndicates to take advantage of their sophisticated techniques



There are organized groups of cyber criminals who **work in a hierarchical setup** with a predefined revenue sharing model, like a major corporation that offers criminal services



Organized groups **create and rent botnets** and offer various services, from writing malware, to hacking bank accounts, to creating massive denial-of-service attacks against any target for a price



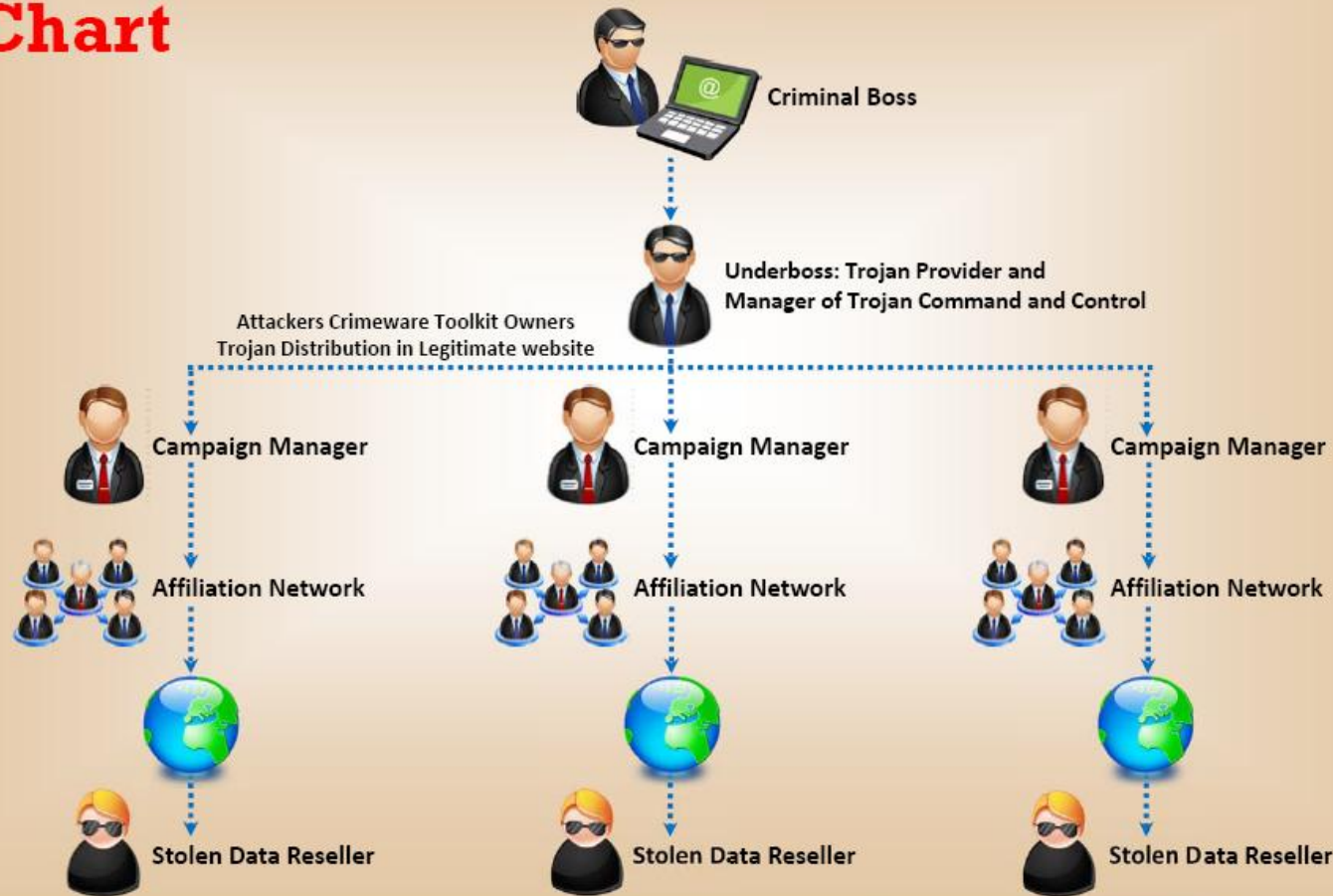
According to Verizon's 2010 Data Breach Investigations Report, the majority of breaches were driven by **organized groups** and almost all data stolen (70%) was the work of criminals outside the victim organization



The growing involvement of organized criminal syndicates in **politically motivated cyber warfare and hactivism** is a matter of concern for national security agencies

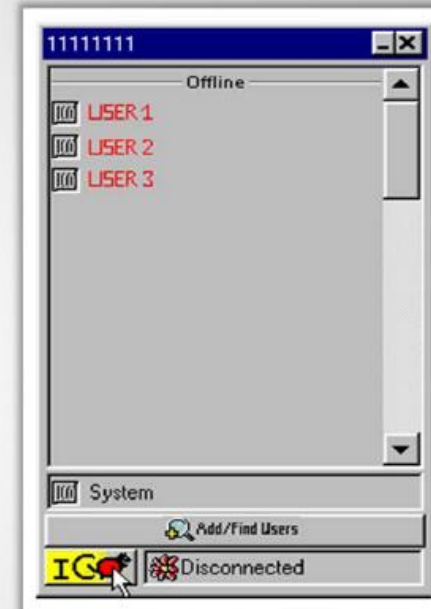


Organized Cyber Crime: **Organizational Chart**



Internet Chat Query (ICQ)

- ICQ is a **chat client** used to chat with people
- It assigns a **Universal Identifier Number (UIN)** that identifies the user univocally among other ICQ users
- When an ICQ user connects to the Internet, his ICQ wakes up and tries to connect to the **Mirabilis server** (Mirabilis is the company which developed ICQ), where there is a database containing all ICQ users' information
- At the Mirabilis server, ICQ searches for the **requested UIN number** inside its database (a kind of telephone directory), and updates its information
- Now the user can contact his or her friend because ICQ knows the IP address



Internet Relay Chat (IRC)



1

Internet Relay Chat (IRC) is a system for chatting that involves a set of rules and conventions and client/server software

2

It allows direct computer-to-computer connections for easy file sharing between clients

3

A few websites (such as Talk City) or IRC networks (such as Undernet) provide servers and assist users in downloading IRC clients to a PC

4

After the user downloads the client application, he or she can start a chat group (called a channel) or join an existing one

5

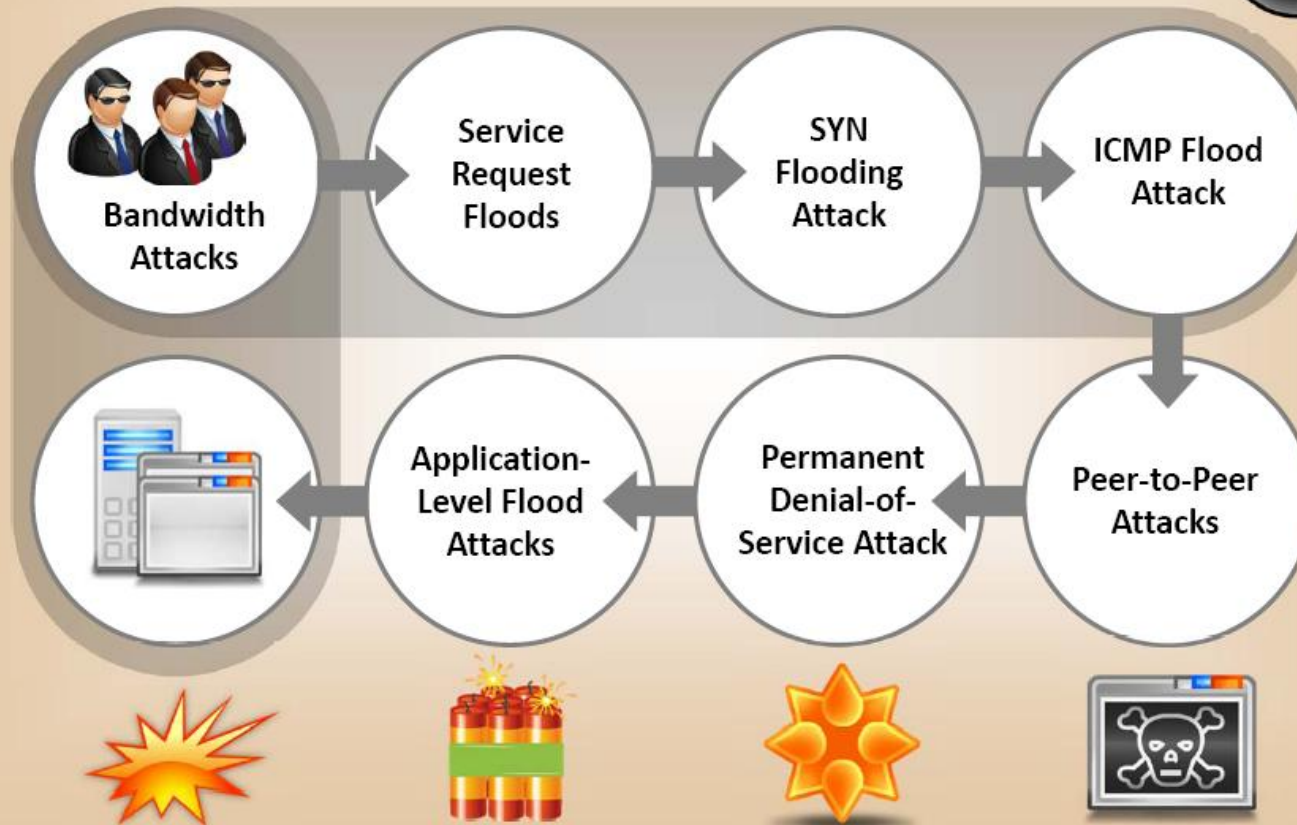
Popular ongoing IRC channels are #hottub and #riskybus. The IRC protocol uses Transmission Control Protocol (you can IRC via a Telnet client), usually on port 6667



Module Flow



DoS Attack Techniques



Bandwidth Attacks

A single machine cannot make enough requests to overwhelm network equipment; hence DDoS attacks were created where an attacker uses **several computers** to flood a victim

When a DDoS attack is launched, flooding a network, it can cause network equipment such as **switches** and **routers** to be overwhelmed due to the significant statistical change in the **network traffic**



Service Request Floods

An attacker or group of zombies attempts to **exhaust server resources** by setting up and tearing down TCP connections



Service request flood attacks flood servers with a **high rate of connections** from a valid source



It initiates a request on every connection



SYN Attack

1

The attacker sends a **fake TCP SYN** requests to the target server (victim)

2

The target machine **sends back a SYN ACK** in response to the request and waits for the ACK to complete the session setup

3

The target machine does not get the response because the **source address is fake**

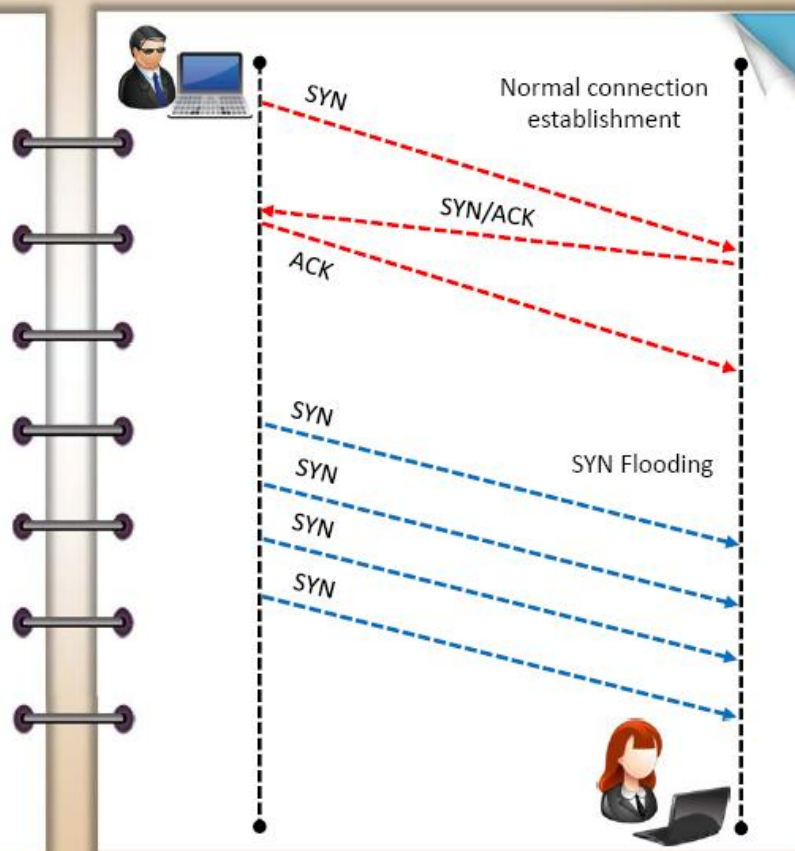


Note: This attack exploits the **three-way handshake** method



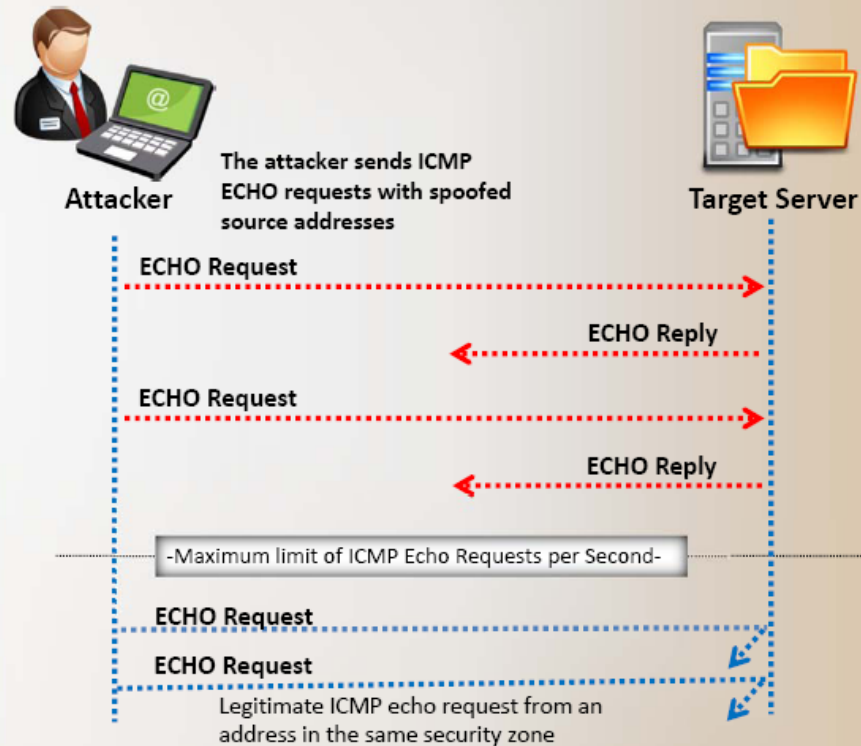
SYN Flooding

- SYN Flooding takes advantage of a flaw in how most hosts implement the TCP **three-way handshake**
- When Host B receives the SYN request from A, it must keep track of the partially-opened connection in a "**listen queue**" for at least 75 seconds
- A malicious host can exploit the small size of the listen queue by sending multiple SYN requests to a host, but **never replying** to the SYN/ACK
- The victim's listen queue is **quickly filled up**
- This ability of **removing a host** from the network for at least 75 seconds can be used as a denial-of-service attack



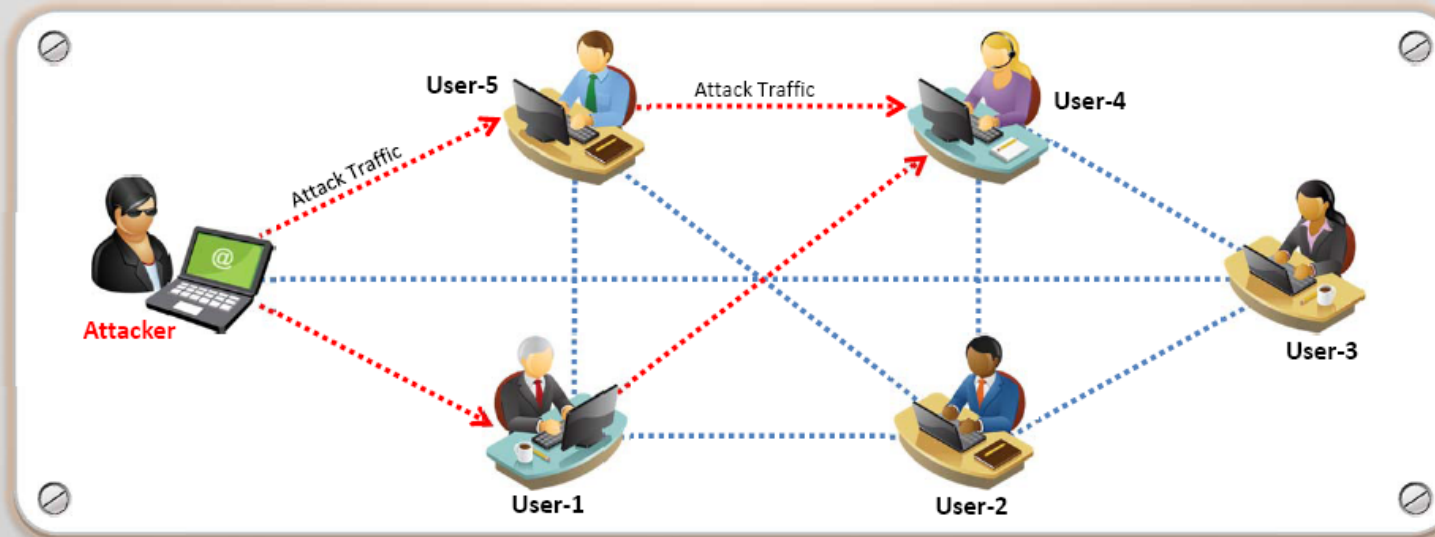
ICMP Flood Attack

- ICMP is a type of DoS attack in which perpetrators send a large number of **packets with fake source addresses** to a target server in order to crash it and cause it to stop responding to TCP/IP requests
- After the ICMP threshold is reached, the router rejects further ICMP echo requests from all addresses in the **same security zone** for the remainder of the current second and the next second as well

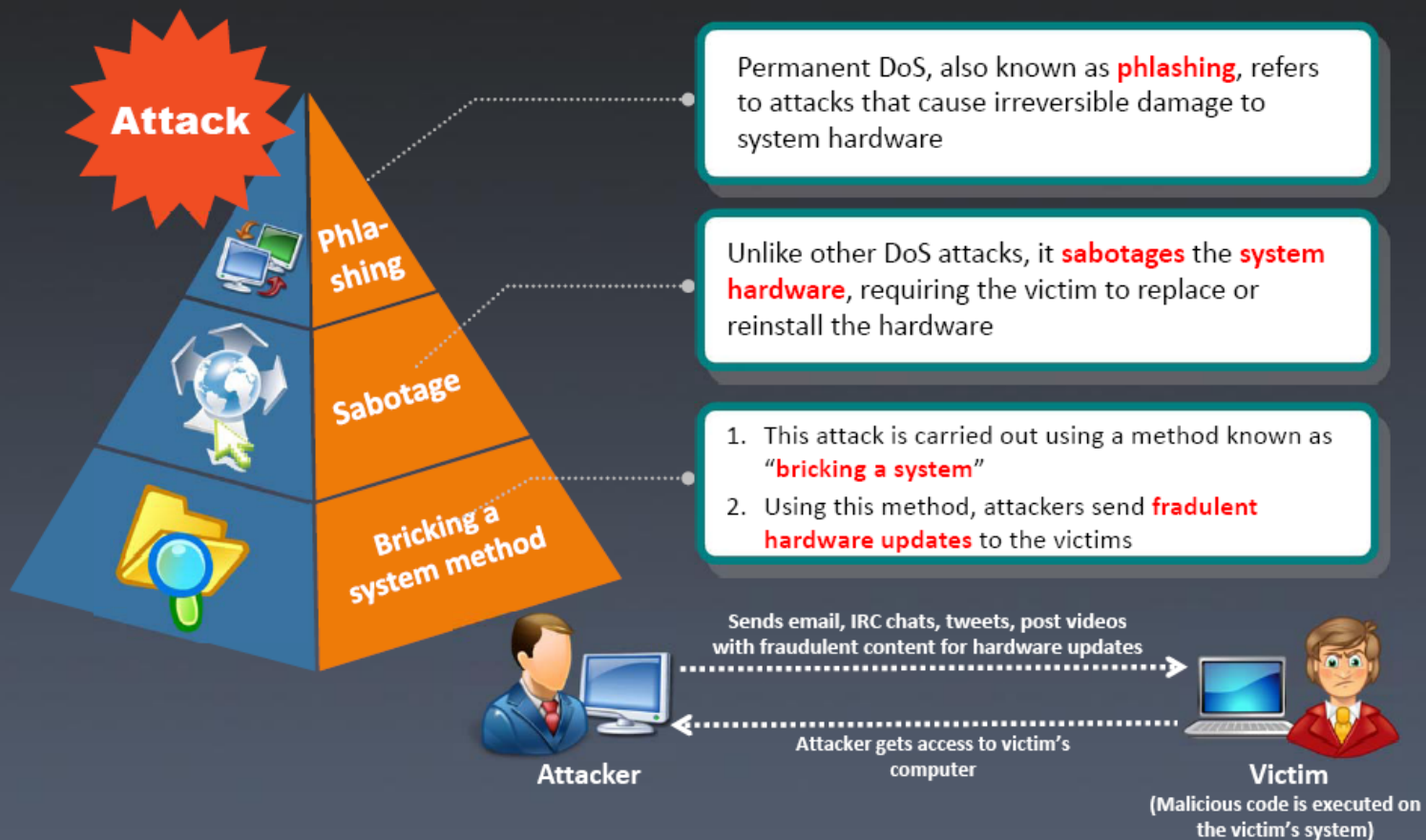


Peer-to-Peer Attacks

- Using peer-to-peer attacks, attackers **instruct clients of peer-to-peer file sharing hubs** to disconnect from their network and to connect to the victim's fake website
- Attackers **exploit flaws** found in the network that uses DC++ (Direct Connect) protocol, which allows the exchange of files between instant messaging clients
- Using this method, attackers launch **massive denial-of-service attacks** and compromise websites



Permanent Denial-of-Service Attack






Application Level Flood Attacks

Application-level flood attacks result in the **loss of services** of a particular network, such as emails, network resources, the temporary ceasing of applications and services, and more



Using this attack, attackers **destroy programming source code** and files in affected computer systems

Using application-level flood attacks, attackers attempts to:

-  **Flood** web applications to legitimate user traffic
-  **Disrupt** service to a specific system or person, for example, blocking a user's access by repeating invalid login attempts
-  **Jam** the application-database connection by crafting malicious SQL queries



Module Flow

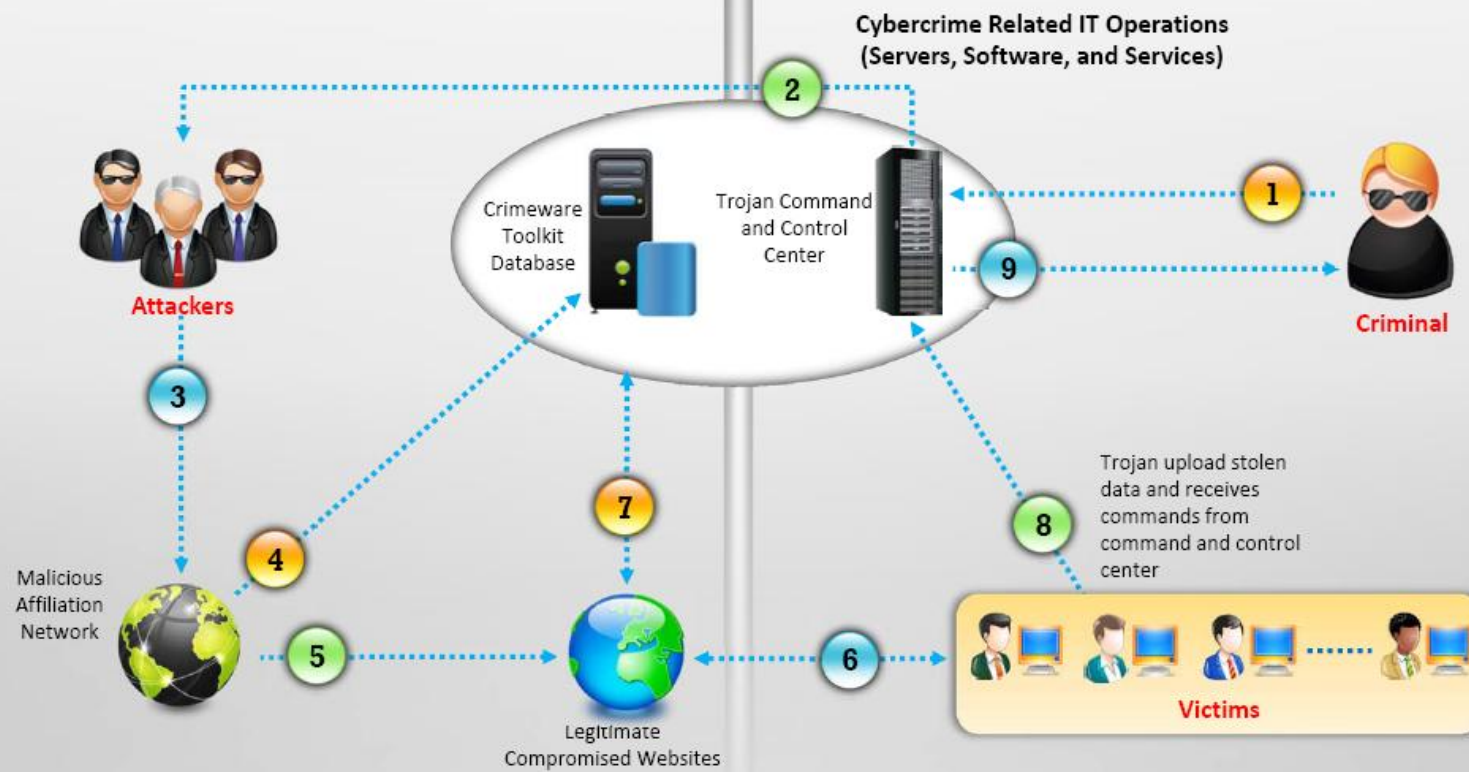


Botnet

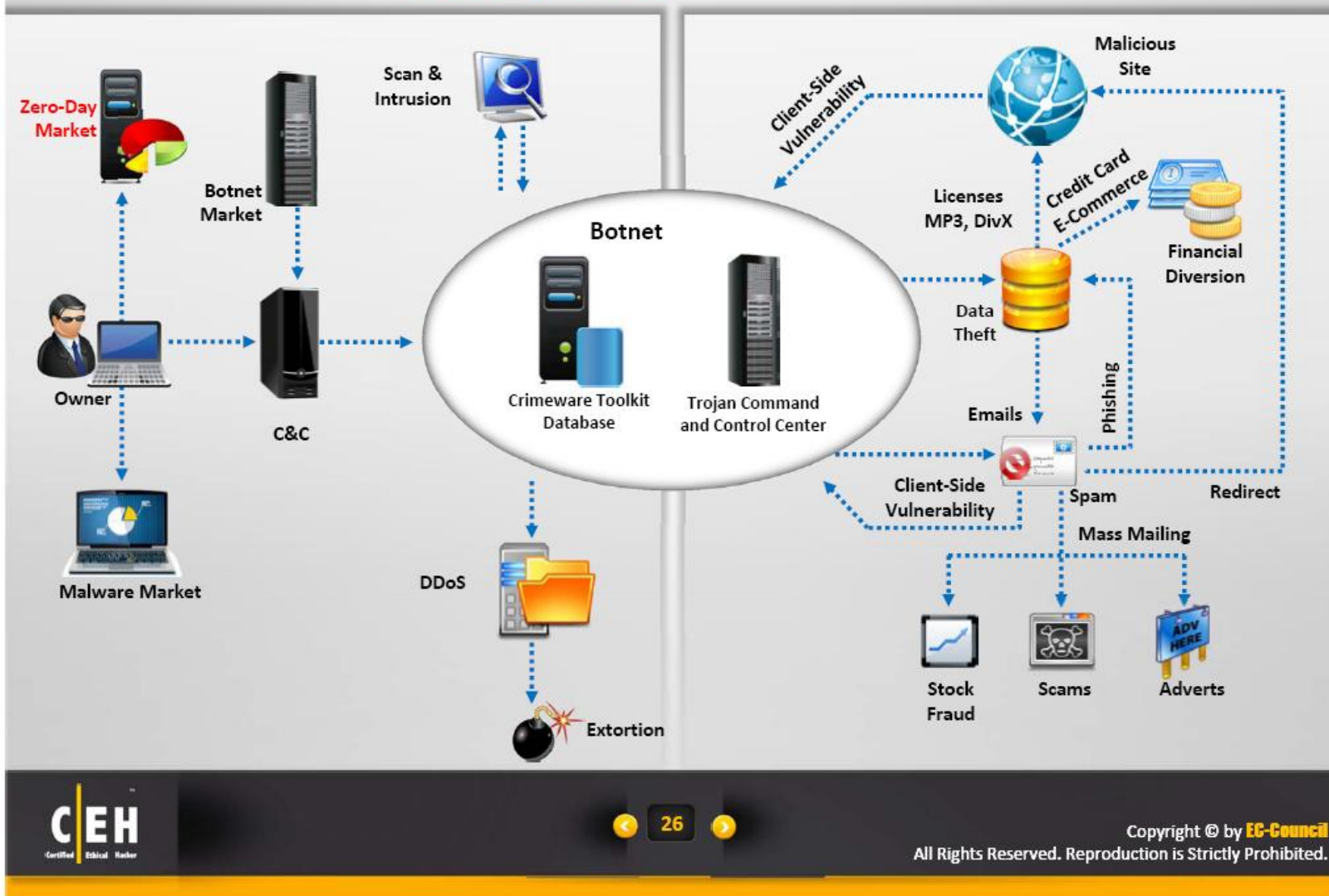
- Bots are software applications that **run automated tasks over the Internet** and perform simple repetitive tasks, such as web spidering and search engine indexing
- A botnet is a huge network of the compromised systems and can be used by an intruder to **create denial-of-service attacks**



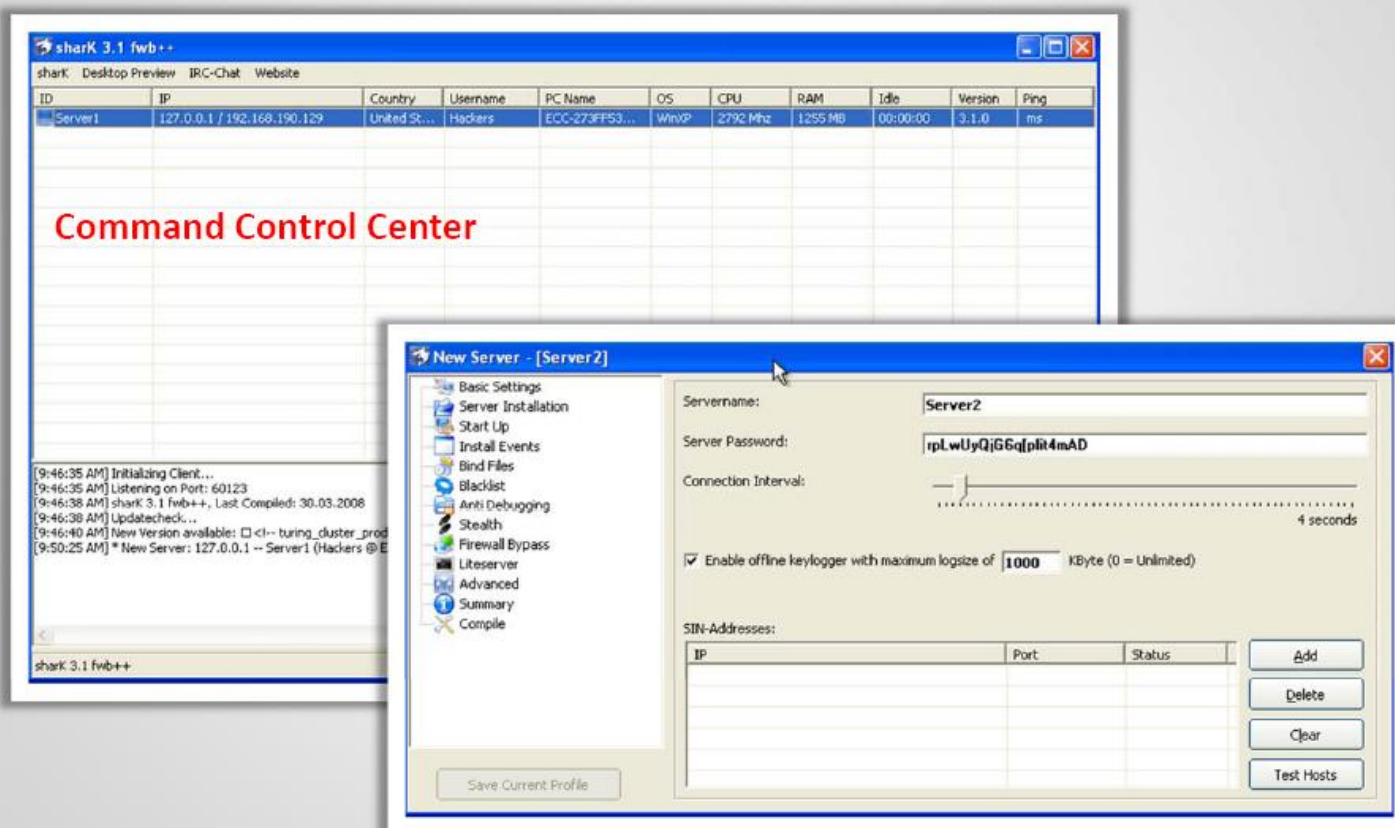
Botnet Propagation Technique



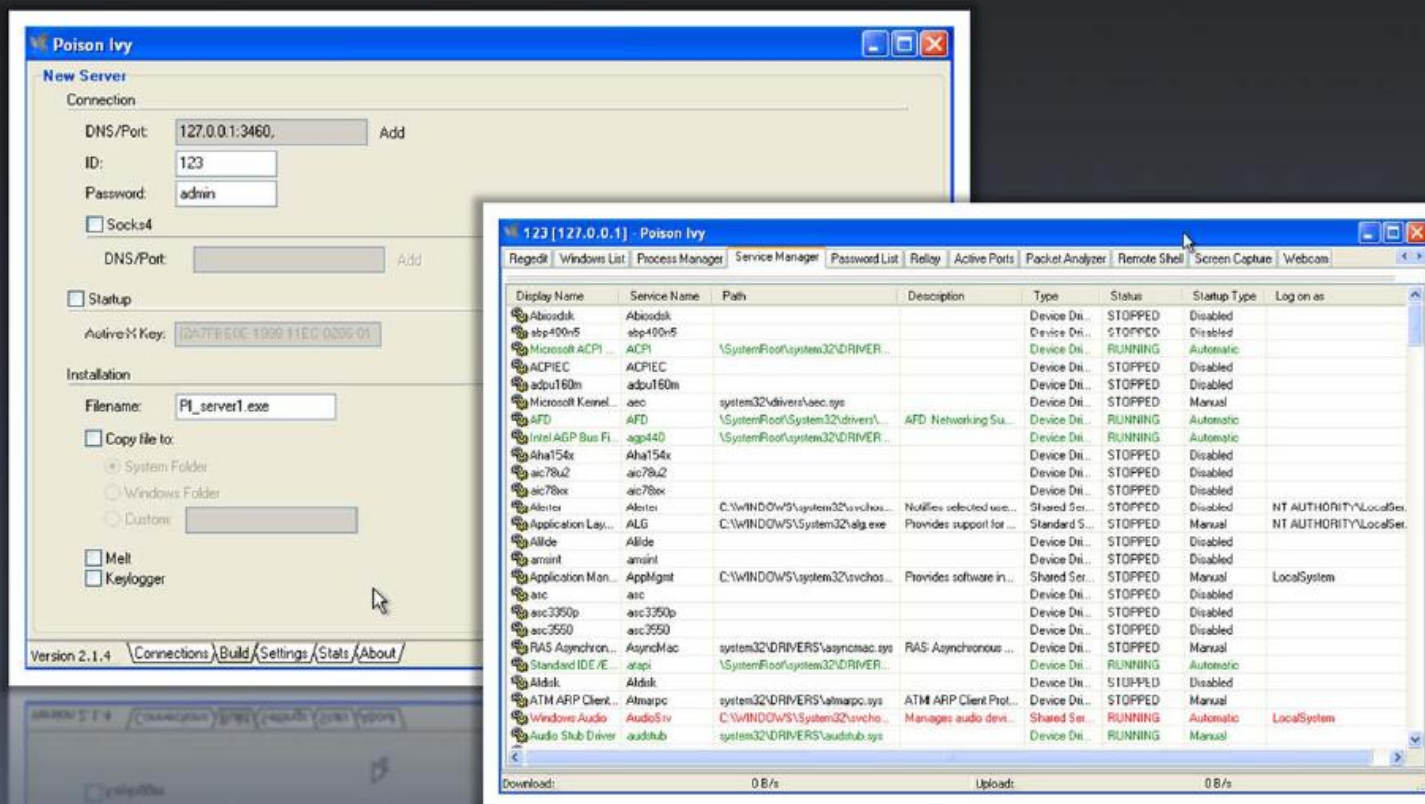
Botnet Ecosystem



Botnet Trojan: **Shark**

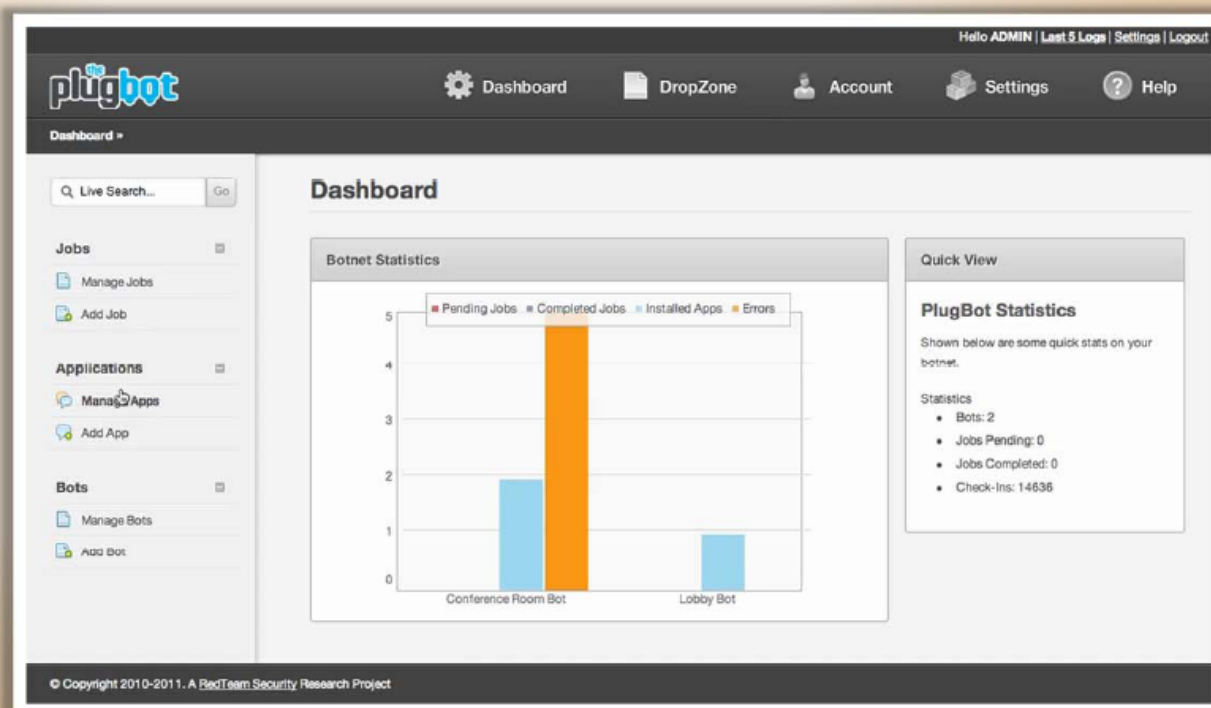


Poison Ivy: Botnet Command Control Center



Botnet Trojan: PlugBot

- PlugBot is a **hardware botnet project**
- It is a covert penetration testing device (bot) designed for **covert use during physical penetration tests**



<http://theplugbot.com>

Module Flow



WikiLeaks

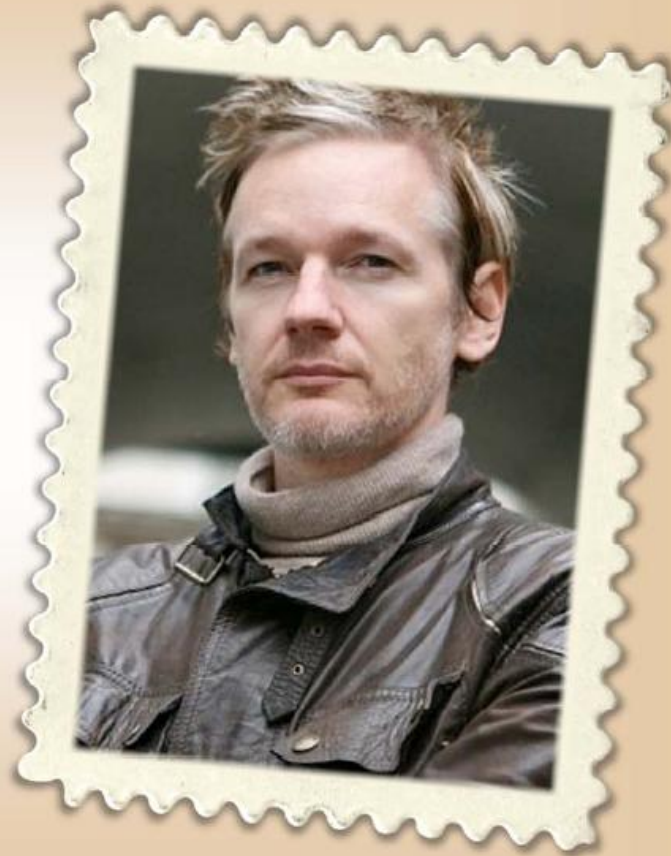
Operation Payback

A loosely connected group called Anonymous is known for a series of attacks that it dubbed "Operation Payback"

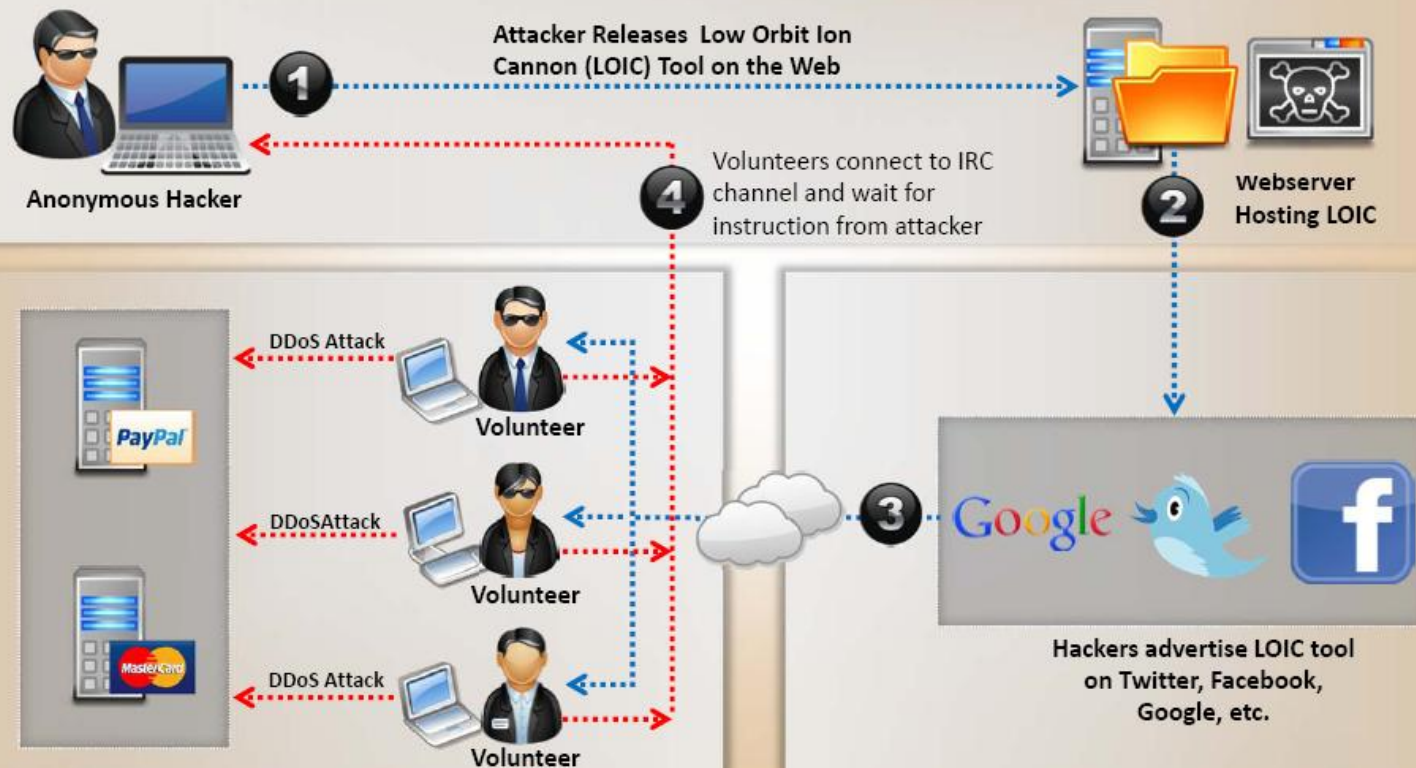
Internet Relay Chat (IRC) rooms are used to tell the botnet which targets to hit, and members have been congregating in the notorious "/b/" forum on the 4chan message board site.

The IRC server used - **irc.anonops.net**

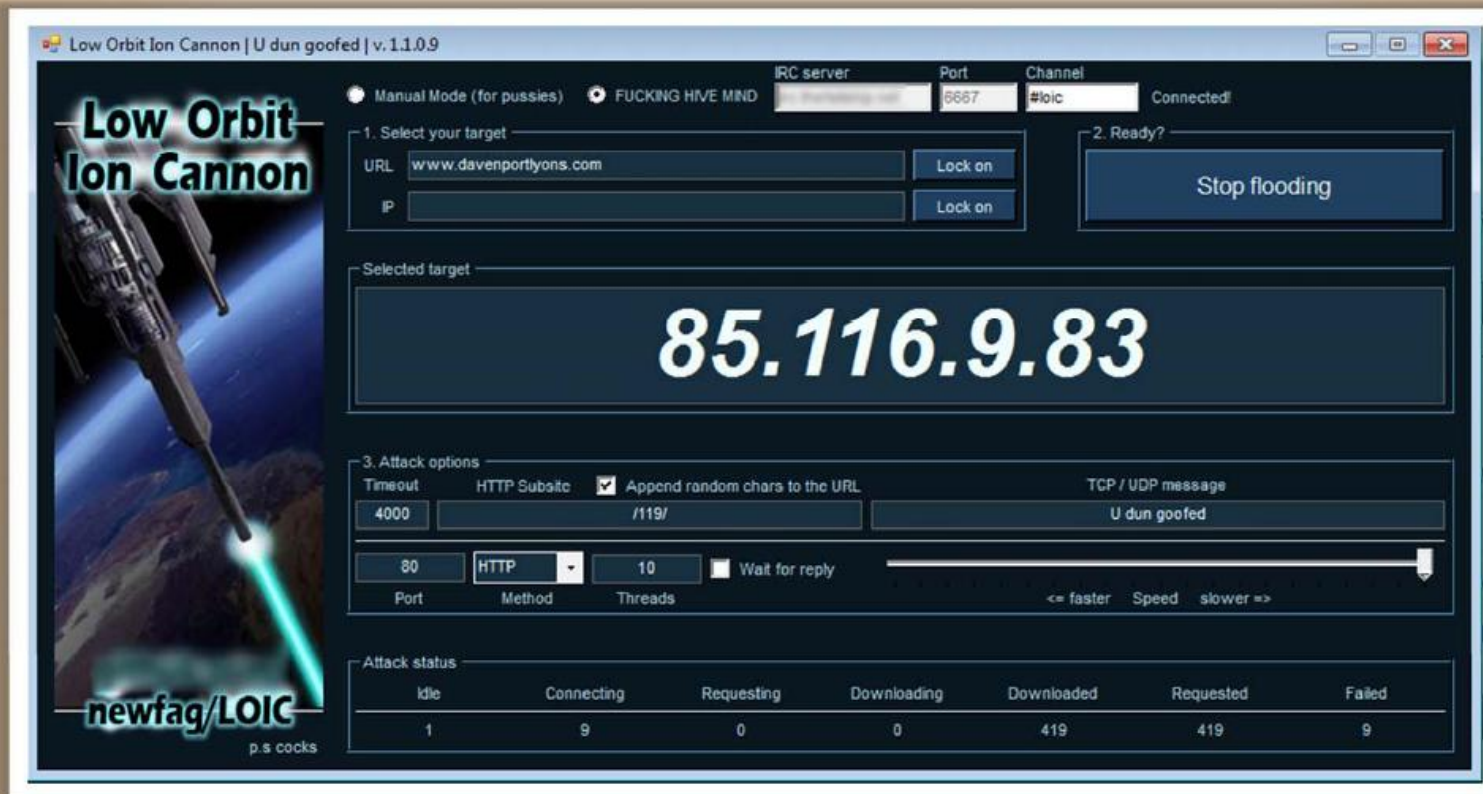
One anonymous "hactivist" wrote on the 4chan forum: "The longer we fire MasterCard, the better." Another urged: "Keep attacking, let's make it a war, not a battle like what usually happens."



DDoS Attack



DDoS Attack Tool: **LOIC**



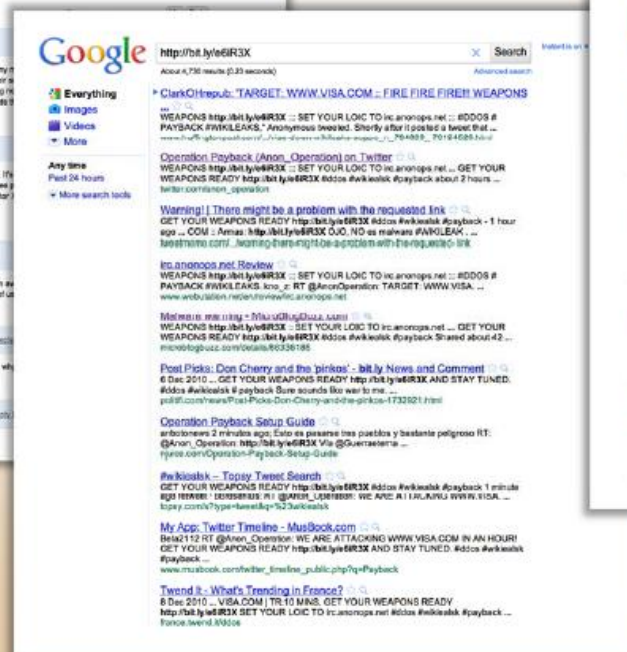
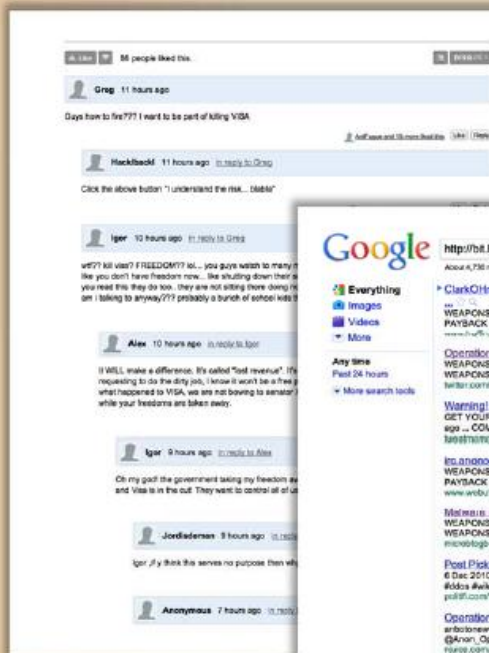
This tool was used to bring down Paypal, and mastercard websites

Denial of Service Attack Against MasterCard, Visa, and Swiss Banks

- Attacks against **Visa** and **Mastercard** knocked the official websites of the two offline for a while and resulted in problems for some credit card holders
- The attacks have been relatively small so far, mustering less than **10 gigabits per second** of traffic
- It took just 800 computers to take down MasterCard and 1,000 to take down Visa (10GB of data per second). **LOIC tool is a voluntary botnet** that connects to a remote server that direct the attacks. Currently, there are 40,000+ people connected to the botnet.



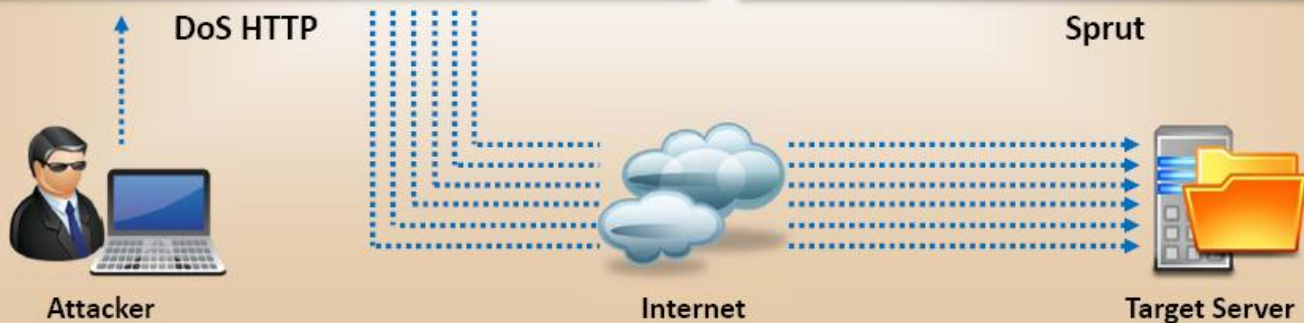
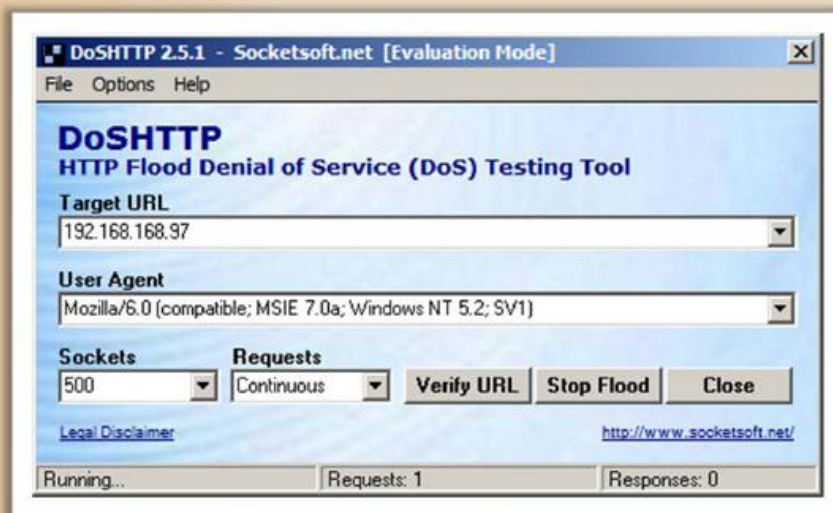
Hackers Advertise Links to Download Botnet



Module Flow



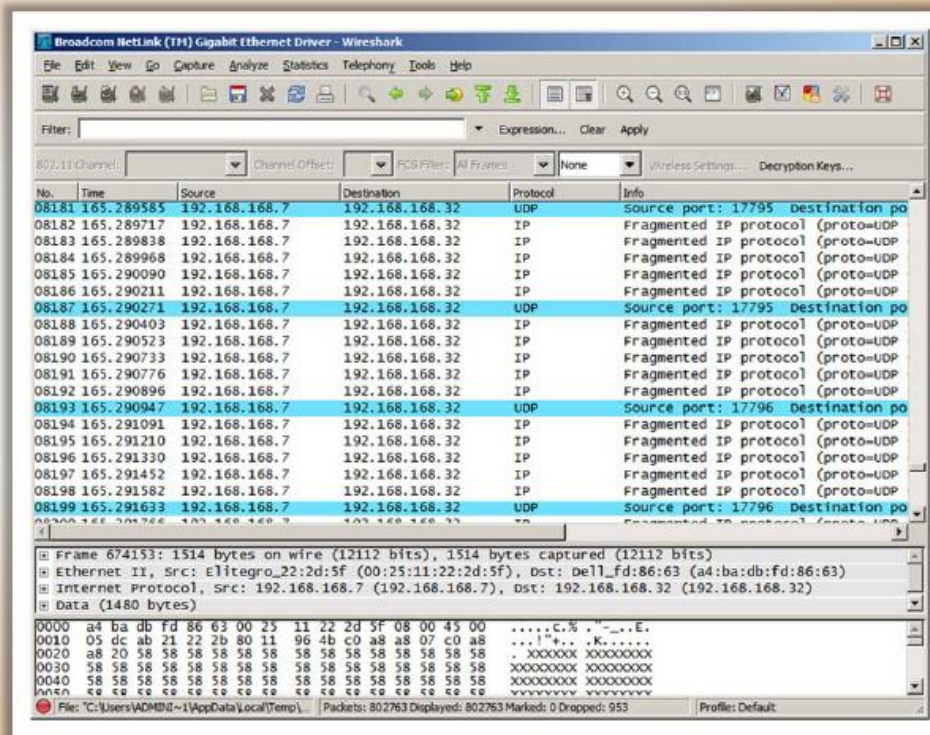
DoS Attack Tools



DoS Attack Tools



PHP DoS



Traffic at Victim Machine

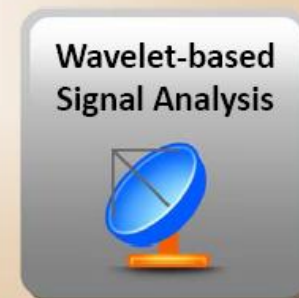


Module Flow

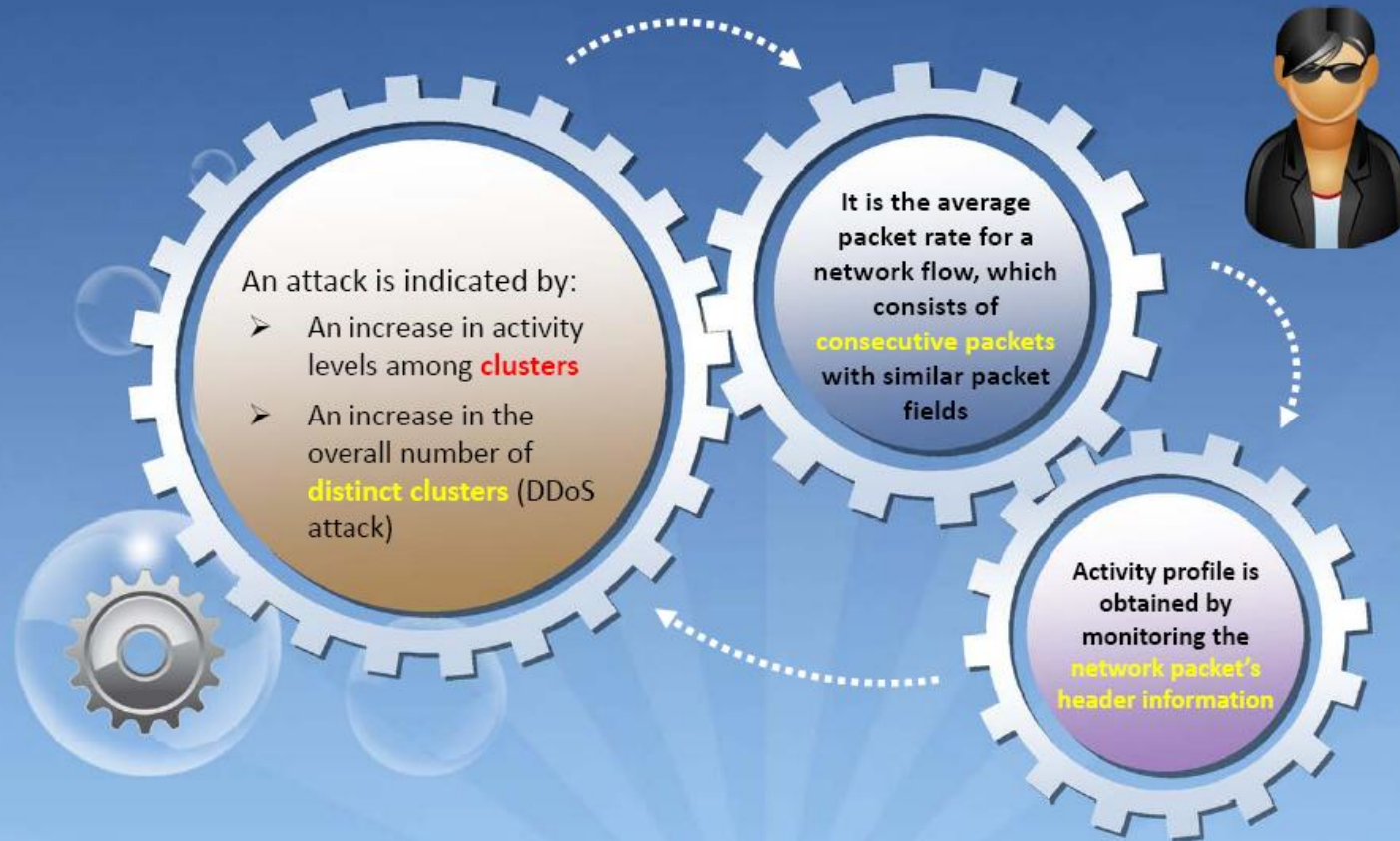


Detection Techniques

- Detection techniques are based on **identifying and discriminating the illegitimate traffic** increase and flash events from legitimate packet traffic
- All detection techniques define an attack as an **abnormal and noticeable deviation** from a threshold of normal network traffic statistics



Activity Profiling



Wavelet Analysis

Wavelet analysis describes an input signal in terms of **spectral components**



Analyzing each spectral window's energy determines the presence of **anomalies**

Wavelets provide for concurrent **time** and **frequency** description



They determine the time at which certain **frequency components** are present



Sequential Change-Point Detection



Change-point detection algorithms isolate a traffic statistic's change caused by attacks



They initially filter the target traffic data by **address**, **port**, or **protocol** and store the resultant flow as a time series



To identify and localize a DoS attack, the Cusum algorithm identifies deviations in the actual versus expected local average in the **traffic time series**



It can also be used to identify the typical **scanning activities** of the network worms



DoS/DDoS Countermeasure Strategies



Absorbing the attack

Use additional capacity to absorb attack; it requires preplanning.
It requires additional resources

1



Degrading services

Identify critical services and stop non critical services

2

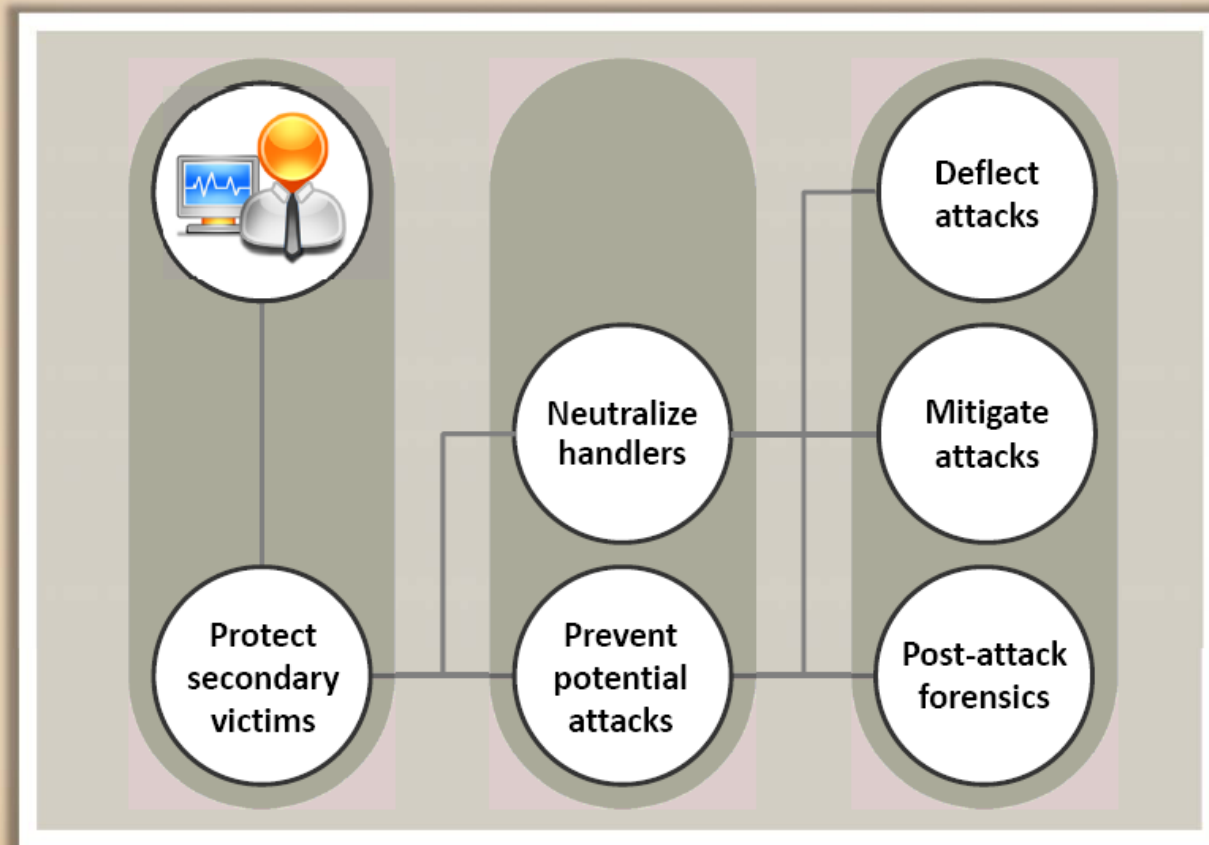


Shutting down the services

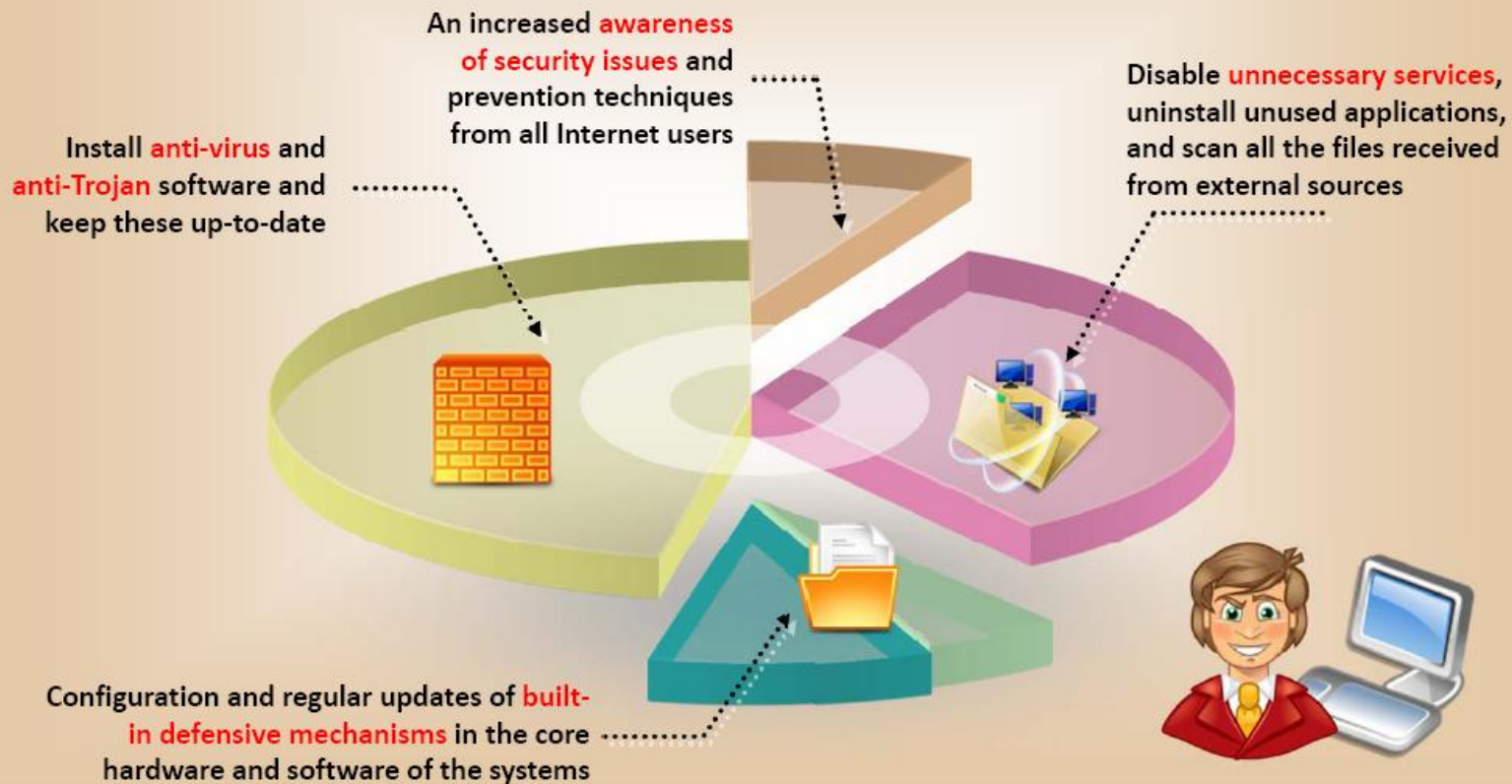
Shut down all the services until the attack has subsided

3

DDoS Attack Countermeasures



DoS/DDoS Countermeasures: **Protect Secondary Victims**



DoS/DDoS Countermeasures: **Detect** and **Neutralize** Handlers

Network Traffic Analysis

Study of communication protocols and traffic patterns between handlers and clients or handlers and agents in order to identify the network nodes that might be infected with a handler



Neutralize Botnet Handlers

There are usually few DDoS handlers deployed as compared to the number of agents
Neutralizing a few handlers can possibly render multiple agents useless, thus thwarting DDoS attacks



Spoofed Source Address

There is a good probability that the spoofed source address of DDoS attack packets will not represent a valid source address of the specific sub-network



DoS/DDoS Countermeasures:

Detect Potential Attacks



Ingress Filtering

- Protects from flooding attacks which originate from the valid prefixes (IP addresses)
- It enables the originator to be traced to its true source



Egress Filtering

- Scanning the packet headers of IP packets leaving a network
- Egress filtering ensures that unauthorized or malicious traffic never leaves the internal network

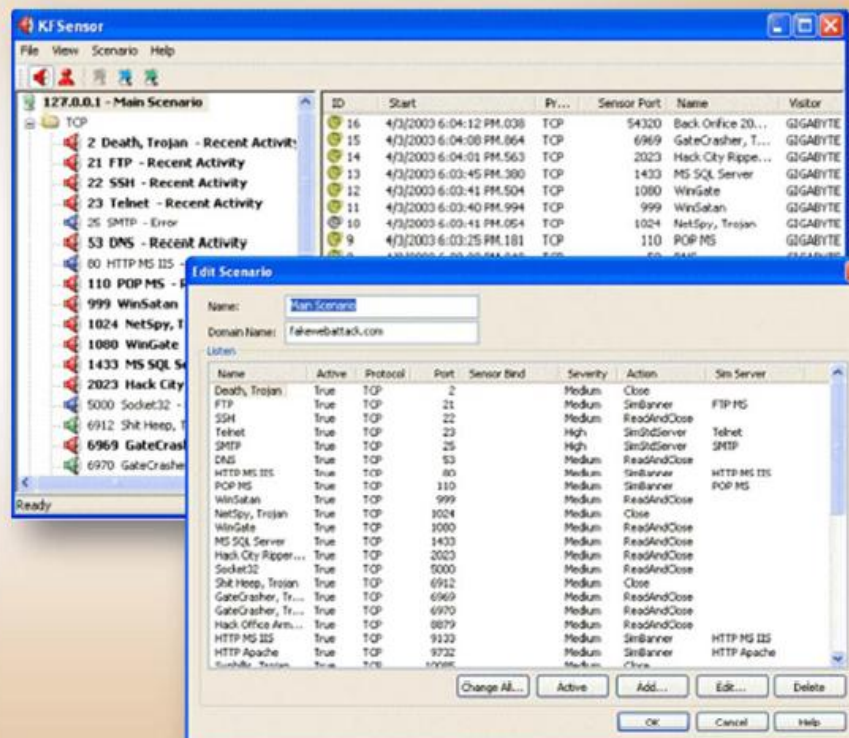


TCP Intercept

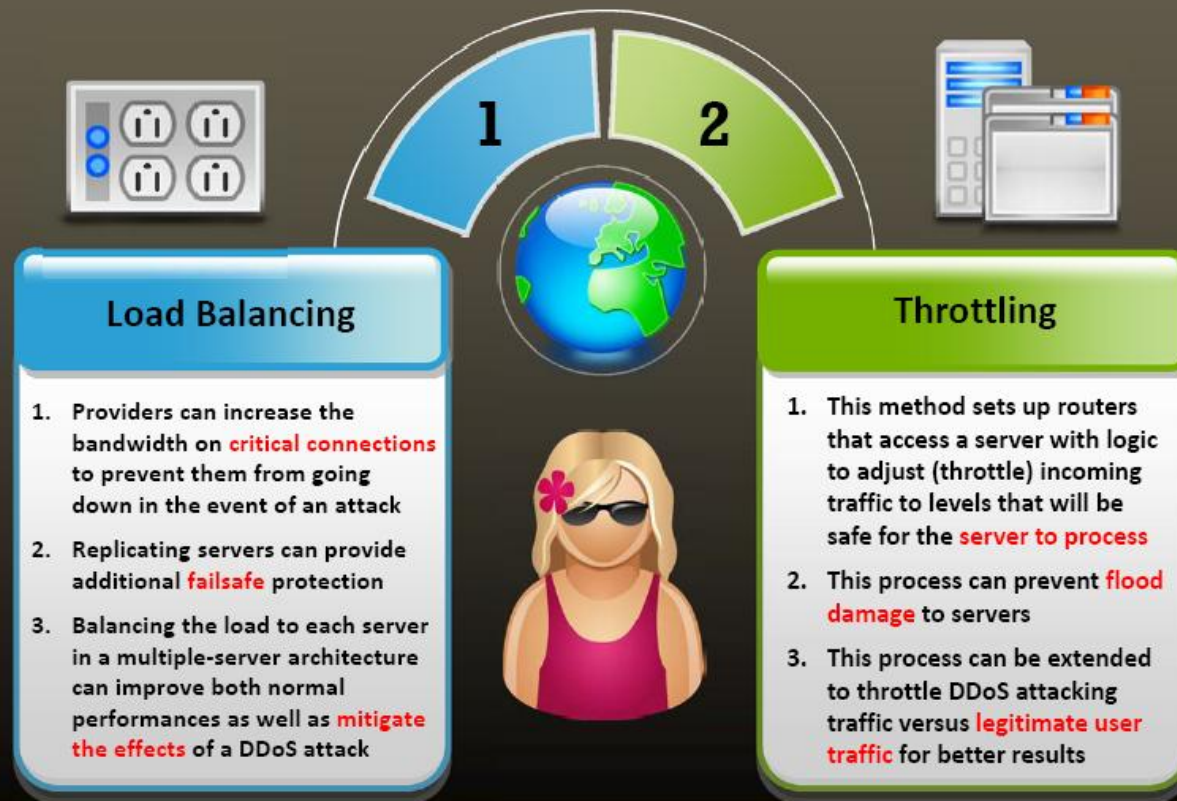
- Configuring TCP Intercept prevents DoS attacks by intercepting and validating the TCP connection requests

DoS/DDoS Countermeasures: Deflect Attacks

- Systems that are set up with limited security, also known as Honeypots, **act as an enticement** for an attacker
- Serve as a means for **gaining information** about attackers by storing a record of their activities and learning what types of attacks and software tools the attackers used
- Use **defense-in-depth** approach with IPSes at different network points to divert suspicious DoS traffic to several honeypots

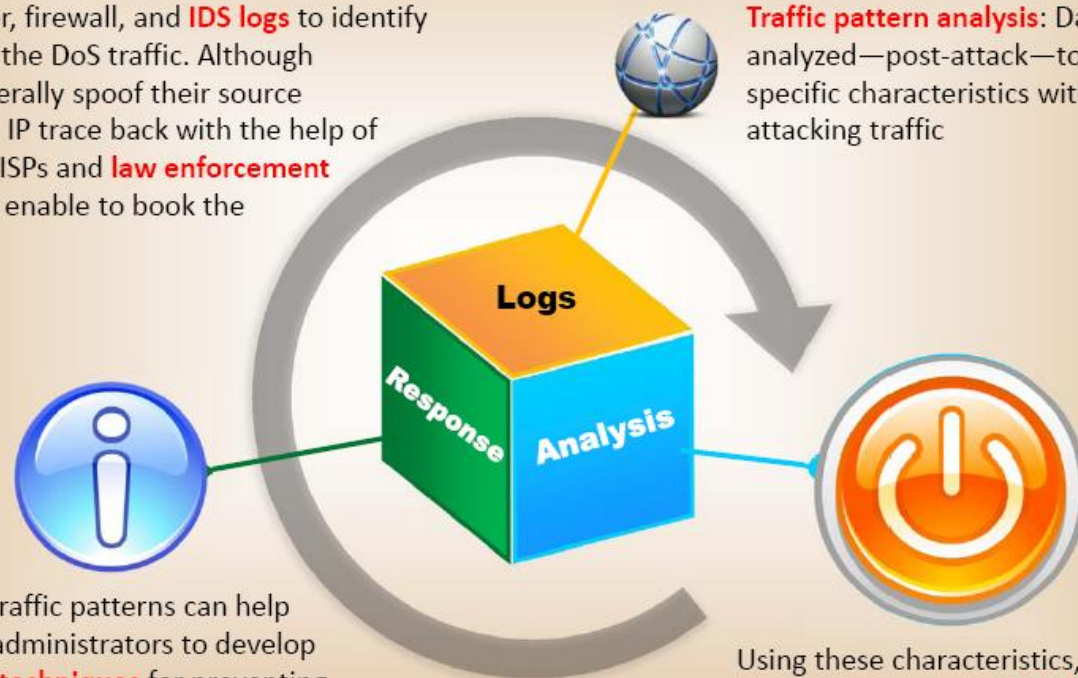


DoS/DDoS Countermeasures: Mitigate Attacks



Post-Attack Forensics

Analyze router, firewall, and **IDS logs** to identify the source of the DoS traffic. Although attackers generally spoof their source addresses, an IP trace back with the help of intermediary ISPs and **law enforcement** agencies may enable to book the perpetrators



Traffic pattern analysis: Data can be analyzed—post-attack—to look for specific characteristics within the attacking traffic

DDoS attack traffic patterns can help the network administrators to develop **new filtering techniques** for preventing it from entering or leaving their networks

Using these characteristics, data can be used for updating **load-balancing** and **throttling** countermeasures



Techniques to Defend against Botnets

RFC 3704 Filtering

- Packets should be sourced from valid, allocated address space, consistent with the topology and space allocation
- Any traffic coming from unused or reserved IP addresses is bogus and should be filtered at the ISP before it enters the Internet link

Black Hole Filtering

- Black holes are placed in the network where traffic is forwarded and dropped
- The RTBH filtering technique uses routing protocol updates to manipulate route tables at the network edge to drop the undesirable traffic before it enters the service provider network



Cisco IPS Source IP Reputation Filtering

- Cisco IPS receives threat updates from the Cisco SensorBase Network, which contains detailed information about known threats on the Internet, including serial attackers, Botnet harvesters, Malware outbreaks, and dark nets

DDoS Prevention Offerings from ISP or DDoS Service

- Turning on the IP Source Guard on the network switches prevents a host from sending out spoofed packets as it becomes a bot itself

DoS/DDoS Countermeasures



Efficient encryption mechanisms need to be proposed for each of the broadband technology



Improved routing protocols are desirable, particularly for the multi-hop WMN



Disable unused and insecure services



Block all inbound packets originating from the service ports to block the traffic from reflection servers



Update kernel to the latest release



Prevent the transmission of the fraudulently addressed packets at ISP level



Implement cognitive radios in the physical layer to handle the jamming and scrambling kind of attacks

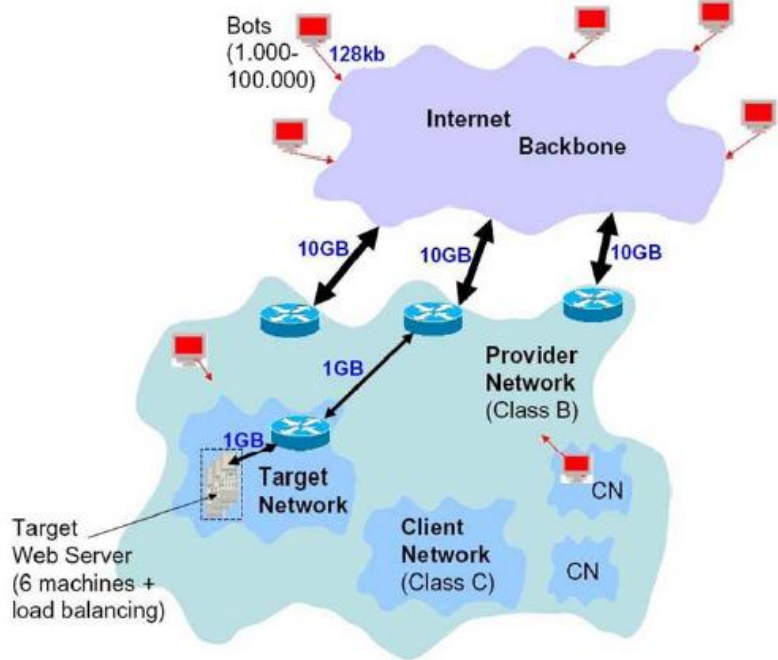


DoS/DDoS Countermeasures

- 1 Configure the firewall to deny external Internet Control Message Protocol (ICMP) traffic access
- 2 Prevent use of unnecessary functions such as gets, strcpy etc.
- 3 Secure the remote administration and connectivity testing
- 4 Prevent the return addresses from being overwritten
- 5 Data processed by the attacker should be stopped from being executed
- 6 Perform the thorough input validation
- 7 The network card is the gateway to the packets. Use a better network card to handle a large number of packets



DoS/DDoS Protection at ISP Level



<http://www.cert.org>



- Most ISPs simply blocks all the requests during a **DDoS attack, denying legitimate traffic** from accessing the service
- ISPs offer in-the-cloud DDoS protection for Internet links so that they do not become **saturated by the attack**
- Attack traffic is **redirected to the ISP** during the attack to be filtered and sent back
- Administrators can **request ISPs** to block the original affected IP and move their site to another IP after performing DNS propagation

Enabling **TCP Intercept** on Cisco IOS Software

To enable TCP intercept, use these commands in global configuration mode:

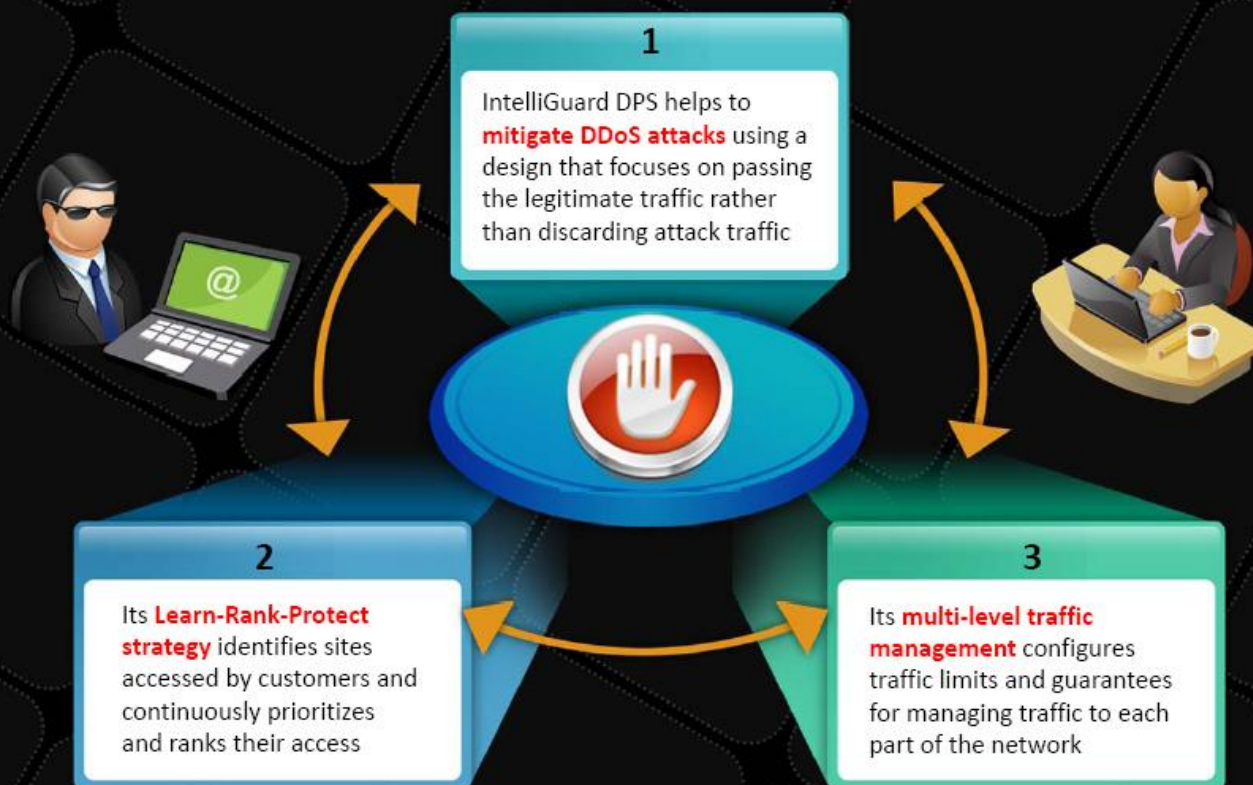
Step	Command	Purpose
1	<code>access-list <i>access-list-number</i> {deny permit} tcp any <i>destination destination-wildcard</i></code>	Define an IP extended access list
2	<code>ip tcp intercept list <i>access-list-number</i></code>	Enable TCP Intercept

TCP intercept can operate in either active intercept mode or passive watch mode. The default is intercept mode.

The command to set the TCP intercept mode in global configuration mode:

Command	Purpose
<code>ip tcp intercept mode {intercept watch}</code>	Set the TCP intercept mode

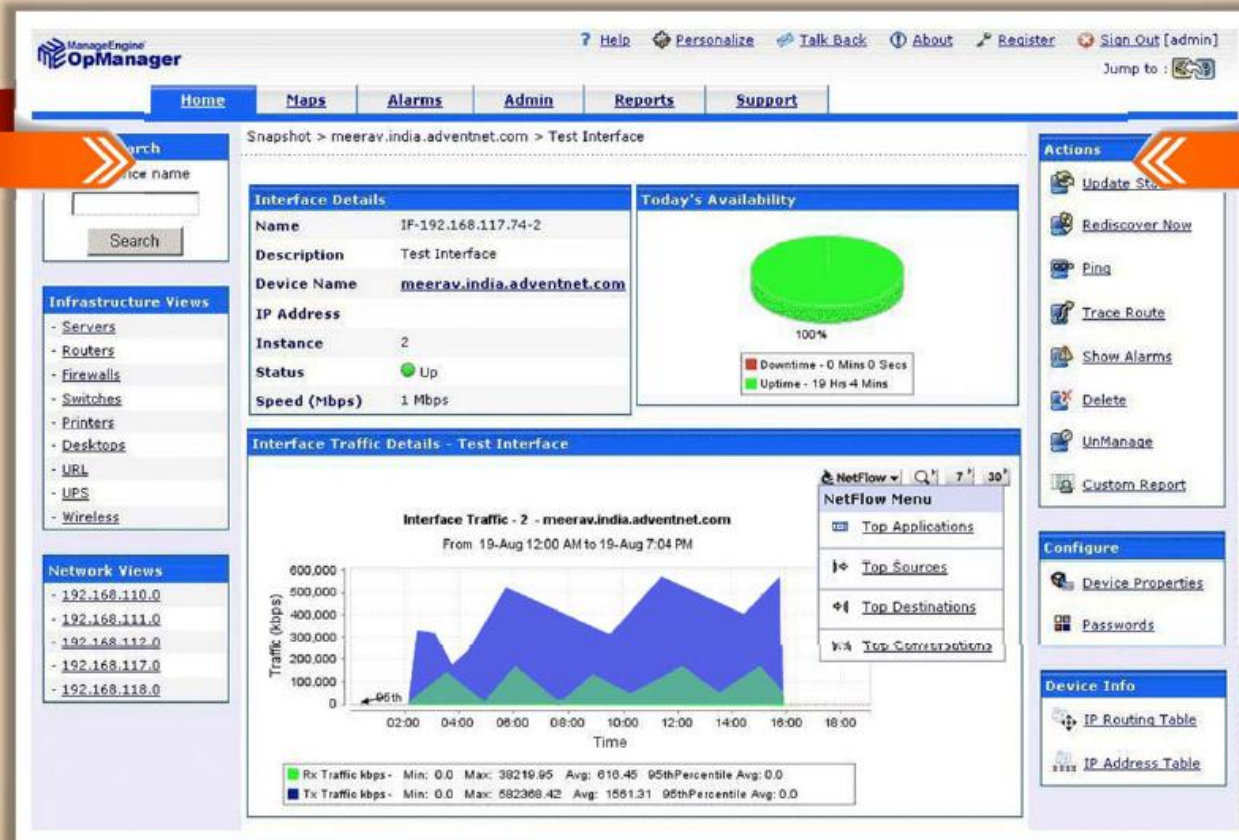
Advanced DDoS Protection: **IntelliGuard DDoS Protection System (DPS)**



Module Flow



DoS/DDoS Protection Tool: **NetFlow Analyzer**



<http://www.manageengine.com>



DoS/DDoS Protection Tools



D-Guard Anti-DDoS Firewall

<http://www.d-guard.com>



SDL Regex Fuzzer

<http://www.microsoft.com>



WANGuard

<http://www.andrisoft.com>



Arbor Peakflow

<http://www.arbornetworks.com>



NetScaler

<http://www.citrix.com>



FortGuard

<http://www.fortguard.com>



IntruGuard

<http://www.intruguard.com>



Advanced Denial of Service Protection

<http://h10163.www1.hp.com>

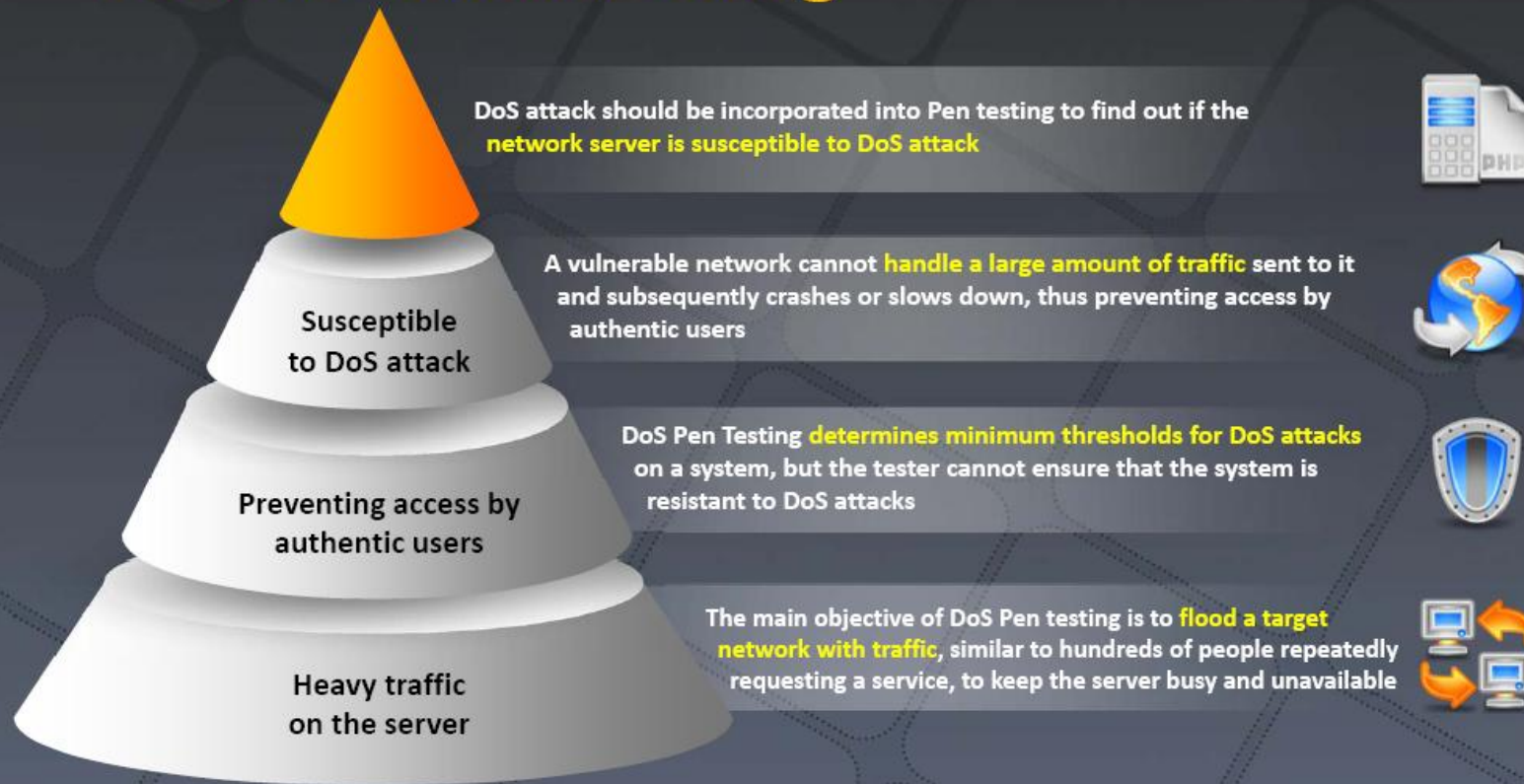


Module Flow

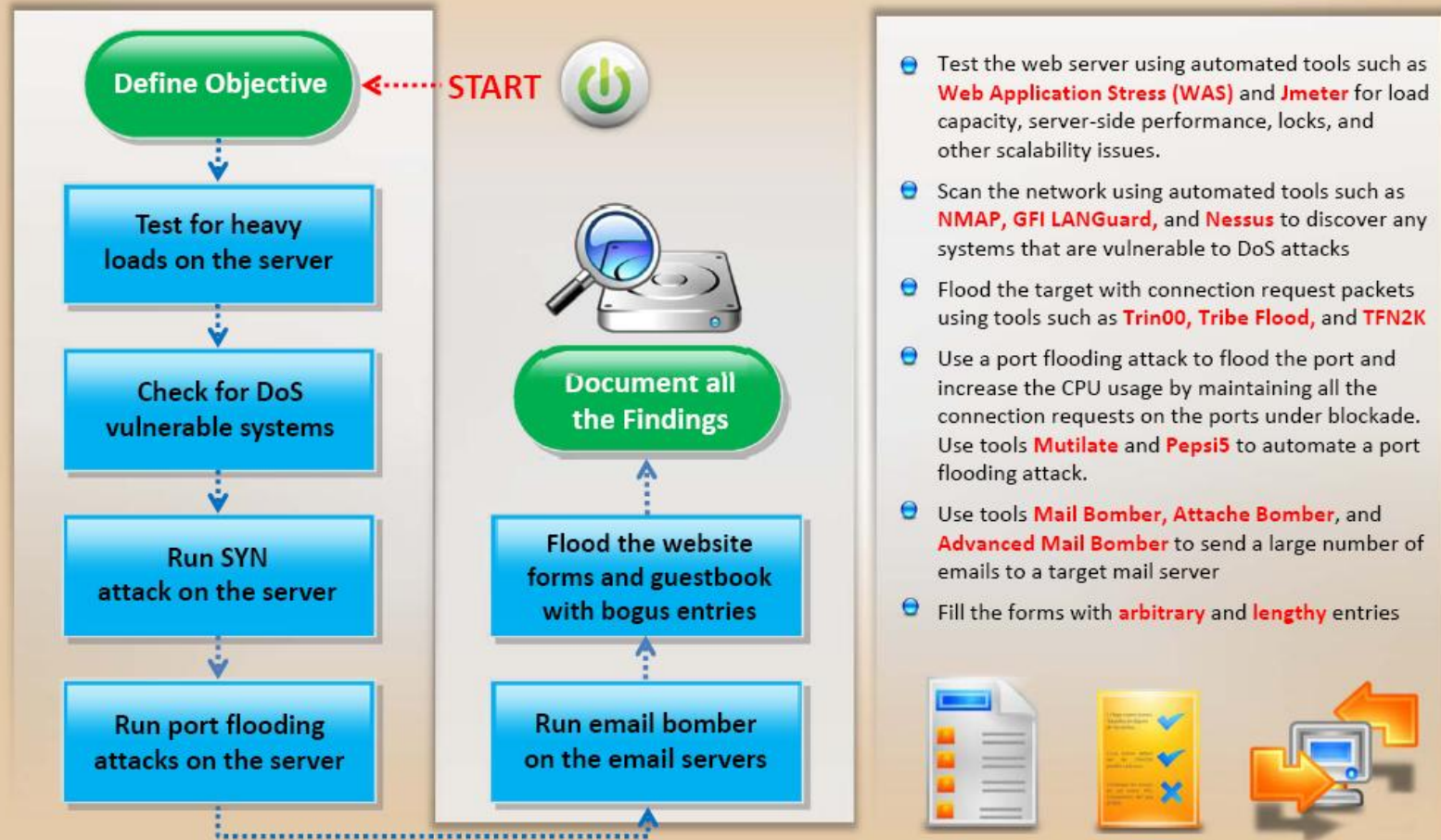


Denial of Service (DoS) Attack

Penetration Testing



Denial of Service (DoS) Attack Pen Testing



Module Summary

- ☐ Denial of Service (DoS) is an attack on a computer or network that prevents legitimate use of its resources
- ☐ A distributed denial-of-service (DDoS) attack is one in which a multitude of the compromised systems attack a single target, thereby causing denial of service for users of the targeted system
- ☐ Internet Relay Chat (IRC) is a system for chatting that involves a set of rules and conventions and client/server software
- ☐ Various attack techniques are used perform a DoS attack such as bandwidth attacks, service request floods, SYN flooding attack, ICMP flood attack, Peer-to-Peer attacks etc.
- ☐ Bots are software applications that run automated tasks over the Internet and perform simple repetitive tasks such as web spidering and search engine indexing
- ☐ DoS detection techniques are based on identifying and discriminating the illegitimate traffic increase and flash events from legitimate packet traffic
- ☐ DoS Pen Testing determines minimum thresholds for DoS attacks on a system, but the tester cannot ensure that the system is resistant to DoS attack

Quotes

“The most likely way for the world to be destroyed, most experts agree, is by accident. That’s where we come in; we’re computer professionals. We cause accidents.”

- **Nathaniel Borenstein**,
Chief Scientist, Mimecast